## SCHOOL

#### JOIN THE SCHOOL OF ILLUSTRATION AT ACADEMY OF ART UNIVERSITY



Student work by Eric Seaburg



Using a brush, pen, pencil, or stylus—on paper, canvas, or a computer screen—you'll learn about line, form, perspective, atmosphere, composition, research, and rendering. These skills are taught by our unequaled faculty of professional illustrators.

#### **An Extraordinary Portfolio**

Most importantly, you will graduate not only with a substantial personal portfolio that will illustrate your extraordinary skills, but also with the business and marketing savvy required to succeed in your career.



Student work by Annie Nguyen

### Inspire the world.

Gain the skills and business savvy to inspire the world through your imagination. At the School of Illustration, you will master traditional and digital drawing and painting skills, while learning to promote yourself to cultivate a successful illustration career.

We believe in staying on the leading edge of industry trends and have benefited from partnerships with key technological leaders such as Adobe and Apple.

#### Curriculum

Our curriculum is designed to develop your ability to visually communicate concepts and tell stories at a professional level. You will learn realistic rendering and stylistic characterization skills that will prepare you to work in a variety of industry disciplines, including children's picture books, comics/graphic novels, magazine or ezine editorial, art licensing, and advertising.

Through rigorous studio courses, we teach the fundamental principles of visual storytelling and what you need to create a competitive, industry-ready portfolio.



#### A Sample of **Courses Offered**

- · Comics: Writing for Comics & Graphic Novels—one class on layout and drawing, and one on writing
- · Clothed Figure Drawing
- Digital Media 2: Illustrative Imaging
- · Drawing the Fantastic Figure
- · Advanced Perspective for Illustration, Film & Games
- Animal Anatomy 1: Intro to Animal Drawing & Anatomy
- Writing for Picture Books
- · Fantasy Illustration

Defy the Ordinary, Create the Extraordinary



ILLUSTRATION

## **ACADEMY**







Middle: Student work by William Maughan/ Ziqiong Yang Bottom: Student work by Joyce Cho



Student work by Robert Reeson

#### **Selected Areas You Will Explore:**

#### **Digital Media**

Nothing is evolving faster for artists than the world of digital technology. To be competitive, you will learn how to use all the current digital tools to create both vector and bitmap illustrations that can be used in print, apps, Web publishing, and comics.

#### **Graphic Novels/Comic Books**

Create and sell your own stories as a comics artist. Layout artists draw pages for comics, inkers create line art for comics, colorists and lettering artists fill them in, and writers provide the story framework.

#### **Clothed-Figure Drawing**

You will learn how to take your figurative work to new heights using techniques that help convey character, attitude, mood, spirit, and values. You will fine-tune your ideas through design and construction, informed by the history of costume, structure, staging, and color.

#### Illustration

Illustrators tell our collective stories in pictures. We will teach you the fundamental principles of visual storytelling to enable you to master the art of making your work come to life.

# Student work by Cheuk Lam Cheung

#### Careers **Comic Artist**

- · Mainstream Comic and **Graphic Novelist**
- Storyboard Artist

#### Freelance Artist

- Book Cover Illustration
- · Children's Book Illustration
- Editorial Illustration
- Advertising Illustration
- Product Label Illustration
- Art Licensing and Surface Illustration
- Interactive Illustration for Apps and Web Publishing

#### **Degrees Offered**

AA, BFA, MA, MFA Online, On campus, Virtual





