

ACADEMY OF ART UNIVERSITY

School of Illustration



Degree Options

BFA, MA, MFA, AAS
Online, On campus
+
UpSkill Classes

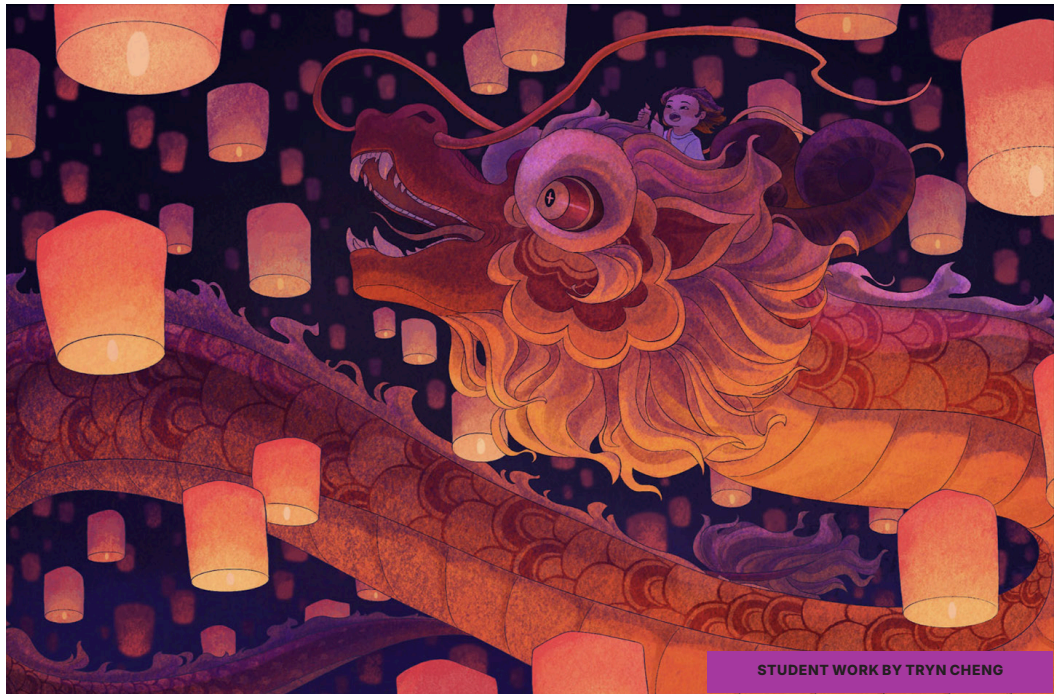
Become Masterful

Using a brush, pen, pencil, or stylus—on paper, canvas, or a computer screen—you'll learn about line, form, perspective, atmosphere, composition, research, and rendering. These skills are taught by our unequaled faculty of professional illustrators.



An Extraordinary Portfolio


You will graduate with a substantial personal portfolio of work showcasing your skills, as well as the business and marketing savvy required to succeed in your career.



Inspire the World. Gain the skills and business savvy to inspire the world through your imagination. At the School of Illustration, you will master traditional and digital drawing and painting skills, while learning to promote yourself to cultivate a successful illustration career.

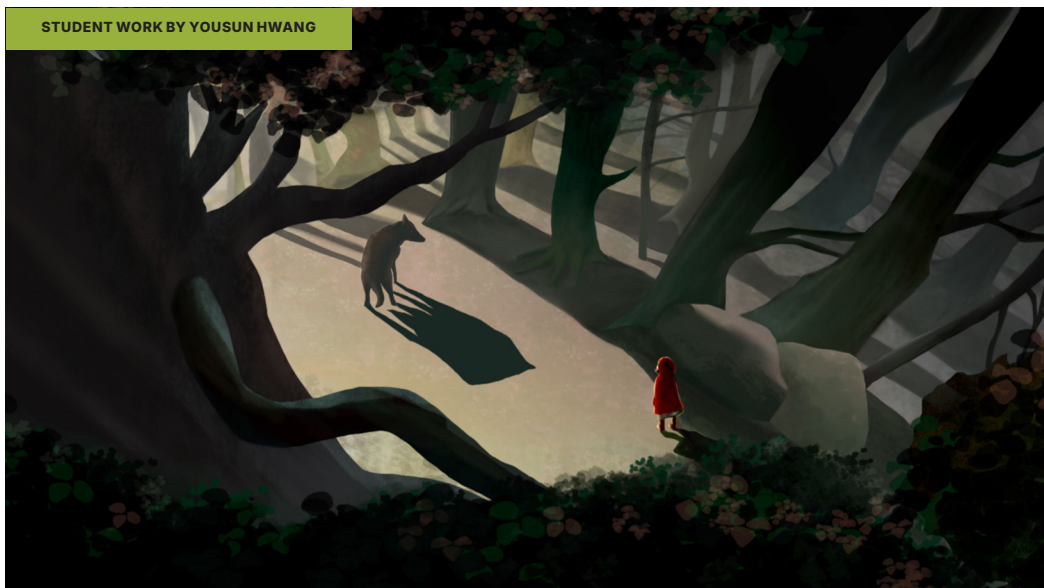
We believe in staying on the leading edge of industry trends and have benefited from partnerships with key technological leaders such as Adobe and Apple.

Our curriculum is designed to develop your ability to visually communicate concepts and tell stories at a professional level. You will learn realistic rendering and stylistic characterization skills that will prepare you to work in a variety of industry disciplines, including children's picture books, comics/graphic novels, magazine or ezine editorial, art licensing, and advertising.

Through rigorous studio courses, we teach the fundamental principles of visual storytelling and the skills you'll need to create a competitive, industry-ready portfolio. 



STUDENT WORK BY YOUSUN HWANG



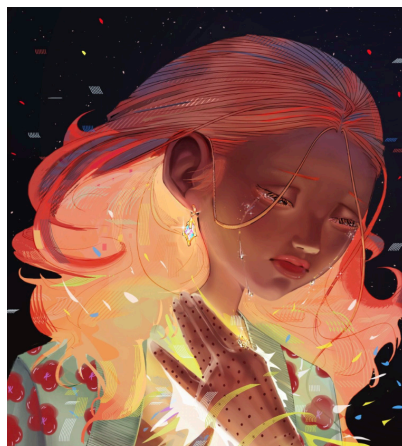
Selected Areas You Will Explore:

Digital Media. Nothing is evolving faster for artists than the world of digital technology. To be competitive, you will learn how to use all the current digital tools to create both vector and bitmap illustrations that can be used in print, apps, web publishing, and comics.

Graphic Novels/Comic Books. Create and sell your own stories as a comics artist. Layout artists draw pages for comics, inkers create line art for comics, colorists and lettering artists fill them in, and writers provide the story framework.

Clothed-Figure Drawing. You will learn how to take your figurative work to new heights using skills that create character and attitude in proper proportion, shadow shapes, and edges. You will fine-tune your ideas through design and construction, informed by the history of costume, structure, staging, and color.

Illustration. Illustrators sell products through pictures. We will teach you the fundamental principles of visual storytelling to enable you to master the art of making your work come to life. ■ ■ ■ ■



STUDENT WORK BY THEODORA OSAGIE OGBEIDE



STUDENT WORK BY XIANGZHU LU

Courses Offered

- Children's Book Illustration
- Vector Motion
- Surface Design & Licensing
- Book Illustration
- Editorial Illustration
- Advertising Illustration
- Graphic Novel Comics

Careers

Comic Artist

- Mainstream Comic & Graphic Novelist
- Storyboard Artist

Freelance Artist

- Book Cover Illustration
- Children's Book Illustration
- Editorial Illustration
- Advertising Illustration
- Product Label Illustration
- Art Licensing & Surface Illustration
- Interactive Illustration for Web Publishing



STUDENT WORK BY ANDES URUENA

LEARN MORE

