



ACADEMY *of* ART UNIVERSITY

FOUNDED IN SAN FRANCISCO 1929 BY ARTISTS FOR ARTISTS

Academy of Art University

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CATALOG ADDENDUM 2

2025-2026 SP25 SU25 FA25 SP26 SU26 FA26

BOARD OF DIRECTORS, ADMINISTRATORS, AND FACULTY

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BOARD OF DIRECTORS

BOARD OF DIRECTORS

NAME	TITLE
Dr. Nancy Houston	Chairman
Dr. Elisa Stephens	Chief Executive Officer
Jason Konesco	Director
Dr. Jamie Williams	Director
Carolyn Wente	Director
Charlotte Yates	Director
Caroline Daniels	Director
Dr. Richard A. Winn	Director
Dr. Kathleen Jordan	Director
Jennifer Walt	Director
Joseph Vollaro	Director
Tim Luing	Director

KEY INSTITUTIONAL COMMITTEES

KEY INSTITUTIONAL COMMITTEES

Executive Cabinet

The President's Executive Cabinet works as a cohesive team to oversee and coordinate institutional operations and improvement initiatives. It is comprised of members of the President's Executive Leaders (direct reports) and Senior Managers. The Executive Cabinet members represent, report progress on, and communicate back to the main institutional committees (WSCUC Steering Committee, Strategic Planning Committee, Academic Steering Committee, Student Success Committee).

Committee Members

Chris Visslailli, President (Chair)

Elisa Stephens, Chief Executive Officer
Eileen Everett, Chief Educational Services Officer
Jennifer Brock, Chief Academic Officer
Serita Sangimino, Chief Admissions & Student Affairs Officer
Adam Adair, Executive Vice President, Finance
Brittney Drake, Executive Vice President, Financial Aid & Compliance
Gordon North, Executive Vice President, Operations
Brian Brashers, Vice President, Campus Safety and Lab Resources
Patrick Adsuar, Vice President, Information Technology
Victor Postemski, Associate Vice President, Housing & Residence Life

Contact: Cvisslailli@academyart.edu

Strategic Planning Committee

The Strategic Planning Committee tracks and monitors progress on Academy of Art University's Strategic Plan 2022-2027. The Strategic Plan's focus areas (Institutional Effectiveness, Students and Faculty, Organization and Facilities and Finance and Regulatory Compliance) build upon the Academy's mission and vision. Assigned area leads are tasked with implementing and monitoring initiatives tied to critical success factors for each focus area. The Strategic Planning Committee meets on a quarterly basis to monitor and track progress on driving the strategic plan forward, in alignment with the annual budgetary approval process.

Committee Members

Torie Toler, Vice President, Operational Effectiveness (Chair)
Mahina Duran, Vice President, Academic Administration & Operations (Secretary)

Chris Visslailli, President (Chair)
Elisa Stephens, Chief Executive Officer
Nancy Houston, Chair, Board of Directors
David Goodwine, Chief Academic Innovation Officer & Executive Director Game Development
Eileen Everett, Chief Educational Services Officer
Jennifer Brock, Chief Academic Officer
Serita Sangimino, Chief Admissions & Student Affairs Officer
Adam Adair, Executive Vice President, Finance
Brittney Drake, Executive Vice President, Financial Aid & Compliance
William McDonald, Executive Vice President, Admissions
Patrick Adsuar, Vice President, Information Technology

Contact: StrategicPlanning@academyart.edu

Student Success Committee

The Student Success Committee brings together members from student-facing departments across the Academy to plan, drive, and measure initiatives for improving persistence and graduation rates by improving the student experience and enhancing student success. The Student Success Committee reviews and responds to disaggregated student data to inform its work, including monitoring and tracking actions taken in response to the results of the annual Student Satisfaction Survey.

Committee Members

Lauren Spain, Vice President, Student Affairs (Co-Chair)

David Epstein, Executive Director, Student Retention & Success (Co-Chair)

Aaron Schuyler, Vice President, Online Education

Andrew Gustafson, Director, Training & Development

Chantelle Ferguson, Director, Online Language Support

Jaime Hopper, Director, Student Operations

Jerald Santos, Director, Financial Aid Operations

Jessie Eckardt, Director, Institutional Research

Leandro Ng, Director, Foundations

Jerald Santos, Associate Director, Financial Aid Processing

Becky Johnson, Sr. Manager and Career Services for Animation & Visual Effects Operations

Celina Pina, Department Manager, Schools of Game Development and Music Production & Sound Design for Visual Media

Contact: LSpain@academyart.edu

WSCUC Steering Committee

The WSCUC Steering Committee oversees, coordinates and monitors Academy of Art University compliance with WSCUC Standards and is responsible for the planning and coordinating of committees and teams through widespread engagement of campus stakeholders in the accreditation process. The WSCUC Steering Committee is responsible for driving the self-study, managing timelines and reporting and completion of all aspects of WSCUC accreditation (offsite review, peer review team visits, reaffirmation, mid-cycle review, annual report etc.) The Accreditation Liaison Officer (ALO) facilitates communication with our WSCUC Staff Liaison, engages participation in accreditation across campus and serves as an ongoing resource on accreditation.

Committee Members

Chris Visslailli, President

Elisa Stephens, Chief Executive Officer

Nancy Houston, Chairman, Board of Directors

Eileen Everett, Chief Educational Services Officer

Melissa Sydeman, Academic Vice President of Entertainment and Broadcast Media

Rachel Lawrence, Vice President, Institutional Effectiveness & WSCUC ALO

Contact: RLawrence@academyart.edu

Academic Steering Committee

The Academy of Art University Academic Steering Committee (ASC) represents the faculty of the university and provides a formal channel for faculty input to the administration. The ASC is comprised of academic and faculty stakeholders throughout the university.

Committee Members

David Goodwine, Chief Academic Innovation Officer & Executive Director Game Development (Chair)

Jennifer Brock, Chief Academic Officer (Secretary)

Eileen Everett, Chief Educational Services Officer

Melissa Sydeman, Academic Vice President of Entertainment and Broadcast Media

Antonio Borja, Executive Director, School of Industrial Design

Catherine Tate, Executive Director of 3D Animation and Visual Effects

Neil Gilks, Executive Director, School of Fashion

Nicolás Villarreal, Executive Director of Visual Development, 2D Animation & Art Direction

Fred McHale, Director, School of Interaction & UI/UX Design

Karen Seong, Director, School of Architecture

Daniel Burt, Director of Sculpture, School of Fine Art

Bradley Hughes, Director, School of Music Production & Sound Design for Visual Media

Contact: AcademicSteeringCommittee@academyart.edu

Academic Steering Committee Charter

The Academy of Art University Academic Steering Committee (ASC) represents the faculty of the University and provides a formal channel for faculty input to the administration. The ASC is comprised of academic and faculty stakeholders from throughout the University.

The ASC will advise and counsel on matters relating to academic strategy, curriculum changes, new program approvals, faculty survey feedback priorities, faculty professional development, budgetary priorities, strategic planning, facilities and technology and library resources. They will assist in the review of faculty documents, including the Faculty Manual, and developing policies and procedures in relation to curriculum approvals.

The ASC will serve as advisors on faculty and student satisfaction and success and recommend implementation of improvements as researched and approved by subcommittees and ad-hoc committees of faculty and key University stakeholders.

The ASC will play a significant role in modifying University policy to better serve faculty and students. They may review persistence and graduation rate reports, faculty satisfaction survey data, student satisfaction survey data and programmatic, national and regional accreditation reports and feedback.

The ASC will meet monthly throughout the academic year. Sub-committees will meet more regularly as needed.

Responsibilities

- Serve as the primary body representing the faculty of the University;
 - Create sub-committees (Curriculum, Technology, and Online) and ad-hoc committees and appoint faculty and others with relevant expertise to serve;
 - Approve new programs on the recommendation of the Curriculum sub-committee;
 - Review academic effectiveness across the curriculum through a variety of sources such as faculty surveys, assessment results and program review data.
 - Participate in the review of curriculum and faculty matters to ensure maintenance of University and accreditation standards;
- Identify what is needed to ensure that the Academy remains at the forefront in preparing students to develop portfolios that are relevant to meet all levels of the global marketplace;
 - Focus on future thinking on Curriculum. Where are we going to be in the next 5 years?
 - Serve as a Think Tank that meets at the intersection of Art & Technology;
 - Identify innovative curricular and cross-departmental opportunities;
 - Identify emerging technology needs;
 - Contribute ideas for Academy-wide curricular initiatives and improvements;
- Drive interdepartmental communication to address academic issues across the curriculum taking into account online and onsite faculty feedback;
 - Provide regular updates to faculty via email and at the annual ASC open meeting;
- Advise on other academic matters on which the President, Chief Academic Officer or Board of Directors specifically request advice.

Membership

The ASC members recommend new members to the President. The ASC is comprised of regular members and additional advisory members who may be appointed to provide their expertise needed by the ASC to carry out their mission.

Appointments to the ASC are for a one-year term, with the option to serve one additional year at the discretion and availability of the individual committee members.

Process

Directors and faculty may suggest agenda items to any member of the ASC, or via email AcademicSteeringCommittee@academyart.edu. If an agenda item involves a major policy or curricular change, it is sent to the appropriate committee by the ASC. The sub-committee conducts research and solicits feedback (ensuring that all departments represented are informed). The sub-committee then brings the findings back to the ASC for consensus.

Meetings

The ASC shall meet each month via Zoom during the academic year. The Chair and the Chief Academic Officer shall collaborate on setting the agenda. The Secretary will coordinate the place and time of the meetings. A simple majority of Committee members shall constitute a quorum. There shall be no proxy. If a Committee member is unable to attend the ASC meetings for an extended period of time (e.g., a semester), the University President may appoint an alternate member. Minutes shall be kept of all ASC meetings (including sub-committee and ad hoc committee meetings). The Secretary shall distribute minutes and reports to the ASC members.

Amendment of Charter:

This Charter can be amended at any regular meeting of the ASC by a two-thirds majority, provided that the amendment has been submitted in writing at the previous regular meeting.

Academic Steering Committee Sub-Committees and Ad-Hoc Committees

The Academic Steering Committee has the authority to create sub-committees and ad-hoc committees to support its role and responsibilities as the primary body representing the faculty at the Academy.

Sub-committees are standing committees that work on one or more projects to be presented for review and approval by the Academic Steering Committee for implementation. Additional subcommittee members may be invited to participate as needed to support specific projects. Additional sub-committee members may be full-time or part-time faculty, online or onsite. In addition, staff members with requisite expertise for the project at hand may be invited to contribute on a sub-committee.

Current sub-committees include Curriculum Subcommittee, Online Academic Subcommittee, Faculty Subcommittee and Technology Subcommittee. Membership rotates periodically.

<p>Representative Roles and Areas of Responsibilities for Faculty Groups</p>		<p>Faculty Culture at Academy of Art University The Academic Steering Committee's goals are:</p> <ul style="list-style-type: none"> ● To involve, encourage and stimulate faculty participation at Academy of Art University; ● To present how roles and responsibilities are distributed among all areas of participation; ● To demonstrate how faculty layers and groupings interact and overlap; ● To present opportunities for all faculty to contribute across the institution. 				
Group/Roles	Operational Issues (including budget and facilities)	Policy Issues	Curriculum	Faculty	Student Issues	Industry Relations
<p>Academic Steering Committee</p> <ul style="list-style-type: none"> ● Serve as the primary body representing the faculty of the University; ○ Create subcommittees (Curriculum, Technology, Library Resources) and ad-hoc committees and appoint faculty and others with relevant expertise to serve; ○ Approve new programs on the recommendation of the Curriculum subcommittee; ○ Review academic effectiveness across the curriculum through a variety of sources such as faculty surveys, assessment results and program review data. ○ Participate in the review of curriculum and faculty matters to ensure maintenance of University and accreditation standards; ● Identify what is needed to ensure that the Academy constantly remains at the forefront in preparing students to develop portfolios that are relevant to meet all levels of the global marketplace; ○ Focus on future thinking on Curriculum. Where are we going to be in the next 5 years? ○ Serve as a Think Tank that meets at the intersection of Art & Technology; ○ Identify innovative curricular and cross-departmental opportunities; ○ Identify emerging technology needs; 	<p>Participate in setting goals for and implementing the Strategic Plan.</p> <p>Review faculty surveys and make suggestions for improving University operations.</p> <p>Identify academic, technology and facilities needs to ensure Academy constantly remains at the forefront in preparing students to develop portfolios that are relevant to meet all levels of the global marketplace.</p> <p>Recommend strategies for negotiating favorable contracts with industry vendors, especially regarding software licensing, e.g. cross-departmental purchases.</p> <p>Participate in process for institutional & programmatic accreditation.</p>	<p>Make recommendations to Chief Academic Officer on matters relating directly to the development, and improvement of academic programs of the University.</p> <p>Provide advice in University matters that have an impact on the academic programs of the University as well as other matters.</p> <p>With department director, review major program review findings and recommendations.</p>	<p>Review faculty surveys and make suggestions for improving the curriculum.</p> <p>Identify innovative curricular and cross-departmental opportunities.</p> <p>Based on annual faculty feedback survey results, choose top 3 priority areas of focus and ensure alignment with strategic plan.</p>	<p>Review faculty surveys and prioritize suggestions for improvement.</p> <p>Review feedback from faculty on adjunct payment process, e.g. payroll system.</p> <p>Publish weekly Newsletter to communicate university news and policy updates to faculty.</p>	<p>Review Annual Student Satisfaction Survey results.</p>	

Group/Roles	Operational Issues (including budget and facilities)	Policy Issues	Curriculum	Faculty	Student Issues	Industry Relations
<ul style="list-style-type: none"> ○ Contribute ideas for Academy-wide curricular initiatives and improvements; ● Drive interdepartmental communication to address academic issues across the curriculum taking into account online and onsite faculty feedback; ○ Publish a Weekly Newsletter to keep faculty and key University stakeholders informed; ● Advise on other academic matters on which the President, Chief Academic Officer or Board of Directors specifically request advice. 						
<p>Online Academic Subcommittee</p> <ul style="list-style-type: none"> ● Steer and inform the direction of online education at the Academy. ● Identify and provide suggested solutions to online education-related issues. ● Inform and suggest opportunities to pursue on behalf of the success and retention of online students and instructors. <p>This subcommittee reports to the Academic Steering Committee and is represented by committee members serving on both bodies.</p>	<p>Meet with online directors and recommend improvements to the LMS and the online classroom.</p> <p>Participate in process for institutional & programmatic accreditation.</p>	<p>Make recommendations to Academic Steering Committee and Executive Cabinet on matters relating directly to the development, and improvement of academic programs offered online at the University.</p>	<p>Make recommendations to the Chief Academic Officer about issues related to online course effectiveness and design.</p> <p>Jointly with Chief Academic Officer: Establish policies for the development and delivery of online curriculum.</p> <p>Interface with academic departments to support them in the successful delivery of their degree programs online and to ensure consistency between modalities.</p>	<p>Jointly with Chief Academic Officer: Suggest policies for search, compensation, promotion, retention, and dismissal of online faculty.</p> <p>Jointly with Chief Academic Officer: Establish policies and expectations for online teaching.</p> <p>Make recommendations to the Chief Academic Officer about issues related to online faculty recruiting and effectiveness.</p>	<p>Make recommendations to the Chief Academic Officer about issues related to online student success and retention.</p> <p>Review Annual Student Satisfaction Survey results.</p>	
<p>Academic Department Directors</p> <p>Manage all aspects of designated degree programs including: curriculum design, development and approval, faculty, student academic success, assessment, compliance, and quality assurance. Instruct classes pursuant to the class load.</p>	<p>Prepare and oversee department budget. Work in conjunction with the other Directors and Leads to consider the program's faculty requirements, staff, events, expenses, and equipment needs as necessitated by the curriculum. Recommend allocation of department budget working with CFO to determine annual budget.</p> <p>Recommend/request necessary facilities, technology and software.</p> <p>Recommend/request an effective leadership structure for department: sub-directors, coordinator and track leads.</p> <p>Decide course fees. Define course caps and approve exceptions on case-by-case basis.</p> <p>Approve class cancellations.</p> <p>Recommend teaching rates for faculty.</p> <p>Recommend faculty raises and promotions.</p> <p>Participate in process for institutional & programmatic accreditation.</p>	<p>Set department-specific policies.</p>	<p>Define program vision and oversee faculty in determining courses and appropriate sequencing for degree level.</p> <p>Approve programmatic learning outcomes for each degree program in their purview.</p> <p>Approve course learning outcomes and syllabi.</p> <p>Approve Online Course content.</p> <p>Review multi-year performance data to assess educational effectiveness in their department and recommend improvements.</p> <p>Assign faculty committees and participate in formalized assessment activities including midpoint and final reviews.</p> <p>Ensure curriculum meets current and future industry needs through regular meetings with employers and industry reps.</p>	<p>Recruit and onboard professional faculty as needed.</p> <p>Provide leadership to department faculty to resolve issues.</p> <p>Determine faculty qualifications for recruitment of faculty and course assignments.</p> <p>Work with faculty to conduct course-level assessment and improvements meetings.</p> <p>Appoint faculty to department leadership positions as needed.</p> <p>Appoint faculty Midpoint and Final Review assessment committees.</p> <p>Review and approve faculty work for online course builds.</p> <p>Authorize accounting department to proceed with payment of online course build contracts.</p> <p>Appoint/Approve faculty to attend academic and industry conferences.</p>	<p>Provide leadership to students to resolve issues and ensure/improve student learning experience.</p> <p>Review and act on student feedback: Course evaluations, Town Hall meetings, regular meetings with student representatives.</p> <p>Mentor students or assign appropriate faculty.</p> <p>Review Annual Student Satisfaction Survey results.</p>	<p>Ensure curriculum meets current and future industry needs through regular meetings with employers and industry reps.</p> <p>Invite employers and industry reps to university events.</p> <p>Represent the university at industry events.</p> <p>Attend academic and industry conferences.</p>

Group/Roles	Operational Issues (including budget and facilities)	Policy Issues	Curriculum	Faculty	Student Issues	Industry Relations
<p>Coordinators and Track Leads</p> <p><i>Note: Applies in larger or highly specialized departments only.</i></p> <p>Manage targeted areas of the curriculum including assessment, faculty coordination and/or students in designated sub-area under director supervision. Instruct classes pursuant to the class load.</p>	<p>Work with directors on recommending course caps and fees as needed.</p> <p>Participate in process for institutional & programmatic accreditation.</p>	<p>Recommend/initiate specific policies related to the area of curriculum they oversee.</p>	<p>Work with directors to determine course content and appropriate sequencing for their area, including course learning outcomes and syllabi.</p> <p>Approve Online Course content.</p> <p>Review faculty and student feedback on the courses in their area and recommend course improvements.</p> <p>Participate in faculty committees and formalized assessment activities.</p> <p>Ensure curriculum meets current and future industry needs through regular meetings with employers and industry reps.</p>	<p>Suggest and recruit faculty.</p> <p>Resolve classroom issues.</p> <p>Orient new faculty to the courses they will teach in their areas.</p> <p>Provide support for teaching strategies and student issues.</p> <p>Review and approve faculty work for online course builds.</p> <p>Authorize accounting department to proceed with payment of online course build contracts.</p>	<p>Assist Director: Provide leadership to students to resolve issues and ensure/improve student learning experience.</p> <p>Review and act on student feedback: Course evaluations, Town Hall meetings, regular meetings with student representatives.</p> <p>Mentor students in area of their curriculum and assign appropriate faculty.</p> <p>Attend department meetings and make director aware of suggestions and concerns in their area.</p>	<p>Ensure curriculum meets current and future industry needs through regular meetings with employers and industry reps.</p> <p>Invite employers and industry reps to university events.</p> <p>Represent the university at industry events.</p> <p>Attend academic and industry conferences.</p>
<p>Full-Time Faculty</p> <p>Instruct classes, and participate in curriculum improvement activities as outlined in contract. May include administration of subject area/area of specialization in smaller departments.</p>	<p>Define classroom/facilities, technology equipment and software needs for their classroom/facilities and recommend strategies for improvement.</p> <p>Assist department director in setting course fees and recommending course caps.</p> <p>Participate in process for institutional & programmatic accreditation.</p>	<p>Recommend policies related to student academic success in the department.</p> <p>Receive and respond to annual faculty survey, (aggregate results go to Academic Steering Committee and Strategic Planning Task Force).</p>	<p>Assess students' achievement of the course learning outcomes. Offer constructive feedback to assist students in their skills development.</p> <p>Participate in improvement activities, including DAT meetings, course revision/rebuilds, curriculum review, and new course development. Determine course learning outcomes and author syllabi.</p> <p>Author online course content.</p> <p>Communicate with department on ways in which student learning can be improved.</p>	<p>Work on teaching strategies and curriculum improvement with colleagues teaching shared/same courses.</p> <p>Request formal meetings to collaborate with other faculty.</p> <p>Assist department in recruiting and recommending new faculty.</p>	<p>Work to resolve student issues at classroom level.</p> <p>Consult with department on student grievances.</p>	<p>Represent department at industry events and conferences.</p> <p>Invite industry guest speakers to classes.</p> <p>Recommend industry guests to Academy events, symposia and Spring Show. Attend academic and industry conferences.</p>
<p>Part-Time Faculty</p> <p>Instruct contracted classes. Available to participate in additional instructor duties, curriculum improvement and/or administrative tasks, to be compensated via supplemental contracts or recorded hours.</p>	<p>Define classroom/facilities, technology equipment and software needs for their classroom/facilities and recommend strategies for improvement.</p> <p>Assist department director in setting course fees and recommending course caps.</p> <p>Participate in process for institutional & programmatic accreditation.</p>	<p>Recommend policies related to student academic success in the department.</p> <p>Receive and respond to annual faculty survey, (aggregate results go to Academic Steering Committee and Strategic Planning Task Force).</p>	<p>Assess students' achievement of the course learning outcomes. Offer constructive feedback to assist students in their skills development.</p> <p>Participate in improvement activities, including DAT meetings, course revision/rebuilds, curriculum review, and new course development.</p> <p>Communicate with department on ways in which student learning can be improved.</p> <p>Determine course learning outcomes & author syllabi.</p> <p>Author online course content.</p>	<p>Work on teaching strategies and curriculum improvement with colleagues teaching shared/same courses.</p> <p>Request formal meetings to collaborate with other faculty.</p> <p>Assist department in recruiting and recommending new faculty.</p>	<p>Work to resolve student issues at classroom level.</p> <p>Consult with department on student grievances.</p>	<p>Represent department at industry events and conferences.</p> <p>Invite industry guest speakers to classes.</p> <p>Recommend industry guests to Academy events: symposia and Spring Show. Attend academic and industry conferences.</p>

Group/Roles	Operational Issues (including budget and facilities)	Policy Issues	Curriculum	Faculty	Student Issues	Industry Relations
<p>Curriculum Leadership Teams</p> <p>Composed of faculty within each academic department (may include online, onsite, full-time and part-time faculty) that work together to support the academic director by developing and/or executing initiatives to improve student learning.</p> <p>All curriculum leadership team projects are expected to be data driven, inspired by findings from student success data provided to department leadership.</p>	<p>Provide recommendations regarding facility improvements & acquisitions to department leadership as needed/relevant.</p> <p>Participate in process for institutional & programmatic accreditation.</p>	<p>Provide recommendations to department leadership regarding program improvement, assessment and development: ARH, IAD, AHS, LA, IND, COM, LAN (will increase to more departments over time).</p>	<p>Present faculty perspective/ identify key issues on curriculum and propose solutions to department director (assessment, grade distribution, etc.)</p> <p>Propose projects to improve curriculum and student success.</p> <p>Consult, provide perspective (of the active industry professional), and give real time industry feedback on curriculum and assessment issues.</p> <p>Identify issues related to the learning environment and student success.</p> <p>Support the department in developing and implementing rubrics across the curriculum.</p>	<p>Identify opportunities to improve communication with faculty at the department level (Semester Start meetings, peer to peer, detect holes in departmental and university-wide communication).</p>		
<p>Departmental Action Teams</p> <p>Provide a tool for academic leadership (directors, coordinators, track leads) to hold individual group meetings with a specific purpose and work product to collect feedback from and bring PT faculty/industry pros* into, the curriculum process with compensation.</p> <p>(* FT faculty may participate as well)</p>	<p>Participate in process for institutional & programmatic accreditation.</p>		<p>Develop and norm rubrics.</p> <p>Develop and refine course level curriculum.</p> <p>Provide an opportunity to have industry professionals assist in developing cutting-edge curriculum.</p>	<p>Bring faculty together to ensure consistent delivery of student experience and learning outcomes across course sections.</p> <p>Collect and share faculty feedback.</p>		

KEY ADMINISTRATORS

KEY ADMINISTRATORS

Chris Visslailli	President, Academy of Art University
Jennifer Brock	Chief Academic Officer
Eileen Everett	Chief Educational Services Officer
Elisa Stephens	Chief Executive Officer
Serita Sangimino	Chief Student Affairs Officer
William McDonald	Executive Vice President, Admissions
Adam Adair	Executive Vice President, Finance
Brittney Drake	Executive Vice President, Financial Aid & Compliance
Gordon North	Executive Vice President, Operations
Veronica Del Rico Alvarado	Executive Assistant to the President & Director of Strategic Initiatives
Mahina Gonzalez-Duran	Vice President, Academic Administration & Operations
Joyce Gomez	Vice President, Admissions Operations
Brian Brashears	Vice President, Campus Safety and Lab Resources
Anne Connors	Vice President, Compliance
Denise Cottin	Vice President, Curriculum
Hope Tompkins	Vice President, Human Resources
Patrick Adsuar	Vice President, Information Technology
Rachel Lawrence	Vice President, Institutional Effectiveness & WSCUC ALO
Aaron Schuyler	Vice President, Online Education
Torie Toler	Vice President, Operational Effectiveness
Lauren Janusch	Vice President, Student Affairs
Stephen Newman	Vice President, Student Services
John Weeks	Assistant to the Vice President of Business Operations
Victor Postemski	Associate Vice President, Housing & Residence Life
Samantha Black	Associate Vice President, Online Education Production & Innovation
Brian Stoffer	Associate Vice President, Website Development & Digital Marketing
Candice Rollerson	Executive Director, Academic Administration
Sparsha Ananda	Executive Director, Enrollment
David Epstein	Executive Director, Student Retention and Success
Allen James	Executive Director, Transportation

Brian Del Grande	Senior Director, Domestic Undergraduate Admissions
Ashley Fowler	Director of Undergraduate & Graduate Student Services
Marc Bianchi	Director, Academic Labs & Technology
David Stark	Director, Academic Shops & Safety
Heather King	Director, Accessibility Resources
Christina Titus	Director, Curriculum Systems and Support
Gina Ramirez	Director, Domestic Undergraduate Admissions
Hilaire Fong	Director, English for Art Purposes
Jerald Santos	Director, Financial Aid Operations
Patricia Shelabarger	Director, Financial Aid Operations
Patricia Turney	Director, Grievance & Student Code of Conduct
Monica Rosiles	Director, Human Resources Operations
Jessica Eckardt	Director, Institutional Research
Landon Matthews	Director, International Admissions and Partnerships
Rikki Moore	Director, Library
Jessica Stewart	Director, Registrar
Jaime Hopper	Director, Student Operations
John Belardo	Director, Student Outreach & Campus Tours
Andrew Gustafson	Director, Training & Development
Rosario Asheila Cabangangan	Finance Director
Chantelle Ferguson	OL Language Support Director
Liam Alequire	Production Director
Diane Gaskin	Resident Director
Donald Hoffman	Resident Director
Richard Smith	Associate Director, Academic Labs & Technology
Daniel Young	Associate Director, Academic Shops & Safety
Crucita Polizzi	Associate Director, Liberal Arts Administration
Katherine McEvoy	Assistant Director, Housing Operations and Resident Life
Shaina Dabney	Title IX & Compliance Coordinator

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FULL-TIME FACULTY INFORMATION

SCHOOL OF ACTING FULL-TIME FACULTY

Jana Sue Memel

Executive Vice President of Brand Storytelling and the Schools of Entertainment

Academy Award-winning producer and writer.

Jana Sue Memel is an Academy Award-winning producer and writer. Ms. Memel has produced over 25 movies and over 65 half-hour, live-action shorts that have played as television series in more than 30 countries. The films she has produced have won Writers Guild and Directors Guild Awards, Emmys, CableACE Awards and the Humanitas Prize.

Educational Background: USC Law School; Pitzer College (BA-Sociology & BA-History)

SCHOOL OF ADVERTISING FULL-TIME FACULTY

Douglas Van Praet

Executive Director, Schools of Brand Communication and School of Marketing, Communication and Design

Doug is a leading branding expert, brand strategist, management consultant and industry best-selling author. He's recognized as a pioneer in the application of behavioral science to brand and marketing innovation. Doug's applied psychology methodology for inspiring and optimizing data-driven brand growth and change management draws from Unconscious Behaviorism and is grounded in evolutionary and social psychology, behavioral economics, and cognitive science.

Doug has positioned some of the world's most iconic brands through results-oriented, award-winning campaigns with demonstrable financial and social ROI (Return on Investment). His proprietary approach has helped generate billions of impressions in earned media and hundreds of millions of dollars in revenue growth. He has worked with leading advertisers and brands like Volkswagen, Procter & Gamble, Johnson & Johnson, General Motors, Toyota, Lexus, Nike, Burger King, AB InBev, Dr Pepper, Snapple, Neutrogena, DIRECTV, Bank of America, City National Bank, Royal Bank of Canada, Mitsubishi, etc. He has also worked with leading nonprofit brands including World Vision, Mercy Ships, Concern Worldwide, International Center for Missing and Exploited Children, etc.

Inc. Magazine named his book, *Unconscious Branding: How Neuroscience Can Empower (and Inspire) Marketing* one of the "Top Ten Marketing Books." Book Authority ranks it the "6th Best Branding Book of All Time" out of a list of 55 books, based on public mentions, recommendations, ratings, and reader sentiment. Best Marketing Degrees.Org ranks *Unconscious Branding* the "4th Best Book on Branding" based upon customer ratings and the relevance of the author to develop an understanding of the branding discipline. His book is available worldwide in five languages. Doug was named a top 10 branding leader by Superbrands Worldwide, the world's largest independent arbiter of brands.

He is a writer for *Psychology Today* and a contributor for *Fast Company*. Doug has also been featured in national and international news media including: *Time Magazine*, *Forbes Magazine*, *Inc. Magazine*, *Business Insider*, *UK Telegraph*, *BBC News*, *Scotland Herald*, *The Economic Times*, *Chicago Tribune*, *NPR: National Public Radio*, *SiriusXM*, *Contagious Magazine*, *Advertising Age*, *Huffington Post*, *NonProfit Times*, *Big Think*, *Khaleej Times*, etc.

Doug is a sought-after keynote speaker on the topic of human insights and the role of emotions and nonconscious factors in consumer decision making. These venues include: The Association of National Advertisers Creativity Conference in New York, Neuromarketing World Forum in Barcelona, South by Southwest (SXSW) in Austin, the ANA Nonprofit Conference in Washington D.C., the American Marketing Association of Account Planning Conference in Miami, and the Content Marketing Conference in Las Vegas.

Doug attended Syracuse University and received two degrees, a Bachelor of Science in Advertising from Newhouse School of Public Communications, and a Bachelor of Science in Psychology from the College of Arts & Sciences. He is currently completing a Master of Arts in Psychology at Pepperdine University.

Educational Background: Syracuse University (BS-Advertising)

Anna Villano

Executive Director, Schools of Brand Communications and School of Graphic Design

Anna is a trained graphic designer with a background in architecture. From managing design departments to leading creative teams at digital agencies her career has spanned many areas in marketing communications. She's been on the forefront of the evolution from pre-digital to post-digital and the use of various social media platforms for ad campaigns.

She was a Creative Director at VaynerMedia, a disruptive award-winning social media agency led by digital pioneer Gary Vaynerchuk. At VaynerMedia Anna oversaw multiple creative teams to create some of the most innovative and successful ad campaigns. She's an expert in understanding how the social media and ad machine really work and how they influence viewers' buying decisions.

In addition, she's worked at top-tier agencies such as Deutsch, FCB and Rapp. She's worked with big name clients like Volkswagen, Taco Bell, Microsoft, Neutrogena, Unilever, Naked Juice, Sonic Drive-In, Toyota, City National Bank and P&G, to name a few. She was a judge for The Addy Awards, one of the leading award shows in advertising. Anna helped create one of the biggest QSR (Quick Service Restaurant) campaigns to date, the Taco Bell Doritos Loco Tacos campaign. It was Taco Bell's most successful product launch in history and helped build Taco Bell's fanbase on social media to 1.2 million Instagram followers and 10 million on Facebook.

She was a professor at the University of California Los Angeles teaching graphic design and digital media. Her passion is helping students find their direction in the creative space and guiding their career choices.

She received a Bachelor of Arts from the University of California, Berkeley in Architecture and a Master of Fine Arts in Media Design and Communications from Art Center College of Design.

Educational Background: University of California, Art Center (BA-Architecture, MFA-Media Design and Communications)

Ross Patrick

Director & Creative Lead, School of Advertising

Ross began his career as a graphic designer at Nike. He went on to become the Director of Advertising & Design at Capitol Records creating some of the most iconic tour posters, print ads, TV spots and album covers for Radiohead, Paul McCartney, and Foo Fighters along with a host of others. As Senior Vice President, Design Director, at Deutsch LA, he was responsible for numerous brands such as Old Navy, DIRECTV, Mitsubishi, Tesco and TGI Fridays.

As Global Creative Director for The Coffee Bean & Tea Leaf he oversaw all brand and advertising communications across all media.

As Executive Creative Director at DDW SF, Ross led his creative teams on award-winning branding and advertising campaigns for Campbells Soup, Anheuser-Busch, Decathlon Sports, Starbucks and many more.

More recently, he was the founder of XTRA BOLD AGENCY, a leading-edge social media advertising agency specializing in TikTok and eCommerce integration.

No stranger to the Academy, Ross has collaborated with the School of Graphic Design as a guest lecturer and portfolio reviewer, hired interns and graduates from both the Advertising and Graphic Design departments, and has a son who attended the Academy.

He's an avid musician, who lives in Marin County with his wife and two sons.

Professional Background: Capitol Records (Director of Advertising & Design), The Coffee Bean & Tea Leaf (Global creative Director), DDW SF (Executive Creative Director)

SCHOOL OF ANIMATION & VISUAL EFFECTS FULL-TIME FACULTY

Catherine Tate

Executive Director of 3D Animation & Visual Effects, School of Animation & Visual Effects

Catherine Tate is an accomplished Visual Effects Artist and Composer who has worked on some of the industry's most recognizable films and video games. Catherine Tate is currently the Compositing Lead in the Animation & Visual Effects department at Academy of Art University where she has been teaching since 2004. She established a collaborative class in 2006 at ACADEMY OF ART UNIVERSITY known as ""Studio400A"" which has produced visual effects on numerous independent films. Her objective is to connect visual effects students to filmmakers to create a more real world experience in the classroom. Some of Studio400A's most recent work includes Beasts of the Southern Wild, which was nominated for four Academy Awards including best picture, 2013 Sundance and Festival de Cannes winner Fruitvale Station, and the feature Bluebird, which opened the 2013 Tribeca Film Festival. Studio400A also worked on the features Half-Life and Circumstance, along with the short Crazy Beats Strong Every Time, which were also official selections at the Sundance Film Festival.

Professional Background: Industrial Light + Magic (1991-1995 and 1997-2003), The Orphanage (2003-2004), ESC Entertainment (Contractor). Visual Effects Supervisor: "Beasts of the Southern Wild", "Crazy Beats Strong Every Time", "Exposure", "Circumstance", "Midnight Son", "Dear Lemon Lima". Partial list of feature films compositor: "Synecdoche, New York", "Hulk", "Men in Black II", "House of Wax", "Wild Wild West", "Perfect Storm", "Minority Report", and "AI". Additional studio feature film credits include: "Contact", "Star Wars: Episode I - The Phantom Menace", "Sleepy Hollow", "Galaxy Quest", "Star Wars: Episode II - Attack of the Clones", and "Hellboy".

Nicolás Villarreal

Executive Director of Visual Development, 2D Animation and Art Direction, Schools of Visual Development and Animation & Visual Effects

Villarreal graduated with honors from the Master's program at Academy of Art University in 2002. He has worked as a traditional animator, character designer, sculptor, and Visual Development artist for film and video game companies, including Walt Disney Studios, Sony Computer Entertainment, Jim Henson Studios, Sega, Digital Domain, Reel FX, and Amazon Studios.

He has given presentations and screened his films at Pixar Animation Studios, DreamWorks Animation, Blue Sky Studios, the Sydney Opera House and several universities in South America and Europe.

Educational Background: Academy of Art University (MFA-Illustration); Instituto de Arte Cinematográfico de Avellaneda (BFA-2D Animation)

Michael Parks

Associate Director of 3D Animation, School of Animation & Visual Effects

Michael has worked in animation for thirty years, including eight years at Pixar Animation Studios. Credits there include Toy Story 2, Finding Nemo, and The Incredibles. He started his career in stop motion, working on projects for ABC, PBS, and Disney. He then transitioned into 3D animation at Pixar, where he worked on shorts, commercials, and five feature films. Michael has also worked in many other areas of animation, including motion capture (A Christmas Carol), stop motion, (Robot Chicken), previs and postvis (Thor Ragnarok), video games(Dead Space 3), as well as freelance projects.

Educational Background: San Francisco State University (BA-Filmmaking, Animation Emphasis)

Derek Flood

Associate Director of Visual Effects and Technology, School of Animation & Visual Effects

Derek Flood received his BFA in Painting from University of Illinois at Urbana Champaign. He has also had intensive training at the School of the Art Institute in Chicago where he focused on classical and computer animation. He has over 10 years of experience in character animation, directing, and photorealistic lighting/texturing. Prior to becoming full-time faculty, Derek was an Independent Director and Animator at Sharktacos Studios, which he founded in 2003. Derek has also worked at DreamWorks and various companies in Munich and Berlin. Film credits include The Pianist and Shrek2. Derek has been the recipient of the Audience Favorite at Animago, Germany's premier CG animation award. His Say Cheese has been an official selection at festivals and they include SIGGRAPH Electronic Theater, World Animation Celebration, Anima Mundi in Brazil, Edinburgh International Film Fest in the UK, Art Futura in Spain, Hiroshima in Japan, and many more. Say Cheese has been aired on television programs in Holland, Japan, the UK, and the US.

Educational Background: University of Illinois Urbana (BFA-Painting)

Michael Raphaelovich

Online Coordinator, School of Animation & Visual Effects

Michael Raphaelovich is a Visual Effects Match mover and a Layout Artist. Michael also works as a texturing, lighting and look development artist. His background is in 2D and 3D animation and practical miniature effects. Michael received his bachelor's degree from "Excelsior" college in Albany New York and he has a master's in fine art from the "Academy of Art University", where he focused on Visual Effects match moving and compositing. Right After graduating from the "Academy of Art University" in San Francisco, he found work at "Mechnology" VFX LLC where he worked as a junior compositor for various projects. Afterwards, he continued to work as a freelance VFX artist in the San Francisco Bay Area for various Visual Effects studios and he also started teaching at the "Academy of Art University". Michael is teaching classes in Visual Effects Match moving, Texturing, and lighting, Studio X and more.

Educational Background: Excelsior College (BSL – Animation); Academy of Art University (MFA-Animation & VFX)

Aaron Guadamuz

Stop Motion Lead, School of Animation & Visual Effects

Aaron Guadamuz is a Bay Area native, illustrator, animator, musician, photographer and handyman who lives and works in San Francisco, CA. He has worked closely with a number companies, organizations, and record labels including the Academy of Motion Pictures Arts and Sciences, Trouper Films, Sega of America, Sony, Namco, Napster, Stones Throw, Sargent House and Insect Records.

Always with an ear to the ground for the strange and obscure, he works with a variety of underground and mainstream artists and filmmakers. He is one third of the art rock outfit Father Howl and a contributing writer and editor for Gowanus Film Society in Los Angeles.

Professional Background: Academy of Motion Pictures Arts and Sciences, Trouper Films, Sega of America, Sony, Namco, Napster, Stones Throw, Sargent House and Insect Records

SCHOOL OF ARCHITECTURE FULL-TIME FACULTY

Karen YunJin Seong

Director, School of Architecture

Karen Seong is the Director at the School of Architecture, Academy of Art University, where she advocates for under-represented students. She is a proponent of online education as a means to meaningfully diversify the architectural profession. Her pedagogy of examining identity formation in architectural spaces, published by Axel Menges, asks students to tell their personal stories through studio projects. Prior to teaching, she held leadership positions with Skidmore Owings and Merrill in New York and in San Francisco working collaboratively with large international teams on award-winning projects ranging from high-rises to institutional buildings in the US and in the Middle East. She has previously taught at UC Berkeley and has been a guest critic at various institutions in the US and in Korea. She holds a Master of Architecture with distinction from Columbia University and a Bachelor of Arts in Architecture with high honors from UC Berkeley. She was born in South Korea and lived in Malaysia before immigrating to the US at age 19.

Educational Background: Columbia University (M.Arch-Architecture); University of California Berkeley (BA-Architecture)

Eva Chiu

Associate Director, School of Architecture

Eva Chiu was born and raised in New York City. She received a Bachelor of Architecture from Massachusetts Institute of Technology and a Master of Architecture from Harvard University, Graduate School of Design where she was granted the Alpha Rho Chi award. Eva's academic achievements included a Fulbright Award followed by a Fulbright Fellowship in Hong Kong, PRC. She worked previously at Richard Meier & Partners in New York, and Skidmore Owings and Merrill in San Francisco before starting her own firm, Clad Studio with her partner, Antonio Lau, in Oakland, California. Before joining the first year design studio faculty at the Academy of Art University, Eva taught at University of California Berkeley and was a guest lecturer and reviewer at other institutions in the US and abroad.

Educational Background: Harvard University (Master of Architecture)

SCHOOL OF ART EDUCATION FULL-TIME FACULTY

Matthew Sweeney

Director, School of Art Education

Matthew Sweeney received his Master of Education in Curriculum and Instruction from the University of Vermont, where he also earned a bachelor's degree in Studio Art, Political Science, and German. His teaching career has spanned a variety of educational environments, including public, charter, and alternative middle and high schools in Vermont and California, where he taught art with a particular interest in utilizing the arts to empower at-risk youth and students with emotional and behavioral disabilities. Since joining the faculty of the Academy of Art University in 2006, he has also supported students as an Academic Coach and has taught in the School of Art Education since the program began.

Matthew is a strong advocate for art education as our greatest tool for teaching critical thinking and the other skills essential to thrive in the 21st century. He has embraced the spirit of innovation in San Francisco to explore the intersection of technology, art, and teaching through a number of ventures. Beyond his many years integrating technology into his own arts classroom, he served as the Visual Arts Educator for the Yerba Buena Center for the Arts, where he created one of the first interactive museum guide applications, and consults for Bay Area startups in the education technology sector.

Educational Background: University of Vermont (M.Ed.-Curriculum and Instruction & BA-Studio Art, Political Science, and German)

Catherine Rice

Associate Director, School of Art Education, Art Teaching Credential Program

Catie Rice received her Bachelor's Degree in Art Education with a Minor in Art History from California State University, Chico, and her Master's Degree and Single-Subject Credential from the Academy of Art University. She is excited to be back at the university that gave her a strong foundation to start her career in education. Before being Associate Director at the Academy of Art, Catie was a high school Art Teacher in Oakland, California, and a Graduate Instructor at the Art of Education University. Additionally, she has worked with museums, non-profits, and summer camps across the Bay Area. Catie's educational philosophy is based on relationship building, high expectations, and culturally relevant projects. She believes in strong communication by sharing personal experiences, learning about interests and goals, and providing concrete and supportive feedback.

Educational Background: California State University, Chico (Bachelor's in Art Education); Academy of Art University (Masters)

SCHOOL OF ART HISTORY FULL-TIME FACULTY

Euan Robson

Director, School of Art History

Euan McCartney Robson defended his PhD dissertation in Art History at UCL in 2019 and was named the winner of the 2020 David R. Tashjian Award for the 55th International Congress on Medieval Studies. Originally trained as a sculptor, Euan has longstanding interests in modern and contemporary art, but his research primarily focuses on premodern Europe and Southwest Asia. He has held postdoctoral fellowships at Yale University, the Paul Mellon Centre for Studies in British Art, and the Royal Historical Society, as well as teaching and research roles at Christie's, the Khan Academy, Smarthistory, NYU, and the University of Glasgow.

Educational Background: University College London (PhD-History of Art), University College London (MPhil-History of Art), University of Glasgow (MLitt-Early European Art and Architecture), Chelsea College of Art, UAL, (BA-Fine Art, Sculpture)

David Riffert

Full-Time Faculty, Liberal Arts

David has been teaching since 1983. His articles have been featured in print and publications, including exhibition catalog essays (2019 for an exhibit at the Mihaly Munkacsy Fine Art Museum, "Paintings of Tibor Simon-Mazula; "Dawning" at the Shooting Gallery, San Francisco). Colleges where David has taught include The Pennsylvania State University, Principia College, and Academy of Art University. David received his BA in History and Art History from Principia College, and earned his MA in Art History from The Pennsylvania State University. David helped initiate the Liberal Arts Study Abroad graduate curriculum and has traveled to Europe numerous times with Academy students since the late 1990s and has authored numerous online graduate classes. He also served six years (2014-19) on the board of an architectural preservation organization for the City of Berkeley's only National Historic Landmark edifice.

Educational Background: The Pennsylvania State University (MA-Art History); The Principia College (BA-History / Art History)

Stephen Williams

Full-Time Faculty, Liberal Arts

Stephen Williams earned a BA and an MA in history at San Francisco State University where his graduate work included the study of civilization from antiquity through the Renaissance and the art of the early Italian Renaissance in Venice. His research projects included the representation of St. Francis of Assisi in literature and art, the graphic art and text of the "Hypnerotomachia Poliphili" of Colonna and its representation of Renaissance pagan ideals, as well as the evolution of early Christian iconography. In 2017 he presented a paper on the Hellenistic "Old Market Woman" sculpture at the College Arts Association conference in New York City. Other topics of interest and research include the French Revolution and World War I. He studied Italian and history at the Scuola Leonardo Da Vinci in Rome. Mr. Williams has been teaching courses on art history and western civilization at the Academy since 2001 and lead students on study abroad trips to Europe including Italy.

Educational Background: San Francisco State University (MA-History); San Francisco State University (BA-History)

SCHOOL OF FASHION FULL-TIME FACULTY

Neil Gilks

Executive Director, School of Fashion

For over 25 years, Neil Gilks has committed his career to design and its education.

As a fashion designer, Gilks worked through the ranks to Design Director for brands in London and New York. He thrives on building – whether working on launching new labels or recognizing the needs and areas for evolution in established companies.

Beyond creating menswear and womenswear collections for the global markets, a dedication to fashion design education has allowed Gilks to attain leadership roles with top-tiered fashion design programs globally. As Director of Educational Initiatives with the Council of Fashion Designers of America (CFDA), Gilks was charged with creating opportunities and mentorship for students and faculty within 21 design institutions domestically.

Gilks cites continuing his own artistic practice as crucial – allowing him to retain a creative outlet while further exploring the space where his art, commerce, and social commentary intersect.

Since his arrival as Executive Director of the School of Fashion at Academy of Art University in the Fall of 2022, Gilks has been learning how his experience and insight can best serve our community. The learning experience is of the utmost importance to Gilks, as he strives towards making it the most robust and successful time for faculty and students alike.

Educational Background: Central Saint Martins College of Art and Design (BA-Womenswear Design, MA-Womenswear Design, MA-Menswear Design)

Gary Miller

Director, School of Fashion

Gary Miller has experience in New York and London as a fashion director, with career beginnings from the mid-nineties. His design scope encompasses building and maintaining a brand's identity, initiating a start-up concept, reinvigorating an existing line, and nurturing an ongoing successful brand. For many years, he worked as a Design Director for the men's sportswear division at Macy's Merchandising Group in New York. Previously, he worked at The Men's Wearhouse, Wilke Rodriguez, Here and There (now part of The Doneger Group), Helen Story and Michiko Koshino. Miller holds a BFA in Fashion Design with Textiles from Ravensbourne College of Design and Communication in the UK and an MFA in Fine Art Painting and Drawing from Academy of Art University.

Educational Background: Ravensbourne College of Design & Communication (BFA-Fashion Design & Textiles), Academy of Art University (MFA-Fine Art Painting and Drawing)

Jinah Oh

Director of Fashion Merchandising, School of Fashion

Jinah Oh has extensive experience in international fashion and luxury brands and fashion education. With Escada Asia, she developed business and market strategies, managed merchandising and buying for multiple brands, and pioneered and initiated brick-and-mortar and e-commerce channel development. Later with Cartier, Richemont Korea Ltd., Oh led retail operations and all aspects of retail marketing activities for the Korean market. After joining the Academy's School of Fashion, Oh built and continues to oversee the Fashion Business programs, including Merchandising, Marketing, and Product Development programs.

Educational Background: Golden Gate University (MBA-Marketing); Ewha Women's University (BS-Clothing & Textiles); Ewha Women's University (BA-Philosophy)

Iliana Ricketts

Online Director, School of Fashion

Iliana Ricketts was appointed Director of Online Fashion in 2014. She was previously Assistant Director of Online Fashion in 2009 and held the position of Fashion Department Coordinator since 2005. Prior to arriving in the US, Ricketts was an established designer in her country of Bulgaria.

Ricketts received her MFA in Fashion Design from Academy of Art University. In 2002, she launched ILYA, a designer ready-to-wear label sold nationally in stores such as Henri Bendel. Her line was also seen on the HBO television series, *Sex and the City*. In 2004, she helped launch the product line GGblue. Under her creative direction, GGblue became one of the most successful fashion-forward brands in the golf and leisure industry.

Educational Background: Academy of Art University (MFA-Fashion Design); Training Centre Calagia (BFA)

Yuko Fujishima

Associate Director of 3D Design, Construction, Draping & Flat Pattern, School of Fashion

Yuko Fujishima has been a design educator since 1998. She has taught at Bunka Fashion College, where she also received her degree in Apparel Design. Now teaching full-time at Academy of Art University's School of Fashion, Fujishima has rebuilt CDFP/3D Design classes, regularly renovates class content, and works closely with MFA students on their thesis collections. Areas of expertise include designing, pattern-making, sewing, and draping.

Educational Background: Bunka Fashion College of Japan (Apparel Design Technique)

Jennifer Jeon

Future Textiles Coordinator, School of Fashion

Jennifer Jeon started her career at Zandra Rhodes Studio in London, and her designs have been used by many fashion and textile design companies in both the US and South Korea. Jeon joined the School of Fashion as a full-time faculty in 2008. In addition to her time at Academy of Art University, Jeon has worked with a number of companies in both Korea and the UK for print design consulting. Her work has been shown through international solo and group exhibitions. Jeon's work has been published in magazines including *WWD*, *Vogue*, and *L'Officiel-Paris*.

Educational Background: Academy of Art University (MFA-Textile Design)

Banu Reynolds

Styling and Art Direction Coordinator, School of Fashion

Banu Reynolds sprouted her ambitious career while designing, creating, and styling her own clothes after moving to New York City in the early 1980s. After a few years of chasing opportunities and extensive networking, her "unique eye" and abilities began to blossom – allowing her to break into the fashion and media industry. By the mid-1980s, she began to work as a wardrobe and music video stylist at MTV, as well as a freelance fashion stylist, celebrity stylist, and consultant. Reynolds has created work for various media, music, and entertainment organizations such as MTV, Showtime, TMC, Comedy Central, VMA's, Atlantic Records, Mirabella, Elle, and the Grammys. Growing her career, Reynolds is now an instructor at Academy of Art University in San Francisco, teaching and inspiring the next generation of stylists.

Educational Background: State University of New York Empire State College (Bachelors)

SCHOOL OF FINE ART FULL-TIME FACULTY

Craig Nelson

Executive Director of Painting & Printmaking, School of Fine Art and Sculpture

For more than 30 years, Craig Nelson has depicted figures, landscapes, California coastal vistas, and various environments in rich, vibrant oils. He has painted countless movie posters, including the one-sheets for Slap Shot, The Monster Squad, and The Incredible Journey; many book covers; and album covers for the likes of Natalie Cole (Thankful) and Rick Nelson (Country). Some of his most prestigious works have been his Broadway production posters for Neil Simon's Lost in Yonkers and Proposals; both originals are in the playwright's private collection.

During his illustrious career, Nelson has won more than 200 awards of excellence in various shows, as well as five gold medals and four silver medals from organizations including the Society of Illustrators and the California Art Club. In 1996, one of his paintings was chosen for the Communication Arts Annual cover.

Educational Background: Art Center College of Design (BFA-Illustration)

Carolyn Meyer

Director of Painting, School of Fine Art

Carolyn Meyer launched her career as an art director for Gardner Communications Inc., an advertising agency in San Francisco, and was one of the founding principals of Paris Printing, a large-size printing company in Northern California. Her works are on display at local galleries—including ArtHaus, William Lester Gallery, and Hang Gallery—and in galleries across the United States. A 1995 graduate of the Academy of Art University Painting MFA program, Meyer also teaches landscape painting and abstract painting courses in the School of Fine Art.

A 1995 graduate of the Academy of Art University Painting MFA program, Meyer also teaches landscape painting and abstract painting courses in the School of Fine Art.

Educational Background: Academy of Art University (MFA-Fine Arts); Academy of Art University (BFA-Advertising)

Daniel Burt

Director of Sculpture, School of Fine Art

Daniel lives in the Mission District in San Francisco with his wife and two children, where he has been a professional artist and a college-level educator at the Academy of Art University since 2007. Daniel has a passion for the plastic arts and has focused much of his professional career on figurative abstractions and arts education with expertise in mixed-media art, Human anatomy, ceramic sculpture, mold making, and casting. He has his Artwork shown on permanent display in San Francisco alongside Ruth Arsawa and Deloach Winery and has shown throughout San Francisco, at the Deyoung museum, Luna Rienne Gallery as well as galleries throughout LA, and New Mexico. Daniel graduated with BFA from the University of New Mexico with a focus in Painting and sculpture in 1997 and then received his Masters from the Academy of Art University in 2007. He is recently taking a position as Director of Sculpture at the Academy of Art University and has nurtured an inclusive creative space for the development of personal ideation, and refining key foundational skills for all students.

Educational Background: University of New Mexico (BFA-Painting and Sculpture); Academy of Art University (Masters)

Annamarie Nelson

Online Director of Painting & Printmaking, School of Fine Art

Annamarie Nelson, also known as Anna, started teaching still life painting in 1992 for the summer Art Experience program at Academy of Art University and has been a member of the faculty ever since. She graduated from UCLA with a degree in Italian Language and Literature, worked for the Italian Department at UCLA as well as various travel agencies acting as tour guide for students studying in Florence, Italy.

She attended Art Center College of Design in Pasadena, CA as an illustration major and after six terms began accepting freelance work and commission paintings. Anna continues to contribute work to the annual Academy of Art University Faculty + Alumni Fine Art Auction to help raise scholarship money benefiting Academy students.

Educational Background: University of California, Los Angeles (BA-Italian Language and Literature)

SCHOOL OF GAME DEVELOPMENT FULL-TIME FACULTY

David Goodwine

Chief Academic Innovation Officer and Executive Director, School of Game Development

David Goodwine is a graduate of the Academy of Art University's animation program and a 20+ year veteran of both the film and video game industries. His credits include work as a producer, manager, and director on game projects like Legacy of Kain Defiance, the Lord of the Rings the Two Towers, the Return of the King, Project Snowblind, and Tomb Raider Legend. In 2009, David returned to the Academy of Art to help start the School of Game Development. With his extensive experience in all aspects of the game production pipeline, he co-developed a curriculum to teach concept art, animation, 3D modeling, and game design. Since 2012, David has been instrumental in not only running the department as its executive director, but also introducing new technologies like augmented and virtual reality and establishing a game programming degree. Today, David splits his time between managing the department, bringing in new technologies and partners as the Chief Academic Innovations Officer, and also broadening the scope of online education through course offerings and virtual classes that bridge the gap between onsite and remote learning. BFA and MFA graduates from the program have gone on to work at game and film companies across the industry like Electronic Arts, Activision, Epic, and Sony PlayStation.

Educational Background: Academy of Art University (BFA-Illustration); San Diego State University (BS-Exercise Physiology/Kinesiology)

David “Rez” Graham

Director of Game Programming, School of Game Development

David “Rez” Graham is currently Director, Game Programming at the Academy of Art University's School of Game Development. Most recently, he was the Lead Artificial Intelligence Programmer at Electronic Arts. He has worked in the gaming industry as an engineer since 2005 spending most of that time working on various kinds of AI, from platform enemy AI to full simulation games. Prior to working at EA, he was at PlayFirst, Slipgate Ironworks, and Planet Moon Studios. He is the co-author of Game Coding Complete, 4th Edition and regularly speaks at The Game Developers Conference as well as various colleges and high schools. Rez spends his free time performing improv and running tabletop RPGs.

Educational Background: Heald Institute of Technology (AS-Electronics/Computer Technology)

Brian Hess

Director, School of Game Development

Brian Hess received his BS in Media Arts & Animation from the Art Institute of California. During his career he has worked at a wide variety of studios such as Thrasher Magazine, Atlantis Resorts, Zynga, Digital Chocolate, TinyCo. And Little Passports. He has also created original comics at Action Lab Comics and most currently Red 5 Comics.

Educational Background: Art Institute of California (BS-Media Arts and Animation)

Michael Witzel

Director of Esports & Technology Coordinator, School of Game Development

Michael Witzel began his career in technology and communications in the US Marines. There he built large scale communication networks from the ground up. Michael pivoted into the gaming industry and received his Bachelor of Fine Arts degree from Academy of Art's School of Game Development. Michael combined his passion for games and esports and created the ArtU Esports Program in 2016. He continues to progress the program forward with the goal of making it the number 1 collegiate esports program in the world.

Educational Background: Academy of Art University (BFA-Game Design)

Scott Berkenkotter

Programming Lead, School of Game Development

After earning a BA degree in Linguistics at UC Davis, Scott Berkenkotter realized his true passion for game design and returned to his home town of Fremont, CA to earn a Certificate in Game Design at Ohlone College. Scott was the Founding President of the Ohlone Game Developers Club for two years, and led a team of five to build an interactive educational experience in Second Life. He has since worked his way up from a tester at Electronic Arts to working as Lead Engineer at independent studios such as Millionants Productions and Foam Robot, Inc. Prior to joining Academy of Art University, he developed the English-learning app Idiom Power for web, iOS, and Android.

Educational Background: UC Davis (BA-Linguistics); Ohlone College (Certificate-Game Design)

Mark Girouard

Game Design Lead, School of Game Development

Upon graduating from the Academy of Art in 1991 with an Illustration degree, Mark ventured out into the world sketching, illustrating and painting everything and anything that stimulated the creative mind. A passionate game player since the Atari 2600 Mark had an epiphany upon playing Resident Evil 1. "Video Games were becoming an art form that would rival any form of artistic expression." With some Photoshop and 3D Max training Mark landed his first gig on an unreleased PC RPG. Through his twenty year career Mark has worked with many publishers including Sega, Activision and numerous small independent studios.

Educational Background: BFA from University of San Francisco and Academy of Art dual degree majored in Illustration

SCHOOL OF GRAPHIC DESIGN FULL-TIME FACULTY

Douglas Van Praet

Executive Director, Schools of Brand Communication and School of Marketing, Communication and Design

Doug is a leading branding expert, brand strategist, management consultant and industry best-selling author. He's recognized as a pioneer in the application of behavioral science to brand and marketing innovation. Doug's applied psychology methodology for inspiring and optimizing data-driven brand growth and change management draws from Unconscious Behaviorism and is grounded in evolutionary and social psychology, behavioral economics, and cognitive science.

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Educational Background: Syracuse University (BS-Advertising)

Anna Villano

Executive Director, Schools of Brand Communications and School of Graphic Design

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Educational Background: University of California, Art Center (BA-Architecture, MFA-Media Design and Communications)

Mary Scott

Director Emerita, School of Graphic Design

School of Graphic Design Director Emerita Mary Scott can usually be found teaching the programs's signature portfolio class to both grads and undergrads. This gives her a bird's-eye view of the students as they launch their careers in design. Prior to coming to the Academy in 1999, Mary taught at Art Center College of Design in Pasadena, where she was one of the first recipients of their "Great Teacher Award". She later taught at Otis College of Art and Design just before coming to Academy of Art University. Mary has been teaching since 1981 and continued doing so throughout her career starting at Capitol Records in 1964.

Her professional life was spent as partner and creative director at Maddocks & Company in Los Angeles, where her projects for Sony Entertainment, Sony Playstation, Procter & Gamble, Hitachi, Disney, Microsoft, Max Factor, Avon and Vidal Sassoon. The firm had offices in New York and Los Angeles and has won numerous design industry awards.

Mary has served on the national board of AIGA, was chapter president in Los Angeles, and received the AIGA Fellows Award from the San Francisco Chapter in 2006. In 2012 she was awarded an honorary doctorate from Academy of Art University. Her hobby is landscape and garden design.

Educational Background: UCLA and Mount St. Mary's University

Professional Background: Maddocks and Company (Vice President and Director of Creative Operations, 25 years), Audio Magnetics, a division of Mattel Toys, Sony Superscope, William Pereira and Associates Architects, and Capitol Records. (she loves to say that's where she met the Beatles on their Revolver tour)

SCHOOL OF ILLUSTRATION FULL-TIME FACULTY

William Maughan

Director, School of Illustration

A professional Illustrator since 1973. A partial client list includes General Motors Corporation, CBS Television, Wells Fargo Bank, Boston beer, Captain Morgan and Dream Works. His illustrations have also graced the pages of T.V. Guide, Cosmopolitan, Field and Stream, Boys Life, Yachting, and Golf Digest. He has created numerous paperback book covers for New American Library, Torra, Pinnacle, Doubleday, and Harlequin, as well as Children's books for Knopf, Oxford University Press, Dutton, and Crown Publishers.

His Fine Art career began in the early 1980s William is represented nationwide. His work hangs in the Booth Western Museum, Cartersville, GA. And the Vernon Filley Art Museum, Pratt KS. He is the author of "The Artist Complete Guide to Drawing the Head". Published in French, English, Turkish, Spanish and Chinese.

Educational Background: Art Center College of Design (BFA-Illustration)

Jeannie Brunnick

Online Director, School of Illustration

Jeannie is an adept illustrator who has gained national recognition for her work with clients such as: Universal/MCA, MGM Studios, 20th Century Fox Studios, Sony Pictures, Warner Bros. Studios, Disney Imagineering, and Mattel Toys. Jeannie was a featured illustrator in Outstanding American Illustrators and has been awarded by the Society of Illustrators in Los Angeles.

Educational Background: Art Center College of Design (BFA-Illustration)

SCHOOL OF INDUSTRIAL DESIGN FULL-TIME FACULTY

Antonio Borja

Executive Director, School of Industrial Design

Antonio Borja received his Bachelor of Fine Arts degree from the School of Industrial Design in 2004. After launching his professional career as a freelancer, he joined General Motors as a creative designer, returning to his alma mater as an instructor in 2009, to teach Design Drawing, Transportation Design, and Digital 3D modeling courses. Since then, he has led a collaborative class that has been sponsored by companies such as Nissan, Peugeot, and Jaguar.

In 2014, he became associate director of the School of Industrial Design, where he works with Tom Matano on many initiatives, including the integration of the latest rapid prototyping and visualization methods into the design curriculum.

Educational Background: Academy of Art University (BFA-Industrial Design)

Lloyd Buck

Associate Director, Automotive Restoration Program

Lloyd Buck is an award-winning classic car restoration expert with more than 45 years of industry experience. In 1975, he started his apprenticeship at Sano Autobody while attending high school. In 1985 he joined Auto Europa, and a year later, he began maintaining and restoring vehicles for the Keller Collection at the Pyramids, one of the most significant auto collections in the world. He then became the Keller Collection's manager until 2012, when he joined Academy of Art University as a mechanic for its celebrated Automobile Museum collection.

Professional Background: Sano Auto Body; Auto Europa; Keller Collection (Manager); Academy of Art University (Mechanic)

Rudy Servande

Product Design & Rapid Prototyping Manager, School of Industrial Design

Rudy Servande brings to Academy of Art University a wealth of knowledge from a variety of industries encompassing Point of Purchase displays, tradeshow exhibits, furniture, medical production machines, consumer electronics, and automotive accessories. He has worked at IDEO, Frog Design, Google, Papyrus, and Apple. He enjoys being involved in the design process from proof of concept to the final build. Rudy has designed and fabricated custom automotive accessories sold worldwide since 2000. When he's not designing, fabricating, or teaching you may find him windsurfing at the Berkeley marina or kayak fishing off Half Moon Bay. Rudy received his Bachelor of Science in Industrial Design degree from San Jose State University.

Educational Background: San Jose State University (BS-Industrial Design)

SCHOOL OF INTERACTION & UI/UX DESIGN

Douglas Van Praet

Executive Director, Schools of Brand Communication and School of Marketing, Communication and Design

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Educational Background: University of California, Art Center (BA-Architecture, MFA-Media Design and Communications)

Fred McHale

Director, School of Interaction and UI/UX Design

Fred has over 20 years of experience as a designer, developer, and program manager. After graduating with a degree in Computer Science, he focused his energy in the area of design and emerging technology. He works with numerous high profile clients in the Bay Area to design and develop web applications, mobile applications, interactive experiences, and manage teams of designers and developers.

Fred enjoys speaking at industry events, contributing to the open source community, major league baseball, and playing guitar in his free time.

Educational Background: California State University Bakersfield (BS-Computer Science)

SCHOOL OF INTERIOR ARCHITECTURE & DESIGN FULL-TIME FACULTY

Kathleen Valkuchak

Director, School of Interior Architecture & Design

A native of California, Katie Valkuchak received her BA in Art History from the University of California at Santa Cruz in 2003, and her BFA in Interior Architecture and Design from Academy of Art University in 2006. After working for several firms in the Bay Area, including Backen Gillam Kroeger Architects, and later as an independent Design Consultant, Katie returned to Academy of Art University in 2010 to teach and share her experiences.

Since then, Katie discovered that she had a great passion not only for design, but also for teaching and found the perfect opportunity to pursue them both here at the Academy.

Educational Background: UC Santa Cruz (BA-Art History), Academy of Art University (BFA – Interior Architecture & Design)

Tom Collom

Capstone Coordinator, School of Interior Architecture & Design

Tom has a B.A. Degree in Architecture from the University of California at Berkeley and is a licensed architect (AIA) and a Certified Interior Designer (NCIDQ). Tom's experience spans many design fields including city and regional planning, architecture, interiors, landscape and industrial design.

Since 1993, Tom has worked closely with Bruce Slesinger through their partnership in BAT Design Partners in helping to define architectural and brand images for clients worldwide through the design of commercial offices, retail stores, restaurants and even furnishings and fixtures.

In 2012, Bruce and Tom developed two of their own successful retail brand concepts, Small Foods and The Market on Market in San Francisco. Expansion plans for these two concept stores are being explored for a nationwide roll-out.

Since 2016, Tom has expanded his design focus by educating the next generation of designers. Tom is currently the Capstone Coordinator instructing and developing curriculum both at the undergraduate and graduate levels, folding in his extensive knowledge of the design profession.

Educational Background: UC Berkeley (BA-Architecture)

Kathleen Roche

Design Fundamentals Coordinator, School of Interior Architecture & Design

Design Fundamentals Coordinator, School of Interior Architecture & Design Kathleen Roche is known for excellence in high-end residential, retail, restaurant, and commercial projects, having collaborated with a number of design firms including Barbara Colvin & Co. and Juliana Carlsen Interiors. She has unique experience in graphic design and market research, a Bachelor of Science degree in Art Education, and studied Interior Architecture and Design at the University of California, Berkeley. In 2009, in conjunction with continuing her design practice, she joined the School of Interior Architecture team at Academy of Art as an instructor. Kathleen has supported the department with developing curriculum, assessment activities and accreditation efforts. In 2018 she transitioned to a full-time role as the Design Fundamentals Coordinator.

Educational Background: University of New Hampshire Plymouth (BS Art Education); University of California - Berkeley (Postbaccalaureate certificate in interior Architecture and Design)

SCHOOL OF JEWELRY & METAL ARTS FULL-TIME FACULTY

Charlene Modena

Director, School of Jewelry & Metal Arts

Charlene Modena received her MA in Metal Arts from San Francisco State University and MFA in Sculpture from Academy of Art University. She has participated in numerous group and solo exhibitions throughout the world, including the American Institute of Architects, the University of Guanajuato (Mexico), the Butler Museum, Elements Gallery, Velvet da Vinci Gallery, the Biennale Internationale-Limoges (France), and the Ueno Royal Museum (Tokyo).

Her work is included in the collections of the Xerox Corporation, the American Crafts Museum, and Ann Rockefeller-Roberts. She is also listed in World Who's Who of Women and was a Marin Arts Council Grant prize winner. She has been published in Design Magazine, American Crafts, Metalsmith Journal, several Lark Books 500 Series, and more.

Educational Background: San Francisco State University (MA-Sculpture with an emphasis in Metal Arts); Academy of Art University (MFA-Sculpture)

SCHOOL OF LANDSCAPE ARCHITECTURE

Karen YunJin Seong

Acting Director, School of Landscape Architecture

Karen Seong is the current Acting Director at the School of Landscape Architecture, Academy of Art University, where she advocates for under-represented students. She is a proponent of online education as a means to meaningfully diversify the architectural profession. Her pedagogy of examining identity formation in architectural spaces, published by Axel Menges, asks students to tell their personal stories through studio projects. Prior to teaching, she held leadership positions with Skidmore Owings and Merrill in New York and in San Francisco working collaboratively with large international teams on award-winning projects ranging from high-rises to institutional buildings in the US and in the Middle East. She has previously taught at UC Berkeley and has been a guest critic at various institutions in the US and in Korea. She holds a Master of Architecture with distinction from Columbia University and a Bachelor of Arts in Architecture with high honors from UC Berkeley. She was born in South Korea and lived in Malaysia before immigrating to the US at age 19.

Educational Background: Columbia University (M.Arch-Architecture); University of California Berkeley (BA-Architecture)

SCHOOL OF MARKETING, COMMUNICATION & DESIGN FULL-TIME FACULTY

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SCHOOL OF MOTION PICTURES & TELEVISION FULL-TIME FACULTY

Jana Sue Memel

Executive Vice President of Brand Storytelling and the Schools of Entertainment

Jana Sue Memel is an Academy Award-winning producer and writer. Ms. Memel has produced over 25 movies and over 65 half-hour, live-action shorts that have played as television series in more than 30 countries. The films she has produced have won Writers Guild and Directors Guild Awards, Emmys, CableACE Awards and the Humanitas Prize.

Educational Background: USC Law School; Pitzer College (BA-Sociology & BA-History)

Melissa Sydeman

Academic Vice President of Entertainment and Broadcast Media

Melissa Sydeman graduated from Princeton University with a BA in English and Creative Writing. She was a Rhodes Scholar at Oxford University. She has taught among many, Critical Theory and American Literature, Film History and Genre, Hollywood Studio Era and British Cinema at Oxford University. Besides teaching she has been an education associate for the CA Shakespeare festival, a founding member of the Oxford University film series and a strategic planning committee lecturer at the open university/Oxford university extension. Sydeman also possesses two years of actor training at ACT Studio with Kay Kostopoulos.

Educational Background: Oxford University; Princeton University (BA in English and Creative Writing)

Randy Levinson

Director, Schools of Entertainment

Randy Levinson is a studio executive and Independent producer. He has developed and supervised production of over 40 feature films and TV movies for Showtime, Starz!, USA!, and Lifetime. He also executive produced The Gay Riviera, a ground breaking reality series for Bravo.

Educational Background: USC School of Cinematic Arts (MFA-Peter Stark Producing Program)

Jess Kreusler

Online Director, School of Motion Pictures & Television/Social Media

Jess Kreusler joined Wild at Heart Films as Creative Executive in 2009, developing feature screenplays and television series including projects with Martin Scorsese, three-time Oscar-winner Mark Harris, and Richard Donner. Before becoming Online Director of the School of Motion Pictures & Television, Jess served as Online Coordinator since 2012.

Professional Background: Wild at Heart Films as Creative Executive (2009)

Isaac Feder

Associate Director of Directing, School of Motion Pictures & Television

Isaac Feder is a film director and television showrunner. Recent projects include series for Netflix, Sony Pictures Television, Disney+, and Amazon. He has directed shows for Funny or Die, Comedy Central, Viceland, Tru, Fuse, and IFC, and works frequently with Sacha Baron Cohen, Robert Smigel, Nikki Glaser, Glen Powell, and Haley Joel Osment. His first feature film, the scripted comedy "Sex Ed," won the Grand Jury Prize for Best Narrative Feature Film at the Portland Film Festival. His short film produced for ESPN's 30 for 30 series, "AC Green: Iron Virgin," was an official selection at the TriBeCa Film Festival. Most recently, Isaac was the Creative Director for Bookclub.com, directing all filmed content for the VCbacked tech company. He is a graduate of Northwestern University and holds an MFA from the American Film Institute Conservatory. Isaac was born and raised in Chicago, and now lives in Los Angeles.

Educational Background: Northwestern University, American Film Institute Conservatory (MFA)

SCHOOL OF MUSIC PRODUCTION & SOUND DESIGN FOR VISUAL MEDIA FULL-TIME FACULTY

Bradley Hughes

Director, School of Music Production & Sound Design for Visual Media

Brad has been with Academy of Art University since 2007. He has over 30 years of experience as a professional in music and audio production as an instrumentalist, music creator, and sound designer. His credits include work for HBO, DreamWorks, Mattel, Skywalker Sound, and 20th Century Studios. He is a member of the National Academy of Recording Arts & Sciences, which hosts the annual Grammy Awards, and has served on the Education committee of the Recording Academy.

Educational Background: UCLA (BFA - World Arts & Cultures), California Institute of the Arts (MFA - Music)

SCHOOL OF PHOTOGRAPHY FULL-TIME FACULTY

Tamara Hubbard

Online Graduate Director, School of Photography

Tamara Hubbard is a fine art photographer and educator based in Northern California. She has worked for the Academy of Art University since 2007, and has been in her role of Associate Director of Online Photography since 2010. Her educational emphasis as an instructor includes travel photography, photography concept, and portfolio development. As an instructor online, she has had the unique opportunity to work with students from six continents and countless countries, guiding students in achieving their individual goals in the field of photography. In addition to immersion as an instructor in the program, Tamara oversees the graduate-level photography curriculum, serves as the MFA Thesis Committee Chair and is the School of Photography Study Abroad Coordinator. She received her MFA degree in Photography from the Academy of Art University with top honors in 2007, and continues to be active as an exhibition juror and community art advocate.

Educational Background: Academy of Art University (MFA-Photography); Southern Oregon University (BS-Psychology); College of the Redwoods (AA-General Education)

Timothy Archibald

Onsite Director, School of Photography

Timothy Archibald long believed that photography and the arts are a path based on a lifelong relationship to the medium. As a person who was introduced to photography by a strong mentor in his teens, Timothy have always attempted to create a community of mentorship within his commercial and artistic careers. A working commercial photographer, Timothy's commercial work has been celebrated in Communication Arts Photography Annual, American Photography Annual, Popular Photography and Photo District News. His various commercial clients include Facebook, McDonald's, American Express, Netflix and Botox Therapeutics. His personal projects have resulted in lectures and exhibitions at spaces as diverse as SFMOMA, Emory University, The Museum of Sex in NYC, and in the permanent collection of Le musée Français de la Photographie, Bievres, France.

Educational Background: Pennsylvania State University, 1989 (BA-Art)

Kimberly Mowbray

Online Undergraduate Director, School of Photography

Kimberly Mowbray is a fine art photographer based in Santa Rosa, California. She has an MFA degree in Photography from Academy of Art University. Kimberly works primarily in alternative processes. Through her photographs she explores the understanding of self and how that interacts with a given environment.

By using the photographic medium she is able to show the beauty and serenity in various locations and pair that with her own figure reacting and responding to the stillness of the landscape. Kimberly is an active member in Society for Photographic Education and exhibits her work nationally.

Educational Background: Academy of Art University (MFA-Photography); Sonoma State University (BA-Psychology)

SCHOOL OF VISUAL DEVELOPMENT FULL-TIME FACULTY

Nicolás Villarreal

Executive Director of Visual Development, 2D Animation and Art Direction, Schools of Visual Development and Animation & Visual Effects

Villarreal graduated with honors from the Master's program at Academy of Art University in 2002. He has worked as a traditional animator, character designer, sculptor, and Visual Development artist for film and video game companies, including Walt Disney Studios, Sony Computer Entertainment, Jim Henson Studios, Sega, Digital Domain, Reel FX, and Amazon Studios.

He has given presentations and screened his films at Pixar Animation Studios, DreamWorks Animation, Blue Sky Studios, the Sydney Opera House and several universities in South America and Europe.

Educational Background: Academy of Art University (MFA-Illustration); Instituto de Arte Cinematográfico de Avellaneda (BFA-2D Animation)

Chris Carman

Associate Director, School of Visual Development

Christopher Carman is a versatile and collaborative graphic artist with a strong background in web/mobile based games and apps for the entertainment, education, and design industries. A 2006 graduate of Academy of Art University, Christopher joined our faculty in 2007 as an instructor for courses focused on sequential art, perspective, anatomy, and character design.

He accepted the role of Associate Director of the School of Visual Development in 2013. He's previously worked as an art director, conceptual artist, and animator for clients including Adobe Systems, Zynga, MTV Games, and Electronic Arts.

Educational Background: Academy of Art University (BFA-Illustration)

SCHOOL OF WRITING FOR FILM, TELEVISION & DIGITAL MEDIA FULL-TIME FACULTY

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Educational Background: USC Law School; Pitzer College (BA-Sociology & BA-History)

SUPPORT DEPARTMENT: ACADEMY RESOURCE CENTER

Chantelle Ferguson

Director, Online Language Support

Chantelle Ferguson has been teaching for nearly 20 years. After earning a bachelor's degree in Spanish and a master's degree in English, she moved to South America where she taught English at a private university and developed one of the first online academic writing courses offered in the region. She has since designed and taught numerous on campus and online courses at universities in the United States. In addition she has worked as a Spanish instructor, newspaper journalist, and yoga instructor. She has been at Academy Art University since 2003 and director of Online Language Support since 2005.

Educational Background: California State University, East Bay (MA-English)

Lisa Chou

Online Language Support & Online Writing Lab Coordinator, Academy Resource Center

Lisa Hsu holds a BA in Psychology from UC Berkeley and a MA in TESOL from San Francisco State University. Currently, she is an Instructor at St. Mary's College and Ohlone College where she works with international students learning ESL and English Composition. Previously, she taught at American Language Institute where she taught high intermediate and advanced reading, writing, TOEFL, and pronunciation classes. Hsu is a member of CATESOL and she is the SFSU MA TESOL Student Association Budget Officer.

Educational Background: San Francisco State University (MA-TESOL); University of California, Berkeley (BA-Psychology)

Donna Dager

Online Educational Support Website Coordinator, Academy Resource Center

Donna Dager holds an MA in Communication Arts and a BS in Education from Norwich University and SUNY-Cortland respectively. She has over 19 years of Professional Background in Computer Arts including work as a CD-ROM Designer/Animator, Producer/Director at Mid-Peninsula Access Corporation, Multimedia Artist for Red Button Productions and teaching experience for the San Mateo County Office of Education, Palo Alto Arts & Cultural Center, and Foothill College. She is currently a FT Instructor with the Academy of Art College. She is a member of TESOL and has participated in ESL multi-media workshops in Vancouver, B.C., and Seattle, Washington.

Educational Background: Vermont College of Norwich University (MA-Communication Arts); State University of New York College at Cortland (BS-Education)

Walter Thoma

Online Language Support, Academy Resource Center

Walter has more than 10 years of teaching experience. He has been teaching at Academy of Art University since 1996 providing specialized English language instruction for international students. He worked for World Learning Inc., an international educational services organization, founded in 1932, which provides language instruction for international students and executives. Walter received his BA in Sociology and Fine Arts from Brandeis University in 1981, and received his MA in ESL from University of Massachusetts at Boston in 1989.

Educational Background: University of Massachusetts (MA-ESL); Brandeis College (BA-Sociology & Fine Arts)

Amy Shipley

Online Language Support, Academy Resource Center

Amy Shipley holds a MA in TESOL (Teaching English as a Second Language) and a Writing Certificate from San Francisco State University (SFSU), and a BA in Rhetoric and Communication from UC Davis. She started her teaching career working internationally in Japan, India, and Peru. After receiving her Master's Degree, she taught in private language schools and community colleges and in the Bay Area, including the American Language Institute at SFSU / SSU, Foothill College, Cañada College, SF City College, and the College of Extended Learning at UC Berkeley and San Francisco State University. She enjoys incorporating technology in her classes and values student-centered learning. In her spare time, Amy enjoys outdoor activities, weight-training, and practicing Aikido. She also volunteers with WildCare, rehabilitating injured and orphaned wildlife.

Educational Background: San Francisco State University (MA-TESOL); University of California, Davis (BA-Rhetoric & Communication)

SUPPORT DEPARTMENT: ENGLISH FOR ART PURPOSES FULL-TIME FACULTY

Hilaire Fong

Director, English for Art Purposes

Hilaire Fong Associate Director, English for Art Purposes Hilaire received a B.A. in Psychology from UCLA and an M.A. in English from SFSU. She has a passion for traveling and has lived in Bordeaux, France and Tokyo, Japan. She has taught English abroad and in a variety of U.S. settings, including university, community college, intensive English, and corporate contexts. Hilaire specializes in curriculum and assessment design, teacher training, and teaching English for Specific Purposes. She loves baking, hiking, canines, and linguistic anomalies.

Educational Background: San Francisco State University (MA-English, TESOL); University of California, Los Angeles (BA-Psychology)

Paget Norton

Writing for Multilingual Students Coordinator, English for Art Purposes

Paget Norton is an experienced educator with more than 10 years of experience. After receiving her MFA in Creative Writing from San Diego State University and her BA in Literature/Writing from UC San Diego, Norton went on to teach at San Diego State University as an Adjunct Professor. Afterwards, she worked for two years with the US Peace Corps as an English Professor. Most recently, she was responsible for Instruction and Special Projects at Vallecitos CET for two years. She has worked on the White Ribbon Campaign in Morocco and was a Team Leader for Taking Our Daughters to Work Day in Morocco. Currently, Norton is an ESL instructor with Academy of Art University. In addition to teaching, Norton has also worked with the Western Association of Schools and Colleges and has managed the coordination of volunteers and books from the Sabre Foundation to Morocco.

Educational Background: San Diego State University (MFA-Creative Writing); University of California, San Diego (BA-Literature/Writing)

Margaret Cardenas

Testing Coordinator, English for Art Purposes

Margaret Cardenas joined Academy of Art's English for Art Purposes department in 2018. Margaret grew up in the SF Bay Area and attended San Francisco State University (B.A.-European and Latin American History-1986, M.A.-European History-1991, CBEST certification-1986) while simultaneously studying voice at the San Francisco Conservatory of Music (Adult Education Dept). She got her Basic and Advanced CTESOL Certificates from Transworld School in 2007. That same year, she joined ELS Language Schools (San Francisco campus) where she taught in an intensive English program for 11 years. She won the ELS Language Schools Excellence in Teaching Award in 2017. Margaret is fluent in Spanish and has traveled around Mexico, the Dominican Republic, and Puerto Rico. She has been trained in Visual Thinking Strategies (VTS) and is also a textile artist.

Educational Background: San Francisco State University (B.A.-European and Latin American History; Transworld School (CTESOL)

Heather Jovanelli

Full-Time Faculty, English for Art Purposes

As a licensed landscape architect, Heather has over 30 years and a wide range of professional and academic experience. She has taught at UC Berkeley, the University of Michigan, and the Danish Royal Academy of Fine Arts in Copenhagen where she was a Fulbright Scholar. Selected projects include: the Advanced Concepts Center for General Motors, Malibu, CA; Columbia University's athletic training center, NY, NY; Carousel Park Playground at the Santa Monica Pier, Santa Monica CA; the masterplan for Claremont's Harvey Mudd College, CA; the General Motors Corporate Headquarters in Thousand Oaks, CA; and Berkeley Hillel in Berkeley, CA as well as several design competition awards. She has an MLA from the Graduate School of Design at Harvard University.

Educational Background: Harvard (MLA-Design)

SUPPORT DEPARTMENT: FOUNDATIONS FULL-TIME FACULTY

Leandro Ng

Director, Foundations

Leandro Ng is an illustrator and concept artist who has worked for such high-profile clients as Central Park Media, Gap, Hasbro, Levi's, Sony, SQP Publishing, Stargate Comics, and The World Bank.

He is the co-author of "Creative Layout - Perspective for Artists" published by Pearson Publishing. Ng has also produced a graphic novel series with Viz Media, designed to entertain and educate teenagers in developing countries on global issues such as poverty, hunger, gender equality, universal education, diseases, and environmental sustainability. The series was translated and transmitted in various languages around the world and is archived in 200 libraries globally.

Educational Background: Academy of Art University (BFA-Illustration)

Li Mei Huang

Color Course Coordinator, Foundations

Mei has worked as a freelance artist for companies such as Netflix, UCSF, and Touchstone Climbing before venturing into art education. She coached different age groups and later returned to the alma mater as an instructor for the Foundations Department in 2019.

Educational Background: Academy of Art University (BFA-Illustration)

Joko Budiono

Full-Time Faculty, Foundations

Joko has a background in freelance illustration and architectural renderings, and a guest lecturer for Apple, San Jose State University, and CCA.

He has authored "Teddy-1" and "The Thousandth Thumbnail" art books, co-authored "Creative Layout - Perspective for Artists" and illustrated the graphic novel "Escape from Alcatraz - Battle of '46" published by the Golden Gate National Park Conservancy. Joko has been teaching at Academy of Art University since 1999.

Educational Background: Academy of Art University (MFA-Fine Art); Academy of Art University (BFA-Illustration); Hartnell College (AA-Art)

Adam Caldwell

Full-Time Faculty, Foundations

Adam has been a professional gallery artist since 2007, an illustrator since 1998, and has taught at Academy of Art University since 2001. He has exhibited in numerous galleries in the United States and in Europe. He was an instructor and director of the board at the Evolving Body Mind Institute, and a member of the Society of Illustrators West.

Educational Background: California College of Arts and Crafts (BFA-Illustration)

Jon Dalton

Full-Time Faculty, Foundations

Jon Dalton graduated from the Academy of Art University and has established himself as a freelance illustrator and fine artist in San Francisco. He has worked with a variety of book publishers, graphic designers, as well as children's clothing and toy companies. His client list includes Hopscotch Press, Creativity, Fisher-Price, and Kumon North America, Inc. His professional work also includes private commissions of fine art paintings throughout the Bay Area. Jon has been a member of the Children's Writers & Illustrators Market, Artists & Graphic Designer's Market, and Foundations faculty member since 2000.

Educational Background: Academy of Art University (BFA-Illustration)

David Choong Youb Lee

Full-Time Faculty, Foundations

Originally from Seoul, Korea, David has been a staple of San Francisco's art scene. Influenced by an eclectic mix of classical and underground art and music scenes, he ended up creating a unique style combining graffiti, collage, and classical realism with bold graphic elements. Also known for his elaborate art installations composed of individual box paintings of different depths, David deftly blends figuration with abstract dreamscapes. Two of those massive installations are located at the Grand Hyatt in San Francisco. David's work has shown at many galleries, art fairs, and published in various art books ("God made dirt, and dirt don't hurt", "4WORDS", "DIRT", "Convergence", and "Further") distributed by Gingko Press in Europe and Asia. He's been teaching at Academy of Art University since 1998, and currently lives/works in sunny side downtown San Francisco.

Educational Background: Academy of Art University (MFA-Fine Art); Academy of Art University (BFA-Fine Art)

Cristen Miller

Full-Time Faculty, Foundations

Cristen is a fine artist specializing in painting the landscape in oil and pastel. The deep love of learning inspired her to pass on her knowledge to others as a full-time faculty at Academy of Art University, teaching since 2001. In addition to her career as an art educator, she also exhibits her work in galleries and shows nationwide, currently represented by Chloe Fine Arts in San Francisco. As Signature Member of the Oil Painters of America, she has won numerous awards including the Oil Painters of America National Show "Best Associate Award of Excellence" and the California Art Club's Golden State Treasures Exhibition "Juror's Choice Award." Miller's work has been featured in the magazines "Southwest Art", "Pastel Journal", and in the contemporary drawing book series "Strokes of Genius."

Educational Background: Academy of Art University (MFA-Fine Art); Academy of Art University (BFA-Fine Art)

David Yeung

Full-Time Faculty, Foundations

David's work can be seen at Hespe Gallery in San Francisco and Waterhouse Gallery in Pasadena. He is also prolific in murals and private commission paintings. David has taught at Academy of Art University since 2012. David is always inspired by beginner students' enthusiasm and creativity in solving design challenges.

Educational Background: Academy of Art University (MFA-Fine Art); Academy of Art University (BFA-Fine Art)

SUPPORT DEPARTMENT: LIBERAL ARTS FULL-TIME FACULTY

Michael Leitch

Associate Director, Liberal Arts

Michael has been an Academy of Art instructor since 1998. Since that time he has overseen the Academy's Quantitative Literacy courses. His professional background includes theater and radio in the San Francisco area and in Southern Japan. Michael also worked as a flight instructor in San Jose, California, and holds a commercial pilot license with multi-engine and instrument ratings. In addition to his duties as Associate Director of Liberal Arts, Michael teaches courses in physics, ergonomics, and mathematics.

Educational Background: Utah State University (Ph.D.-Mathematics Education); University of California, Berkeley (MA-Science Education); Evergreen State College (BS-Physics, Music)

Jesse Ficks

Film History Coordinator, Liberal Arts

Jesse Hawthorne Ficks is the film history coordinator at the Academy of Art University and is part of the San Francisco Bay Area Film Critics Circle. He is the film festival critic at 48hills (aka SF Bay Guardian) and attends film festivals around the world including Sundance, Cannes, Toronto and New York. He has a Bachelor's degree from Portland State University in Film/Theatre Arts and curates/hosts "MOVIES FOR MANIACS," a film series celebrating underrated and overlooked cinema, in a neo-sincere manner.

Educational Background: Portland State University (BA-Theatre Arts/Film)

Kelly Holt

Writing Coordinator, Liberal Arts

Kelly Holt has been teaching English Composition and World Literature at the Academy of Art University since 2005 and has been the Writing Coordinator/ Full-time Faculty since 2009. She holds a Ph.D. in Literature from UC Santa Cruz, an MFA in Creative Writing from San Francisco State University, and a BA in Literature and American Studies from UC Santa Cruz. Her dissertation focused on the incorporation of the early-modern poetic forms of Dante and Petrarch into the twentieth-century serial poems of the Berkeley Renaissance poets. She has also taught Creative Writing at San Francisco State University and UC Santa Cruz and Literature at UC Santa Cruz. Her scholarly work and poetry have appeared in the anthologies *After Spicer: Critical Essays* and *Bay Poetics* and in the journals *Fulcrum*, *New American Writing*, *Jacket*, *Viz*, *Tolling Elves*, *Commonweal*, *Mirage 4 Period(ical)*, *6500*, *Small Town* and *Fourteen Hills*.

Educational Background: University of California, Santa Cruz (Ph.D. and MA-Literature); San Francisco State University (MFA-Creative Writing); University of California, Santa Cruz (BA-Literature and American Studies)

Melissa Greenley

Full-Time Faculty, English for Art Purposes

Melissa holds a Bachelor of Science degree in Kinesiology, a Master's Degree in Education specializing in Curriculum and Instruction, and holds California Single Subject Teaching Credentials in Biology and Chemistry, with English Language Learner (ELL) certification. She began her teaching career in public secondary schools, having spent 15 years teaching chemistry, biology, anatomy/physiology, ecology, Earth science, health, physical science, and math. She has also been a presenter at California and National Science Teachers Association conferences, and was one of the writers and pilot teachers for a National Science Foundation funded chemistry textbook. Melissa has been with the Academy of Art University since 2015.

Educational Background: University of Phoenix (MA-Education-Curriculum and Instruction); California State University – Sacramento (BS-Kinesiology)

Tom Molanphy

Full-Time Faculty, Liberal Arts

Since 2001, Molanphy has taught writing and journalism at the Academy of Art University. His journalism has appeared in *48 Hills*, *SF Weekly*, *USA Today Travel.com*, and *The San Francisco Chronicle*. He was awarded a 2022 USC Annenberg Center for Health Journalism Data Fellowship. His essay "The Road Less: John Huston, Blue-Footed Boobies and Me" earned a 2017 BATW award, and his short story "Of Subareas and Public Bathrooms" was included in the *California Prose Directory*. His memoir "Loud Memories Of A Quiet Life" is available through *OutPost19 Press*. He is a member of the Society of Environmental Journalists.

Educational Background: University of Montana (MFA-Creative Writing); Loyola University (BA-English Literature)

David Riffert

Full-Time Faculty, Liberal Arts

David has been teaching since 1983. His articles have been featured in print and publications, including exhibition catalog essays (2019 for an exhibit at the Mihaly Munkacsy Fine Art Museum, "Paintings of Tibor Simon-Mazula; "Dawning" at the Shooting Gallery, San Francisco). Colleges where David has taught include The Pennsylvania State University, Principia College, and Academy of Art University. David received his BA in History and Art History from Principia College, and earned his MA in Art History from The Pennsylvania State University. David helped initiate the Liberal Arts Study Abroad graduate curriculum and has traveled to Europe numerous times with Academy students since the late 1990s and has authored numerous online graduate classes. He also served six years (2014-19) on the board of an architectural preservation organization for the City of Berkeley's only National Historic Landmark edifice.

Educational Background: The Pennsylvania State University (MA-Art History); The Principia College (BA-History / Art History)

Stephen P. Williams

Full-Time Faculty, Liberal Arts

Stephen Williams earned a BA and an MA in history at San Francisco State University where his graduate work included the study of civilization from antiquity through the Renaissance and the art of the early Italian Renaissance in Venice. His research projects included the representation of St. Francis of Assisi in literature and art, the graphic art and text of the "Hypnerotomachia Poliphili" of Colonna and its representation of Renaissance pagan ideals, as well as the evolution of early Christian iconography. In 2017 he presented a paper on the Hellenistic "Old Market Woman" sculpture at the College Arts Association conference in New York City. Other topics of interest and research include the French Revolution and World War I. He studied Italian and history at the Scuola Leonardo Da Vinci in Rome. Mr. Williams has been teaching courses on art history and western civilization at the Academy since 2001 and lead students on study abroad trips to Europe including Italy.

Educational Background: San Francisco State University (MA-History); San Francisco State University (BA-History)

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PART-TIME FACULTY INFORMATION

SCHOOL OF ACTING

Anthony Montes	25+ years experience as an actor
Bruce Williams	38+ yrs exp in acting and a certificate in acting from American Conservatory Theater
Charles Dougherty	40+ years as an actor
Danielle Aversa	10 + yrs. of Movement Specialist
Deborah Eubanks	Bachelor of Arts, University of East Anglia (Norfolk, United Kingdom, English Literature & Language)
Karen Hirst	Bachelor of Arts, MacMurray College (Jacksonville, Illinois, Speech & Theatre Arts)
Lena Hart	Master of Fine Arts, University of Tennessee (Knoxville, Tennessee, Acting)
Mark Rafael	Master of Fine Arts, Yale University (New Haven, Connecticut, Acting)
Marvin Greene	Master of Fine Arts, American Conservatory Theatre (San Francisco, California, Acting)
Rebecca Miller	Master of Fine Arts, Rutgers-Mason Gross (New Brunswick, New Jersey, Acting)
Titus VanHook	Master of Fine Arts, Columbia University (New York, New York, Theatre Arts: Acting)

SCHOOL OF ADVERTISING

Benjamin Heller	Bachelor of Science, Boston University (Boston, Massachusetts, Film & Television)
Cybele Zufolo	Master of Fine Arts, Columbia University (New York, New York, Secondary English)
Dan Kohler	Bachelor of Science, Indiana University (Bloomington, Indiana, Accounting)
Ellen Shakespeare	Master of Arts, Kent State University (Kent, Ohio, English)
Johanna Pino	Bachelor of Arts, California State University, Chico (Chico, California, Information & Communication Studies)
Molly McLaughlin	Bachelor of Science, California State University, Chico (Chico, California, Business)
Roger Muller	Master of Fine Arts, Academy of Art University (San Francisco, California, Advertising)
Terry Jones	Bachelor of Arts, Academy of Art University (San Francisco, California, Advertising Design)

SCHOOL OF ANIMATION & VISUAL EFFECTS

Alex Waldo	Bachelor of Fine Arts, Oklahoma Christian University (Edmond, Oklahoma, Graphic Design - Illustration)
Allison Rutland	Bachelor of Arts, McMaster University (Ontario, Canada, Multimedia)
Amrinder Jassar	Master of Fine Arts, Academy of Art University (San Francisco, California, Animation and Visual Effects)
Andrea Chen	Master of Fine Arts, Academy of Art University (San Francisco, California, Animation & Visual Effects)
Annie Wong	Bachelor of Fine Arts, California College of the Arts (Oakland, California, Individualized)
Aviv Mano	Bachelor of Fine Arts, Ringling College of Art & Design (Sarasota, Florida, Computer Animation)

Brett Schulz	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Computer Animation)
Carol Norton	Bachelor of Arts, University of California, Santa Barbara (Santa Barbara, California, Communications)
Charlie Canfield	30+ yrs of experience as an artist and animator
Christopher Canga	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
Cody Lyon	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Animation & Visual Effects)
Craig Dauterive	Master of Fine Arts, Academy of Art University (San Francisco, California, Animation and Visual Effects)
David Fremont	20+ yrs experience in Animation
Eric White	Bachelor of Fine Arts, Rhode Island School of Design (Providence, Rhode Island, Illustration)
George Pafnutieff	Bachelor of Science, University of San Francisco (San Francisco, California, Information Systems Mgmt.)
Ivan Gozali	Bachelor of Arts, University of California (San Diego, California, Interdisciplinary Computing & the Arts)
Jason Patnode	Bachelor of Arts, San Francisco State University (San Francisco, California, Cinema)
Jessica Madsen	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Compositing)
John Lee	17+ years of experience as an animator
Jonathan Gilbert	Master of Fine Arts, Academy of Art University (San Francisco, California, Animation and Visual Effects)
Julian Meyer	Bachelor of Arts, San Francisco State University (San Francisco, California, Art)
Linda Bel	Bachelor of Arts, Sheridan College (Sheridan, Wyoming, Computer Animation)
Michael Vickner	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
Nathan Wall	Master of Arts, University of Kansas (Lawrence, Kansas, English)
Nickolas Rosario	Bachelor of Science, Academy of Art University (San Francisco, California, Animation)
Norm DeCarlo	Bachelor of Fine Arts, Minneapolis College of Art and Design (Minneapolis, Minnesota, Sculpture)
Paulo Alvarado	24+ yrs exp animation & art and a certificate in illust from Ringling Coll of Art & Design
Rey Hernandez	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Animation and Visual Effects)
Samuel Fleming	Bachelor of Fine Arts, University of North Texas (Denton, Texas, Painting and Drawing)
Shaun Featherstone	Bachelor of Arts, University of Lincoln (Lincoln, United Kingdom, Animation)
Stephen Wong	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration and Animation)
Steve Galgas	Bachelor of Fine Arts, Columbus College of Art & Design (Columbus, Ohio, Media Studies Time-Based)
Thomas Meade	Bachelor of Science, Boston University (Boston, Massachusetts, Film Production Art History)
Tom Bertino	Bachelor of Fine Arts, California College of Arts and Crafts (Oakland, California, Illustration)
Van Phan	Master of Fine Arts, University of Southern California (Los Angeles, California, Cinematic Arts)

Vaughn Smith	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Animation & Visual Effects)
William Ziegler	Bachelor of Science, Art Institute of Pittsburgh (Pittsburgh, Pennsylvania, Multimedia and Animation)

SCHOOL OF ARCHITECTURE

Adam Miller	Master of Architecture, University of California, Berkeley (Berkeley, California, Architecture)
Alexandra Neyman	Master of Architecture, University of Michigan (Ann Arbor, Michigan, Architecture)
Andrei Hakhovich	Master of Architecture, California College of the Arts (San Francisco, California, Architecture)
Antonio Lao	Master of Arts, University of California, Berkeley (Berkeley, California, Architecture)
Antonius Van Erp	Master of Science, Technical University Eindhoven (Eindhoven, Netherlands, Architecture)
Archibald Woo	Master of Architecture, University of Nebraska Medical Center (Lincoln, Nebraska, Architecture)
Ashley August	Master of Architecture, Harvard University (Cambridge, Massachusetts, Architecture)
Aurgho Jyoti	Master Design Studies, Harvard University (Cambridge, Massachusetts, Design)
Benjamin Rice	Master of Architecture, Princeton University (Princeton, New Jersey, Architecture)
Carl Wilford	Master of Science, University of California, Davis (Davis, California, Structural Engineering)
Charles Green	Master of Architecture, University of California, Berkeley (Berkeley, California, Architecture)
Chiawang Yeh	Master of Science, Stanford University (Stanford, California, Civil & Environmental Engineering)
Clifford Minnick	Master of Architecture, Southern California Institute of Architecture (Los Angeles, California, Architecture)
Dan Hogman	Master of Architecture, Academy of Art University (San Francisco, California, Architecture)
Diego Romero Evans	Masters Landscape Architecture, University of California, Berkeley (Berkeley, California, Landscape Architecture)
Doron Serban	Master of Architecture, Syracuse University (Syracuse, New York, Architecture)
Elizabeth Cohn-Martin	Master of Architecture, Columbia University (New York, New York, Architecture)
Eric Lum	Doctor of Philosophy, Massachusetts Institute of Technology (Cambridge, Massachusetts, Theory and Criticism of Architecture)
Eric Reeder	Master of Architecture, University of California, Berkeley (Berkeley, California, Architecture)
Fabiana Possamai Wills	Master Advanced Studies, California College of the Arts (San Francisco, California, Architecture)
Gilberto Rodriguez	Bachelor of Architecture, University of Texas at Austin (Austin, Texas, Architecture)
Ines Martins de Brito	Bachelor of Architecture, Lusíada University (Lisboa, Portugal, Architecture & Arts)
Kateryna Bilyk	Master of Architecture, Princeton University (Princeton, New Jersey, ARC Post Professional)
Khaldoun Alcharabi	Master of Architecture, Savannah College of Art Design (Savannah, Georgia, Architecture)

Kotting Luo	Master of Architecture, Harvard University (Cambridge, Massachusetts, Architecture)
Kris Menos	Master of Science, Massachusetts Institute of Technology (Cambridge, Massachusetts, Architecture Studies)
Laura Brugger	Doctor of Philosophy, Columbia University (New York, New York, Art History and Archaeology)
Matthew Davis	Master of Architecture, Columbia University (New York, New York, Architecture)
Michael Temple	Master of Architecture, Virginia Polytechnic Institute and State University (Blacksburg, Virginia, Architecture)
Naima Sweeting	Master of Architecture, Cornell University (Ithaca, New York, Design)
Owjan Hashtroudi	Master of Science, University of Surrey (Surrey, United Kingdom, Structural Engineering)
Paul Burgin	Master of Arts, University of California, Berkeley (Berkeley, California, Architecture)
Paul Hallowell	Bachelor of Architecture, Pennsylvania State University (University Park, Pennsylvania, Architectural Engineering)
Peter Strzebnik	Master of Architecture, Ball State University (Muncie, Indiana, Architecture)
Rebal Knayzeh	Master of Architecture, University of London (London, United Kingdom, Architectural Design)
Ryan Hong	Master of Architecture, University of California Los Angeles (Los Angeles, California, Architecture)
Sameena Sitabkhan	Master of Architecture, Southern California Institute of Architecture (Los Angeles, California, Architecture)
Sara Khorshidifard	Doctor of Philosophy, University Wisconsin-Milwaukee (Milwaukee, Wisconsin, Architecture)
Sergio Lima	Master of Architecture, University of Palermo (Palermo, Italy, Architecture)
Shahzia Sarwar	Master of Architecture, University of Arizona (Tucson, Arizona, Architecture)
Shruti Dixit	Master's Other, Pennsylvania State University (University Park, Pennsylvania, Landscape Architecture)
Ying Wang	Master of Architecture, Academy of Art University (San Francisco, California, Architecture)
Zachary Meade	Bachelor of Arts, University of California, Santa Barbara (Santa Barbara, California, Political Science)

SCHOOL OF ART EDUCATION

Ceana Botts	Master of Arts, University of San Francisco (San Francisco, California, English: TESOL)
Marybeth Tereskiewicz	Master of Education, San Francisco State University (San Francisco, California, Education)

SCHOOL OF ART HISTORY

Chiara Rosequist	Master of Architecture, Sapienza - Università di Roma (Roma, Italy, Architecture)
Gabriela Sotomayor	Master of Arts, Courtauld Institute of Art (London, United Kingdom, History of Art)
Julie Oxendale	Bachelor of Arts, Dartington College of Arts (Devon, United Kingdom, Theater Language)
Kimberly Selvaggi	Master of Arts, University College London (London, United Kingdom, Principles of Conversation)

Steven Weiss	Master of Arts, University of Leuven (Leuven, Belgium, Philosophy)
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SCHOOL OF FASHION

Aigerim Akenova Mutlu	20+ yrs experience in the fashion and textile industry
Aina Beck Hussain	Master of Fine Arts, Parsons the New School for Design (New York, New York, Fashion Design and Society)
Andrea Skillings	Master of Arts, New School (Jacksonville, Florida, Fashion and Textiles)
Andrew Hagenbuch	Bachelor of Fine Arts, Ithaca College (Ithaca, New York, Film, Photography, Visual Arts)
Anna Zuyeva	Master of Fine Arts, Academy of Art University (San Francisco, California, Fashion)
Annet Katan	Master of Arts, Academy of Art University (San Francisco, California, Fashion Art Direction)
Brian Wakabayashi	Bachelor of Arts, University of California, Irvine (Irvine, California, English)
Cameron Orland	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Knitwear)
Christian McGuigan	Bachelor of Arts, Angelo State University (San Angelo, Texas, Marketing Art)
Christy Jones	Master of Fine Arts, Ohio University (Athens, Ohio, Production Design)
Cory London	Bachelor of Fine Arts, Savannah College Art Design (Savannah, Georgia, Fashion Design)
Dan Maguire	Bachelor of Arts, State University of New York, University at Albany (Albany, New York, Business)
Danielle Wallis	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Visual Merchandising)
Diane Dorrans Saeks	Bachelor of Arts, Canterbury University (Manchester, United Kingdom, English and French Literature)
Dina Meoli	Master of Science, North Carolina State University (Raleigh, North Carolina, Textile and Apparel Technology and Management)
Elena Eberhard	Master of Arts, Saint Petersburg State University (St. Petersburg, Russian Federation, Psychology)
Elena Slivnyak	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Fashion Design)
Felicia Gillis	Master of Fine Arts, Academy of Art University (San Francisco, California, Fashion)
Flora Tsapovsky	Master of Arts, Hebrew University of Jerusalem (Jerusalem, Israel, Journalism/Media Studies)
Geetika Gupta	Master of Business Admin, Argosy University (Alameda, California, Business Administration)
Hanbit Ku	Master of Fine Arts, Academy of Art University (San Francisco, California, Fashion)
Hersha Steinbock	Master of Arts, Portland State University (Portland, Oregon, English)
Jackie Hanson	Bachelor of Arts, Kingston University (Surrey, United Kingdom, Textiles/Fashion)
Jackson Riker	Master of Fine Arts, California State University, Los Angeles (Los Angeles, California, Studio Arts)
Jacqueline Phelan	Master of Arts, Fashion Institute Technology (New York, New York, Fashion and Textiles)
Jamie Juang	15+ years of cosplay experience

Jane Yu	Bachelor of Arts, Univeristy of California Los Angeles (Los Angeles, California, American Literature & Culture, Sociology)
Jeanette Au	Master of Fine Arts, Academy of Art University (San Francisco, California, Fashion)
Jenny Krasteva	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Fashion)
Jill Siefert	Bachelor of Science, Fashion Institute Technology (New York, New York, Fashion Marketing and Merchandising)
Joanne Waters	Bachelor of Arts, Northumbria University (Newcastle Upon Tyne, United Kingdom, Fashion Design)
John Sun	Bachelor of Fine Arts, Parsons School of Design (New York, New York, Fashion Design)
Julie DeMaggio	Master of Fine Arts, Academy of Art University (San Francisco, California, Fashion)
Julie Engelbrecht	Master of Fine Arts, Ohio State University (Columbus, Ohio, Theatre)
Karen Hook	Bachelor of Arts, San Francisco State University (San Francisco, California, Business Administration)
Kari Lantin	Bachelor of Arts, California State University, Chico (Chico, California, Fashion Merchandising)
Kim Data	18+ yrs. exp. as a designer, consultant, design instructor and an AA from FIDM
Lilit Safaryan	Master's, Moscow State University of Economics (Moscow, Russian Federation, Textile Engineering)
Linda Butler	Bachelor of Science, Oral Roberts University (Tulsa, Oklahoma, Marketing and Communications)
Lynn Falconer Pelzman	Bachelor of Arts, University of California, Santa Barbara (Santa Barbara, California, English Literature)
Maggie Whitaker	Master of Fine Arts, University of California, San Diego (La Jolla, California, Costume Design)
Martin Nunez	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Fashion)
Mary Sylves	Bachelor of Science, Thomas Jefferson University (Philadelphia, Pennsylvania, Fashion Design)
Matthew Sholty	Bachelor of Science, California Polytechnic State University (San Luis Obispo, California, Business Administration)
Michael Carbaugh	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Fashion)
Midori Sargent	31+ years of designing and producing knitwear
Nancy Sommer	Bachelor of Science, University of Missouri, St. Louis (St Louis, Missouri, Clothing and Textiles)
Nicolas Gutierrez	Master of Fine Arts, Academy of Art University (San Francisco, California, Photography)
Qing Guo	Master of Fine Arts, Academy of Art University (San Francisco, California, Fashion)
Renata Lindroos	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Fashion)
Russell Clower	Bachelor of Fine Arts, Parsons School of Design (New York, New York, Illustration)
Sandra Parenti	Bachelor of Arts, Temple University (Philadelphia, Pennsylvania, Sociology)
Sara Shepherd	Bachelor of Arts, Academy of Art University (San Francisco, California, Fashion)
Sarah Dean	17+ yrs experience as a makeup artist and hair stylist

Sharon Murphy	Bachelor of Arts, Ohio State University (Columbus, Ohio, English)
Suzanne Chancy	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Fashion Merchandising)
Tanja Milutinovic	Master of Fine Arts, Academy of Art University (San Francisco, California, Fashion Design, Textiles)
Uduak Oduok	Juris Doctor, Hastings College Law (San Francisco, California, Law)
Yaryna Zhuk	Master of Fine Arts, Academy of Art University (San Francisco, California, Fashion Design)
Yoko Ichikawa	Master of Arts, New School University (New York, New York, Media Studies)

SCHOOL OF FINE ARTS

Anne Stryke	Master of Fine Arts, Academy of Art University (San Francisco, California, Sculpture)
Brandie Grogan	Master of Fine Arts, Academy of Art University (San Francisco, California, Fine Art)
Brandon Smith	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Fine Art - Oil Painting)
Carla Crawford	Bachelor of Fine Arts, University of California, Davis (Davis, California, Art Studio)
Chris Rolik	Bachelor of Fine Arts, California College of Arts and Crafts (Oakland, California, Printmaking)
Christine Hanlon	Master of Fine Arts, Academy of Art University (San Francisco, California, Painting)
Dean Larson	Master of Education, Towson State University (Towson, Maryland, Art Education)
Deborah Samia	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Sculpture)
Ho Jun Lee	Master of Fine Arts, Academy of Art University (San Francisco, California, Figure Painting)
Jeffrey Nishinaka	Bachelor of Fine Arts, Art Center College Design (Pasadena, California, Illustration)
Jesse Mangerson	Master of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
Jinny Tomozy	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Painting and Drawing)
Joevic Yeban	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Painting)
John Neary	Bachelor of Fine Arts, Pratt Institute (Brooklyn, New York, Film)
Kevin Moore	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Fine Art - Painting)
Kevin Wueste	Bachelor of Arts, McDaniel College (Westminster, Maryland, English Literature)
Mark Elliot	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Fine Art)
Romanoos Mattonen	Master of Fine Arts, Academy of Art University (San Francisco, California, Figurative Painting)
Sheldon Greenberg	Bachelor of Science, San Jose State University (San Jose, California, Graphic Design)
Thomas Marsh	Master of Fine Arts, California State University, Long Beach (Long Beach, California, Art)

Tomutsu Takishima	Master of Fine Arts, Academy of Art University (San Francisco, California, Fine Arts)
Zachary Zdrale	Master of Fine Arts, Academy of Art University (San Francisco, California, Figurative Painting)

SCHOOL OF GAME DEVELOPMENT

Alexander Fuhr	Bachelor of Science, Ohio State University (Columbus, Ohio, Electrical & Computer Engineering)
Baqir Shah	8+ years of experience in game design
Brandon Luyen	Bachelor of Arts, Academy of Art University (San Francisco, California, Illustration and Character Animation)
Brendan Milos	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Animation and Visual Effects)
Casey Lafferty	Master of Science, University of Nebraska Lincoln (Lincoln, Nebraska, Computer Science)
Cody Miles	Bachelor of Fine Arts, Virginia Commonwealth University (Richmond, Virginia, Communication Arts)
Denmark Gibbs	Master of Fine Arts, Academy of Art University (San Francisco, California, Game Design)
Dustin Aber	Bachelor of Arts, Cogswell Polytechnic College (Sunnyvale, California, Computer Video Imaging)
Gary Mi	Master of Business Admin, Massachusetts Institute of Technology (Cambridge, Massachusetts, Management)
Gavin Wood	20+ yrs experience in visual effects
Graham Pezzuti	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Acting, Music and Sound)
Hugh Trombley	Bachelor of Science, Art Institute of California (Los Angeles, California, Game Art & Design)
Jacqueline Jocson	Master of Fine Arts, University of Southern California (Los Angeles, California, Animation and Digital Arts)
Jonathan Usiak	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Computer Modeling and Concept Art)
Justin Halpin	Bachelor of Applied Science, Expression College for Digital Arts (Emeryville, California, Animation and Visual Effects)
Kelsey Martin	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Game Development)
Kevin Harkness	Bachelor of Fine Arts, Columbus College of Art & Design (Columbus, Ohio, Animation)
Lawrence Mangum	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
Lori Hyrup	Bachelor of Science, San Diego State University (San Diego, California, Biology)
Marius Millar	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
Mary Krefting	Bachelor of Arts, University of California, Berkeley (Berkeley, California, Biology)
Michael Lounsbury	Master of Fine Arts, Academy of Art University (San Francisco, California, Game Design)
Miles Horak	Bachelor of Arts, Albion College (Albion, Michigan, Mathematics)
Myles Cardiff	Bachelor of Science, Academy of Art University (San Francisco, California, Game Programming)
Patrick Kenney	Bachelor of Fine Arts, Columbus College of Art & Design (Columbus, Ohio, Illustration)

Patrick Wagner	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Game Design)
Phillip Kauffold	Bachelor of Arts, Northern Illinois University (DeKalb, Illinois, Communications, and Japanese)
Randall Smith	Bachelor of Fine Arts, Maryland Institute College of Art (Baltimore, Maryland, Experimental Animation)
Robert Cabrera	Master of Arts, Academy of Art University (San Francisco, California, Animation and Visual Effects)
Ryan Medeiros	Bachelor of Arts, University of California, Santa Cruz (Santa Cruz, California, Fine Art)
Samuel Filstrup	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Animation & Visual Effects)
Sean Leake	Master of Fine Arts, California College of the Arts (San Francisco, California, Fine Arts)
Thomas Carroll	Bachelor of Science, Coleman College (San Diego, California, Computer Science)
Todd Gorang	9+ years of game design experience
Van Phan	Master of Fine Arts, University of Southern California (Los Angeles, California, Cinematic Arts)
William Parker	Master of Fine Arts, Academy of Art University (San Francisco, California, Character Modeling)

SCHOOL OF GRAPHIC DESIGN

Amanda Jensen	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Graphic Design)
Amy Broadbent	Bachelor of Fine Arts, University Santo Tomas (Manila, Philippines, Advertising)
Amy Segal-Burke	17+ years exp in Graphic Design
Ana Criado	15+ years of experience in Graphic Design
David Blankenship	Bachelor of Arts, San Diego State University (San Diego, California, Art)
David Hake	Bachelor of Science, University of Cincinnati (Cincinnati, Ohio, Design)
Fiona Blankenship	Bachelor of Fine Arts, Art Center College Of Design (Los Angeles, California, Graphics & Packaging)
Hunter Wimmer	Bachelor of Fine Arts, Virginia Commonwealth University (Richmond, Virginia, Communication Arts & Design)
Irena Milev	Bachelor of Arts, University of California Los Angeles (Los Angeles, California, Design)
Jeff Carino	Bachelor of Fine Arts, Eastern New Mexico University (Portales, New Mexico, Art w/ Emphasis in Graphic Design)
Jeremy Stout	Bachelor of Fine Arts, California College of Arts and Crafts (Oakland, California, Graphic Design/ Painting)
John Nettleton	Master of Fine Arts, Virginia Commonwealth University (Richmond, Virginia, Design Visual Communications)
Laurie Makela	Master of Fine Arts, Cranbrook Academy of Art (Bloomfield Hills, Michigan, Visual Communication)
Lloyd Mitchell	Master of Arts, Argosy University (Orange, California, Education)
Peter Chun	25+ years experience as designer
Rick Granados	Bachelor of Fine Arts, School of Visual Arts (New York, New York, Photography)
Sandra Isla	Master of Fine Arts, Academy of Art University (San Francisco, California, Graphic Design)

Thomas McNulty	Bachelor of Fine Arts, Art Center College Design (Pasadena, California, Graphics/Packaging)
Thomas Mungovan	Master of Fine Arts, Goddard College (Plainfield, Vermont, Interdisciplinary Arts)
Troy Alders	Bachelor of Fine Arts, California Institute of the Arts (Valencia, California, Art)

SCHOOL OF ILLUSTRATION

Christopher Canga	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
Alexandria Gold	Bachelor of Arts, San Francisco State University (San Francisco, California, Art)
Angela Dominguez	Master of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
Carl Potts	Bachelor of Arts, State University of New York at New Paltz SUNY (New Paltz, New York, Creative Writing)
Chris Schenck	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
Christopher Marrinan	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
Christopher Sloan	30+ years as an Art Director
David Ball	Bachelor of Fine Arts, Massachusetts College of Art and Design (Boston, Massachusetts, Illustration)
Dylan Vermeul	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
Gary Amaro	Bachelor of Arts, University of California, Berkeley (Berkeley, California, Art Practice & Eng.Lit.)
Gary Weiss	Bachelor of Fine Arts, Art Center College Design (Pasadena, California, Illustration)
George Pitcher	Master of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
Jorge Mascarenhas	Bachelor of Fine Arts, California College of the Arts (Oakland, California, Illustration)
Joseph Cavalieri	Bachelor of Fine Arts, School of Visual Arts (New York, New York, Illustration)
Julie Downing	Bachelor of Fine Arts, Rhode Island School of Design (Providence, Rhode Island, Illustration)
Julie Peterson-Goonan	Bachelor of Fine Arts, San Francisco State University (San Francisco, California, Illustration)
Marc Lopez	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
Mike Dubisch	Bachelor of Fine Arts, School of Visual Arts (New York, New York, Media Arts)
Robert Revels	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
Sandra Speidel	Master of Science, Ohio University (Athens, Ohio, Journalism)
Thomas Denmark	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
Thomas Gronbukt	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
Tom Ellsworth	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
Warren Chang	Bachelor of Fine Arts, Art Center College Design (Pasadena, California, Illustration)

SCHOOL OF INDUSTRIAL DESIGN

Adam Gustafson	Master of Fine Arts, Academy of Art University (San Francisco, California, Industrial Design)
Agota Jonas	Master of Arts, San Jose State University (San Jose, California, Industrial Design)
Akino Tsuchiya	Bachelor of Science, Art Center College Design (Pasadena, California, Industrial Design)
Claudia Dallendoerfer	Master of Fine Arts, Berlin University of the Arts (Berlin, Germany, Industrial Design)
David Curiel	Bachelor of Science, The Art Institute of Fort Lauderdale (Ft Lauderdale, Florida, Industrial Design)
Diane Elabidi	Master's, University of Montreal, Polytechnic School (Quebec, Canada, Industrial Engineering)
Frank Zucchi	15+ yrs of experience in Industrial Design
Guy Melville-Brown	Master of Arts, Coventry University (Coventry, United Kingdom, Design)
Hector Silva	Bachelor of Fine Arts, University Illinois Champaign Urbana (Urbana, Illinois, Industrial Design)
Joseph Choi	Bachelor of Science, Art Center College Design (Pasadena, California, Transportation Design)
Joseph Rider	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Industrial Design)
Kwan Kim	Bachelor of Science, Art Center College Design (Pasadena, California, Transportation Design)
Leif Petersson	Bachelor of Science, Art Center College Design (Pasadena, California, Product Design)
Manuel Pelaez	Master of Fine Arts, Academy of Art University (San Francisco, California, Industrial Design)
Manuel Rojas	Bachelor of Science, Art Center College Design (Pasadena, California, Transportation Design)
Mark Bolick	Bachelor of Fine Arts, California College of Arts and Crafts (Oakland, California, Industrial Design)
Mark Garcia	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Industrial Design)
Max Cohen	Bachelor of Science, Georgia Institute of Technology (Atlanta, Georgia, Industrial Design)
Melvin Dominguez	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Industrial Design)
Rebecca Duke	Bachelor of Fine Arts, Maine College of Art (Portland, Maine, Painting)
Sam Rosen	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Industrial Design)
Samuel Diaz Romo	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Industrial Design)
Shin So	Master of Arts, Pratt Institute (Brooklyn, New York, Industrial Design)
Shizunori Kobara	Bachelor of Science, San Jose State University (San Jose, California, Industrial Design)
Thomas McNulty	Bachelor of Fine Arts, Art Center College Design (Pasadena, California, Graphics/Packaging)

SCHOOL OF INTERACTION & UI/UX DESIGN

Anton Wannenburg	20+ yrs exp producer, animator & editor & a certificate in anim frm School of Comm Arts
Clarke Robinson	Bachelor of Fine Arts, San Jose State University (San Jose, California, Photography)
Dale Jones	Master of Communications, California State University Northridge (Northridge, California, Computer Science)
Edward Cho	Bachelor of Science, University of California (San Diego, California, Mechanical Engineering)
Frank Pietronigro	Bachelor of Fine Arts, San Francisco Art Institute (San Francisco, California, Interdisciplinary)
Heather Norvall	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Web Design and New Media)
Matt Moresco	Master of Arts, Academy of Art University (San Francisco, California, Animation and Visual Effects)
Michael Catanzaro	30+ yrs of exp as a front end programmer and project manager, and exp in web development
Michael Lee	Bachelor of Arts, University of California, Berkeley (Berkeley, California, Political Economy - Globalization)
Nikki Kipple	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Computer Arts, New Media)
Nikolai Lokteff	Bachelor of Science, San Jose State University (San Jose, California, Graphic Design)
Roger Muller	Master of Fine Arts, Academy of Art University (San Francisco, California, Advertising)
Ryan Hanau	Master of Fine Arts, Art Center College Design (Pasadena, California, Media Arts)
Ryan Medeiros	Bachelor of Arts, University of California, Santa Cruz (Santa Cruz, California, Fine Art)
Terry Jones	Bachelor of Arts, Academy of Art University (San Francisco, California, Advertising Design)
Taylor Feliz	Master of Science, University of Denver (Denver, Colorado, Information Technology)

SCHOOL OF INTERIOR ARCHITECTURE & DESIGN

Brook Yeagle	Bachelor of Science, Florida International University (Miami, Florida, Interior Design)
Callan Gaines	Bachelor of Fine Arts, Winthrop University (Rock Hill, South Carolina, Interior Design)
Cathleen Gouveia	Masters Interior Architecture, Rhode Island School of Design (Providence, Rhode Island, Interior Architecture)
Cheryl Gulley	Master of Fine Arts, Academy of Art University (San Francisco, California, Interior Architecture & Design)
Dan Bohlen	Master of Architecture, University of Colorado (Boulder, Colorado, Architecture)
David Jozaites	26+ yrs. experience design, fabrication and modeling
Gail Goldman	Master of Fine Arts, University of North Texas (Denton, Texas, Communication Design)
Hashem Abdel-Hadi	Master of Architecture, Academy of Art University (San Francisco, California, Architecture)
Ivan Azerbegi	Bachelor of Arts, University of California, Berkeley (Berkeley, California, Architecture)
Jaime Rodriguez	Master of Science, University of Texas - El Paso (El Paso, Texas, Construction Management)

James Gleeson	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
Jemy Massie	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Interior Architecture and Design)
Kameela Samuel	Master of Architecture, Boston Architectural College (Boston, Massachusetts, Architecture)
Lauren Trujillo	Master of Fine Arts, Florida State University (Tallahassee, Florida, Interior Design)
Leonarda Tamayo	3+ yrs. experience in graphic design
Mark Miller	Master of Fine Arts, Academy of Art University (San Francisco, California, Interior Architecture and Design)
Mary Ferroggiaro	Bachelor of Architecture, University of Oregon (Eugene, Oregon, Architecture)
Michael Sammet	Master of Arts, Stanford University (Stanford, California, Political Science)
Molly Ness	Bachelor of Science, University of Wisconsin, Madison (Madison, Wisconsin, Medical Microbiology)
Namrata Mohanty	Master of Fine Arts, University of California Los Angeles (Los Angeles, California, Design / Media Arts)
Robert Frank	Bachelor of Fine Arts, Rhode Island School of Design (Providence, Rhode Island, Architecture)
Ryadi Adityavarman	Master of Science, University of Texas at Austin (Austin, Texas, Architectural Studies)
Scott Kress	Bachelor of Arts, San Francisco State University (San Francisco, California, Geography)
Susan Sutton	Doctor of Philosophy, Graduate Theological Union (Berkeley, California, Art and Religion)
Suzan Swabacker	Master of Arts, Stanford University (Stanford, California, Civic Engineering and Management)
Taylor Parker	Master's, Western Carolina University (Cullowhee, North Carolina, Entrepreneurship & Innovation Leadership)
Vaso Peritos	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Interior Design)
Wafaa Sabil	Master of Architecture, Georgia Institute of Technology (Atlanta, Georgia, Architecture)

SCHOOL OF JEWELRY & METAL ARTS

Brandie Grogan	Master of Fine Arts, Academy of Art University (San Francisco, California, Fine Art)
Candy Chu	Master of Fine Arts, Academy of Art University (San Francisco, California, Jewelry & Metal Arts)
Chrystal Sunshine	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Sculpture)
Heather Blaikie	Bachelor of Science, Georgia Institute of Technology (Atlanta, Georgia, Industrial Design)
Lindsey Eason	Master of Fine Arts, Academy of Art University (San Francisco, California, Sculpture)
Michael Walsh	Master of Fine Arts, California State University, Long Beach (Long Beach, California, Metals and Sculpture)

SCHOOL OF LANDSCAPE ARCHITECTURE

Brett Marsengill	Master of Architecture, Arizona State University (Tempe, Arizona, Urban Design)
Harold Harrison	Bachelor of Architecture, North Carolina State University (Raleigh, North Carolina, Architecture)
Lee Toney	Bachelor of Arts, University of California, Berkeley (Berkeley, California, Landscape Architecture)
Mark Yin	Bachelor of Science, California Polytechnic University (San Luis Obispo, California, Landscape Architecture)
Peter Frankel	Master's Other, University of California, Berkeley (Berkeley, California, Landscape Architecture)
Sergio Lima	Master of Architecture, University of Palermo (Palermo, Italy, Architecture)
Toni Bava	Master's Other, University of California, Berkeley (Berkeley, California, Landscape Architecture)

SCHOOL OF MARKETING, COMMUNICATION & DESIGN

Joe Fonzi	Bachelor of Arts, California State University, Chico (Chico, California, Communications)
Joseph Vazquez	Bachelor of Science, University of Houston (Houston, Texas, Political Science)
Julian Meyer	Bachelor of Arts, San Francisco State University (San Francisco, California, Art)
Marjorie Sturm	Master of Fine Arts, San Francisco State University (San Francisco, California, Cinema)
Mark Willard	Bachelor of Science, California Polytechnic State University (San Luis Obispo, California, Journalism)
Matthew Staudt	Bachelor of Arts, West Virginia University (Morgantown, West Virginia, English)
Pamela Uzzell	Master of Fine Arts, San Francisco State University (San Francisco, California, Cinema)
Roger Muller	Master of Fine Arts, Academy of Art University (San Francisco, California, Advertising)
Sharon Chin	Master of Science, Northwestern University (Evanston, Illinois, Journalism)
Tiffany McElroy	Bachelor of Arts, University of California Los Angeles (Los Angeles, California, History)

SCHOOL OF MOTION PICTURES & TELEVISION

Addison Wright	30+ yrs experience in film, documentaries, television, music videos, and theater.
Austin Briggs	Master of Fine Arts, Academy of Art University (San Francisco, California, Motion Pictures Cinematography)
Brian Magerkurth	Bachelor of Arts, Academy of Art University (San Francisco, California, Motion Picture and Video)
Cari Daly	Master of Fine Arts, American Film Institute (Los Angeles, California, Screenwriting)
Cari-Esta Albert	Bachelor of Arts, Williams College (Williamstown, Massachusetts, Political Science)
Charles Dougherty	40+ years as an actor
David Taylor	Bachelor of Fine Arts, School of Visual Arts (New York, New York, Film and Video)
Dianne Houston	Bachelor of Fine Arts, Howard University (Washington, District of Columbia, Theater Arts)

Eduardo Ramirez Gonzalez	Bachelor of Arts, Autonoma de Occidente University (CALI, Colombia, Journalism)
Ellen Sumter	Master of Fine Arts, Howard University (Washington, District of Columbia, Broadcast Production)
George Peterson Jr.	Bachelor of Arts, San Francisco State University (San Francisco, California, Broadcast and Electronic Communications)
Hakim Robinson	Master of Fine Arts, Academy of Art University (San Francisco, California, Motion Pictures & Television)
Jack Perez	Bachelor of Fine Arts, New York University (New York, New York, Film and Television)
Jeryl Jagoda	Bachelor of Fine Arts, Ithaca College (Ithaca, New York, Theater Arts)
John White	Bachelor of Arts, Temple University (Philadelphia, Pennsylvania, Radio, Television-Film)
Kris Boxell	Bachelor of Arts, University of California Los Angeles (Los Angeles, California, Sociology)
Michael Selditch	Masters of Architecture, University of Pennsylvania (Philadelphia, Pennsylvania, Architecture)
Paula Lima	Master of Fine Arts, Academy of Art University (San Francisco, California, Motion Pictures and Television)
Sheila Da Silva	Master of Fine Arts, Academy of Art University (San Francisco, California, Motion Pictures & Television)
Tommy Harkness	Master of Fine Arts, Academy of Art University (San Francisco, California, Acting)
Tracy Ward	Master of Fine Arts, University of California Los Angeles (Los Angeles, California, Theater Directing)

SCHOOL OF MUSIC PRODUCTION & SOUND DESIGN FOR VISUAL MEDIA

Brian Magerkurth	Bachelor of Arts, Academy of Art University (San Francisco, California, Motion Picture and Video)
Craig Kupka	Master of Arts, University of California Los Angeles (Los Angeles, California, Music Composition)
Daniel Abella	Bachelor of Arts, Universidad de San Buenaventura (Antioquia, Colombia, Sound Engineering)
Doug Siebum	Master of Arts, San Francisco State University (San Francisco, California, Broadcast & Electronic Communication Arts)
Eric Bikales	Bachelor of Music, Belmont University (Nashville, Tennessee, Music Composition)
George Peterson Jr.	Bachelor of Arts, San Francisco State University (San Francisco, California, Broadcast and Electronic Communications)
Gregory Kupka	Master of Music, California State University, Los Angeles (Los Angeles, California, Commercial Music)
Gunnard Doboze	Bachelor of Arts, Berklee College Music (Boston, Massachusetts, Music Production and Engineering)
James Lay	25+ years as a sound editor and designer
Jason Martineau	Doctor of Music, Manhattan School of Music (New York, New York, Music Composition)
Jeffrey Byron	Bachelor of Arts, Stanford University (Stanford, California, Music, Science, and Technology)
Jim Diaz	25+ yrs. exp. in Sound Design
Jonathan Galland	Master of Fine Arts, Academy of Art University (San Francisco, California, Music Prod/Sound Design)

Kit Ruscoe	20+ yrs. experience in music performance and theory instruction
Lincoln Andrews	Bachelor of Science, Expression College for Digital Arts (Emeryville, California, Sound Arts)
Pamela Uzzell	Master of Fine Arts, San Francisco State University (San Francisco, California, Cinema)
Raju Ramayya	23+ years experience as music artist, producer, composer and director.
Tiannan Cai	Master of Fine Arts, Academy of Art University (San Francisco, California, Music Production Sound Design)

SCHOOL OF PHOTOGRAPHY

Alyson Belcher	Master of Fine Arts, San Francisco State University (San Francisco, California, Art)
Anthony Rogers	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Photography)
Cecelia (Cissy) Spindler	31+ yrs. experience in photography
David Arnold	Master of Fine Arts, Academy of Art University (San Francisco, California, Photography)
David Robin	Bachelor of Arts, Brooks Inst of Photography (Santa Barbara, California, Comm. Photo/Cinematography)
David Spindler	Bachelor of Fine Arts, Mannes College The New School for Music (New York, New York, Classical Guitar)
David Wasserman	Master of Science, Colorado State University (Fort Collins, Colorado, Zoology and Entomology)
James Goins	Bachelor of Fine Arts, University of Missouri, St. Louis (St Louis, Missouri, Photography)
Janett Perez	Bachelor of Arts, San Francisco State University (San Francisco, California, Journalism (Photography))
Kirsten Belloni	Master of Fine Arts, Academy of Art University (San Francisco, California, Photography)
Laura Kurtenbach	Master of Fine Arts, Academy of Art University (San Francisco, California, Photography)
Liam Clickenger	9+ yrs experience in Photography and an AA in photography from Academy of Art University
Marc Ullom	Bachelor of Science, Andrews University (Berrien Springs, Michigan, Media Technology)
MD Welch	Bachelor of Arts, University of Nevada (Reno, Nevada, History and Political Science)
Michael Sims	Master of Fine Arts, Rochester Institute of Technology (Rochester, New York, Photography)
Nik Clements	Master of Fine Arts, Academy of Art University (San Francisco, California, Photography)
Noel Barnhurst	40+ yrs. exp. commercial food photography, video direction and fine art photography
Shannon Ayres	Master of Fine Arts, Academy of Art University (San Francisco, California, Photography)
Steven Moeder	Bachelor of Fine Arts, Art Center College Design (Pasadena, California, Photography)
Tim Mena	Bachelor of Fine Arts, San Jose State University (San Jose, California, Photography)
Trace Nichols	Master of Fine Arts, Academy of Art University (San Francisco, California, Photography)
William Purcell	Bachelor of Arts, Stockton University (Galloway, New Jersey, Art)

SCHOOL OF VISUAL DEVELOPMENT

Alessandro Squitti	Master of Fine Arts, Sapienza - Universita di Roma (Roma, Italy, Italian Language & Literature)
Carlos Vazquez Santiago	Master of Fine Arts, Academy of Art University (San Francisco, California, Visual Development)
Jeremy Saliba	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
Michael Judge	Bachelor of Arts, San Francisco State University (San Francisco, California, Cinema)
Steve Galgas	Bachelor of Fine Arts, Columbus College of Art & Design (Columbus, Ohio, Media Studies Time-Based)
Vincenzo Barkasy	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Visual Development)

SCHOOL OF WRITING FOR FILM, TELEVISION & DIGITAL MEDIA

Cari Daly	Master of Fine Arts, American Film Institute (Los Angeles, California, Screenwriting)
Cari-Esta Albert	Bachelor of Arts, Williams College (Williamstown, Massachusetts, Political Science)
Christina Licud	Master of Fine Arts, American Film Institute (Los Angeles, California, Screenwriting)
Julie Oxendale	Bachelor of Arts, Dartington College of Arts (Devon, United Kingdom, Theater Language)
Karen DiConcetto	18+ yrs. exp writer/10+ yrs producer
Roy Langbord	Juris Doctor, New York University (New York, New York, Law)

SUPPORT DEPARTMENT: ACADEMY RESOURCE CENTER

Jane Emley	Master of Arts, San Francisco State University (San Francisco, California, English as a Second Foreign Language)
Monique Aas	Master of Arts, San Francisco State University (San Francisco, California, English: TESOL)
Robb Putnam	Master of Fine Arts, Mills College (Oakland, California, Art)
Samuel Tomfohr	Master of Fine Arts, Columbia University (New York, New York, Film)

SUPPORT DEPARTMENT: LIBERAL ARTS

Allyson Ritger	Master of Arts, New College of California (San Francisco, California, Writing & Consciousness)
Andrea Maison	Master of Arts, University of California, Santa Barbara (Santa Barbara, California, Art History)
Billy Cash	Master of Arts, Portland State University (Portland, Oregon, Spanish Language and Literature)
Bob Goldie	Master of Arts, University of Colorado Boulder (Boulder, Colorado, Education)
Chris Frederick	Master of Arts, Regent University (Virginia Beach, Virginia, Film)
Christopher Braun	Master of Arts, University of Wales Trinity Saint David (London, United Kingdom, Word & Visual Imagination)
Cristen Cassell	Bachelor of Arts, University of California, Santa Barbara (Santa Barbara, California, English)
Elizabeth Hille	Master of Fine Arts, Bennington College (Bennington, Vermont, Fiction and Literature)

Eric Frederick	Master of Divinity, Westminster Theological Seminary (Glenside, Pennsylvania, Divinity)
Jennifer Taylor	Master of Arts, University of California, Santa Barbara (Santa Barbara, California, Sociocultural Anthropology)
Jose Yulo	Doctor of Philosophy, University of San Francisco (San Francisco, California, International and Multicultural Education)
Lucia Brown	Master of Arts, Portland State University (Portland, Oregon, French)
Maria Matthies	Master of Arts, Academy of Art University (San Francisco, California, Art History)
Maya Akpinar	Master of Arts, University of California, Berkeley (Berkeley, California, Education)
Roxanne Farrar	Doctor of Philosophy, Florida State University (Tallahassee, Florida, Humanities)
Sandy Zhang	Master of Science, University of California, Davis (Davis, California, Statistics)
Susie Meserve	Master of Fine Arts, University of Massachusetts Amherst (Amherst, Massachusetts, English)
Trista Martin	Master of Arts, University of New Mexico (Albuquerque, New Mexico, English)