



# ACADEMY *of* ART UNIVERSITY

FOUNDED IN SAN FRANCISCO 1929 BY ARTISTS FOR ARTISTS

## Academy of Art University

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# CATALOG ADDENDUM 2

**2025-2026** SP25 SU25 FA25 SP26 SU26 FA26

## BOARD OF DIRECTORS, ADMINISTRATORS, AND FACULTY

### TABLE OF CONTENTS

#### **BOARD OF DIRECTORS** **3**

Board of Directors 3

#### **KEY INSTITUTIONAL COMMITTEES** **4**

Key Institutional Committees 4

#### **KEY ADMINISTRATORS** **11**

Key Administrators 11

#### **FULL-TIME FACULTY INFORMATION** **13**

School of Acting Full-Time Faculty 13  
School of Advertising Full-Time Faculty 13  
School of Animation & Visual Effects Full-Time Faculty 15  
School of Architecture Full-Time Faculty 17  
School of Art Education Full-Time Faculty 18  
School of Art History Full-Time Faculty 18  
School of Communications & Media Technology Full-Time Faculty 20  
School of Fashion Full-Time Faculty 21  
School of Fine Art Full-Time Faculty 23  
School of Game Development Full-Time Faculty 24  
School of Graphic Design Full-Time Faculty 26  
School of Illustration Full-Time Faculty 28  
School of Industrial Design Full-Time Faculty 28

School of Interaction & UI/UX design	30
School of Interior Architecture & Design Full-Time Faculty	31
School of Jewelry & Metal Arts Full-Time Faculty	32
School of Landscape Architecture	33
School of Motion Pictures & Television Full-Time Faculty	33
School of Music Production & Sound Design for Visual Media Full-Time Faculty	34
School of Photography Full-Time Faculty	34
School of Visual Development Full-Time Faculty	35
School of Writing for Film, Television & Digital Media Full-Time Faculty	36
Support Department: Academy Resource Center	36
Support Department: English For Art Purposes Full-Time Faculty	37
Support Department: Foundations Full-Time Faculty	38
Support Department: Liberal Arts Full-Time Faculty	40

## **PART-TIME FACULTY INFORMATION**

**43**

School of Acting	43
School of Advertising	43
School of Animation & Visual Effects	43
School of Architecture	45
School of Art Education	47
School of Art History	47
School of Communications & Media Technology	47
School of Fashion	48
School of Fine Arts	50
School of Game Development	51
School of Graphic Design	52
School of Illustration	53
School of Industrial Design	54
School of Interaction & UI/UX Design	55
School of Interior Architecture & Design	55
School of Jewelry & Metal Arts	56
School of Landscape Architecture	57
School of Motion Pictures & Television	57
School of Music Production & Sound Design for Visual Media	58
School of Photography	58
School of Visual Development	59
School of Writing for Film, Television & Digital Media	60
Support Department: Academic Resource Center	60
Support Department: Foundations	60
Support Department: Liberal Arts	60

# BOARD OF DIRECTORS

## BOARD OF DIRECTORS

NAME	TITLE
Dr. Nancy Houston	Chairman
Dr. Elisa Stephens	President
Jason Konesco	Director
Dr. Jamie Williams	Director
Carolyn Wente	Director
Charlotte Yates	Director
Caroline Daniels	Director
Richard A. Winn	Director
Dr. Kathleen Jordan	Director
Jennifer Walt	Director
Joseph Vollaro	Director
Tim Luing	Director

# KEY INSTITUTIONAL COMMITTEES

## KEY INSTITUTIONAL COMMITTEES

### **Executive Cabinet**

The President's Executive Cabinet works as a cohesive team to oversee and coordinate institutional operations and improvement initiatives. It is comprised of members of the President's Executive Leaders (direct reports) and Senior Managers. The Executive Cabinet members represent, report progress on, and communicate back to the main institutional committees (WSCUC Steering Committee, Strategic Planning Committee, Academic Steering Committee, Student Success Committee).

### **Committee Members**

Chris Visslailli, Chief of Staff (Chair)

Elisa Stephens, President

Eileen Everett, Chief Academic Officer

Serita Sangimino, Chief Admissions & Student Affairs Officer

Brittney Drake, Executive Vice President, Financial Aid & Compliance

Gordon North, Executive Vice President, Operations

Jennifer Brock, Executive Vice President Online Education Academics & Services

Brian Brashers, Vice President, Campus Safety and Lab Resources

Patrick Adsuar, Vice President, Information Technology

Victor Postemski, Associate Vice President, Housing & Residence Life Contact: [Cvisslailli@academyart.edu](mailto:Cvisslailli@academyart.edu)

### **Strategic Planning Committee**

The Strategic Planning Committee tracks and monitors progress on Academy of Art University's Strategic Plan 2022-2027. The Strategic Plan's focus areas (Institutional Effectiveness, Students and Faculty, Organization and Facilities and Finance and Regulatory Compliance) build upon the Academy's mission and vision. Assigned area leads are tasked with implementing and monitoring initiatives tied to critical success factors for each focus area. The Strategic Planning Committee meets on a quarterly basis to monitor and track progress on driving the strategic plan forward, in alignment with the annual budgetary approval process.

### **Committee Members**

Torie Toler, Vice President, Operational Effectiveness (Chair)

Mahina Duran, Vice President, Academic Administration & Operations (Secretary)

Elisa Stephens, President

Nancy Houston, Chair, Board of Directors Chris Visslailli, Chief of Staff

David Goodwine, Chief Academic Innovation Officer & Executive Director Game Development

Eileen Everett, Chief Academic Officer

Serita Sangimino, Chief Admissions & Student Affairs Officer

Brittney Drake, Executive Vice President, Financial Aid & Compliance

Jennifer Brock, Executive Vice President Online Education Academics & Services

Patrick Adsuar, Vice President, Information Technology

Contact: [StrategicPlanning@academyart.edu](mailto:StrategicPlanning@academyart.edu)

### **Student Success Committee**

The Student Success Committee brings together members from student-facing departments across the Academy to plan, drive, and measure initiatives for improving persistence and graduation rates by improving the student experience and enhancing student success. The Student Success Committee reviews and responds to disaggregated student data to inform its work, including monitoring and tracking actions taken in response to the results of the annual Student Satisfaction Survey.

#### **Committee Members**

Lauren Spain, Vice President, Student Affairs (Co-Chair)  
Matt Druhe, Executive Director, Student Retention & Success (Co-Chair)

Andrew Gustafson, Director, Training & Development  
Chantelle Ferguson, Director, Online Language Support  
Jaime Hopper, Director, Student Operations  
Jessie Eckardt, Director, Institutional Research  
Leandro Ng, Director, Foundations  
Jerald Santos, Associate Director, Financial Aid Processing  
Becky Johnson, Sr. Manager and Career Services for Animation & Visual Effects Operations  
Celina Pina, Department Manager, Schools of Game Development and Music Production & Sound Design for Visual Media  
Jacki Stears, Manager, Online Helpdesk  
Allyson Ritger, Part-Time Instructor, Liberal Arts

Contact: [Mdruhe@academyart.edu](mailto:Mdruhe@academyart.edu)

### **WSCUC Steering Committee**

The WSCUC Steering Committee oversees, coordinates and monitors Academy of Art University compliance with WSCUC Standards and is responsible for the planning and coordinating of committees and teams through widespread engagement of campus stakeholders in the accreditation process. The WSCUC Steering Committee is responsible for driving the self-study, managing timelines and reporting and completion of all aspects of WSCUC accreditation (offsite review, peer review team visits, reaffirmation, mid-cycle review, annual report etc.) The Accreditation Liaison Officer (ALO) facilitates communication with our WSCUC Staff Liaison, engages participation in accreditation across campus and serves as an ongoing resource on accreditation.

#### **Committee Members**

Elisa Stephens, President  
Nancy Houston, Chairman, Board of Directors  
Chris Visslailli, Chief of Staff  
Eileen Everett, Chief Academic Officer  
Melissa Sydeman, Academic Vice President of Entertainment and Broadcast Media  
Rachel Lawrence, Vice President, Institutional Effectiveness & WSCUC ALO

Contact: [RLawrence@academyart.edu](mailto:RLawrence@academyart.edu)

### **Academic Steering Committee**

The Academy of Art University Academic Steering Committee (ASC) represents the faculty of the university and provides a formal channel for faculty input to the administration. The ASC is comprised of academic and faculty stakeholders throughout the university.

#### **Committee Members**

Bill Maughan (Chair), Director of Illustration  
Jennifer Brock, (Secretary) Executive Vice President Online Education Academics & Services  
  
David Goodwine, Chief Academic Innovation Officer & Executive Director of Game Development  
Eileen Everett, Chief Academic Officer  
Melissa Sydeman, Academic Vice President of Entertainment and Broadcast Media  
Antonio Borja, Executive Director of Industrial Design  
Catherine Tate, Executive Director of 3D Animation and Visual Effects  
Neil Gilks, Executive Director, School of Fashion  
Nicolás Villarreal, Executive Director of Visual Development, 2D Animation & Art Direction  
Anna Nelson, Online Director of Painting & Printmaking, School of Fine Art  
Fred McHale, Director, School of Interaction & UI/UX Design  
Karen Seong, Director, School of Architecture

Contact: [AcademicSteeringCommittee@academyart.edu](mailto:AcademicSteeringCommittee@academyart.edu)

## **Academic Steering Committee Charter**

The Academy of Art University Academic Steering Committee (ASC) represents the faculty of the University and provides a formal channel for faculty input to the administration. The ASC is comprised of academic and faculty stakeholders from throughout the University.

The ASC will advise and counsel on matters relating to academic strategy, curriculum changes, new program approvals, faculty survey feedback priorities, faculty professional development, budgetary priorities, strategic planning, facilities and technology and library resources. They will assist in the review of faculty documents, including the Faculty Manual, and developing policies and procedures in relation to curriculum approvals.

The ASC will serve as advisors on faculty and student satisfaction and success and recommend implementation of improvements as researched and approved by subcommittees and ad-hoc committees of faculty and key University stakeholders.

The ASC will play a significant role in modifying University policy to better serve faculty and students. They may review persistence and graduation rate reports, faculty satisfaction survey data, student satisfaction survey data and programmatic, national and regional accreditation reports and feedback.

The ASC will meet monthly throughout the academic year. Sub-committees will meet more regularly as needed.

### Responsibilities

- Serve as the primary body representing the faculty of the University;
  - Create sub-committees (Curriculum, Technology, and Online) and ad-hoc committees and appoint faculty and others with relevant expertise to serve;
  - Approve new programs on the recommendation of the Curriculum sub-committee;
  - Review academic effectiveness across the curriculum through a variety of sources such as faculty surveys, assessment results and program review data.
  - Participate in the review of curriculum and faculty matters to ensure maintenance of University and accreditation standards;
- Identify what is needed to ensure that the Academy remains at the forefront in preparing students to develop portfolios that are relevant to meet all levels of the global marketplace;
  - Focus on future thinking on Curriculum. Where are we going to be in the next 5 years?
  - Serve as a Think Tank that meets at the intersection of Art & Technology;
  - Identify innovative curricular and cross-departmental opportunities;
  - Identify emerging technology needs;
  - Contribute ideas for Academy-wide curricular initiatives and improvements;
- Drive interdepartmental communication to address academic issues across the curriculum taking into account online and onsite faculty feedback;
  - Provide regular updates to faculty via email and at the annual ASC open meeting;
- Advise on other academic matters on which the President, Chief Academic Officer or Board of Directors specifically request advice.

### Membership

The ASC members recommend new members to the President. The ASC is comprised of regular members and additional advisory members who may be appointed to provide their expertise needed by the ASC to carry out their mission.

Appointments to the ASC are for a one-year term, with the option to serve one additional year at the discretion and availability of the individual committee members.

### Process

Directors and faculty may suggest agenda items to any member of the ASC, or via email

[AcademicSteeringCommittee@academyart.edu](mailto:AcademicSteeringCommittee@academyart.edu). If an agenda item involves a major policy or curricular change, it is sent to the appropriate committee by the ASC. The sub-committee conducts research and solicits feedback (ensuring that all departments represented are informed). The sub-committee then brings the findings back to the ASC for consensus.

### Meetings

The ASC shall meet each month via Zoom during the academic year. The Chair and the Chief Academic Officer shall collaborate on setting the agenda. The Secretary will coordinate the place and time of the meetings. A simple majority of Committee members shall constitute a quorum. There shall be no proxy. If a Committee member is unable to attend the ASC meetings for an extended period of time (e.g., a semester), the University President may appoint an alternate member. Minutes shall be kept of all ASC meetings (including sub-committee and ad hoc committee meetings). The Secretary shall distribute minutes and reports to the ASC members.

### Amendment of Charter:

This Charter can be amended at any regular meeting of the ASC by a two-thirds majority, provided that the amendment has been submitted in writing at the previous regular meeting.

### Academic Steering Committee Sub-Committees and Ad-Hoc Committees

The Academic Steering Committee has the authority to create sub-committees and ad-hoc committees to support its role and responsibilities as the primary body representing the faculty at the Academy.

Sub-committees are standing committees that work on one or more projects to be presented for review and approval by the Academic Steering Committee for implementation. Additional subcommittee members may be invited to participate as needed to support specific projects. Additional sub-committee members may be full-time or part-time faculty, online or onsite. In addition, staff members with requisite expertise for the project at hand may be invited to contribute on a sub-committee.

Current sub-committees include Curriculum Subcommittee, Online Academic Subcommittee, Faculty Subcommittee and Technology Subcommittee. Membership rotates periodically.

<b>Representative Roles and Areas of Responsibilities for Faculty Groups</b>		<b>Faculty Culture at Academy of Art University</b> The Academic Steering Committee's goals are: <ul style="list-style-type: none"><li>● To involve, encourage and stimulate faculty participation at Academy of Art University;</li><li>● To present how roles and responsibilities are distributed among all areas of participation;</li><li>● To demonstrate how faculty layers and groupings interact and overlap;</li><li>● To present opportunities for all faculty to contribute across the institution.</li></ul>				
Group/Roles	Operational Issues (including budget and facilities)	Policy Issues	Curriculum	Faculty	Student Issues	Industry Relations
<b>Academic Steering Committee</b> <ul style="list-style-type: none"><li>● Serve as the primary body representing the faculty of the University;<ul style="list-style-type: none"><li>○ Create subcommittees (Curriculum, Technology, Library Resources) and ad-hoc committees and appoint faculty and others with relevant expertise to serve;</li><li>○ Approve new programs on the recommendation of the Curriculum subcommittee;</li><li>○ Review academic effectiveness across the curriculum through a variety of sources such as faculty surveys, assessment results and program review data.</li><li>○ Participate in the review of curriculum and faculty matters to ensure maintenance of University and accreditation standards;</li></ul></li><li>● Identify what is needed to ensure that the Academy constantly remains at the forefront in preparing students to develop portfolios that are relevant to meet all levels of the global marketplace;<ul style="list-style-type: none"><li>○ Focus on future thinking on Curriculum. Where are we going to be in the next 5 years?</li><li>○ Serve as a Think Tank that meets at the intersection of Art &amp; Technology;</li><li>○ Identify innovative curricular and cross-departmental opportunities;</li><li>○ Identify emerging technology needs;</li></ul></li></ul>	<p>Participate in setting goals for and implementing the Strategic Plan.</p> <p>Review faculty surveys and make suggestions for improving University operations.</p> <p>Identify academic, technology and facilities needs to ensure Academy constantly remains at the forefront in preparing students to develop portfolios that are relevant to meet all levels of the global marketplace.</p> <p>Recommend strategies for negotiating favorable contracts with industry vendors, especially regarding software licensing, e.g. cross-departmental purchases.</p> <p>Participate in process for institutional &amp; programmatic accreditation.</p>	<p>Make recommendations to Chief Academic Officer on matters relating directly to the development, and improvement of academic programs of the University.</p> <p>Provide advice in University matters that have an impact on the academic programs of the University as well as other matters.</p> <p>With department director, review major program review findings and recommendations.</p>	<p>Review faculty surveys and make suggestions for improving the curriculum.</p> <p>Identify innovative curricular and cross-departmental opportunities.</p> <p>Based on annual faculty feedback survey results, choose top 3 priority areas of focus and ensure alignment with strategic plan.</p>	<p>Review faculty surveys and prioritize suggestions for improvement.</p> <p>Review feedback from faculty on adjunct payment process, e.g. payroll system.</p> <p>Publish weekly Newsletter to communicate university news and policy updates to faculty.</p>	<p>Review Annual Student Satisfaction Survey results.</p>	

Group/Roles	Operational Issues (including budget and facilities)	Policy Issues	Curriculum	Faculty	Student Issues	Industry Relations
<ul style="list-style-type: none"> <li>○ Contribute ideas for Academy-wide curricular initiatives and improvements;</li> <li>● Drive interdepartmental communication to address academic issues across the curriculum taking into account online and onsite faculty feedback;</li> <li>○ Publish a Weekly Newsletter to keep faculty and key University stakeholders informed;</li> <li>● Advise on other academic matters on which the President, Chief Academic Officer or Board of Directors specifically request advice.</li> </ul>						
<b>Online Academic Subcommittee</b> <ul style="list-style-type: none"> <li>● Steer and inform the direction of online education at the Academy.</li> <li>● Identify and provide suggested solutions to online education-related issues.</li> <li>● Inform and suggest opportunities to pursue on behalf of the success and retention of online students and instructors.</li> </ul> <p>This subcommittee reports to the Academic Steering Committee and is represented by committee members serving on both bodies.</p>	<p>Meet with online directors and recommend improvements to the LMS and the online classroom.</p> <p>Participate in process for institutional &amp; programmatic accreditation.</p>	<p>Make recommendations to Academic Steering Committee and Executive Cabinet on matters relating directly to the development, and improvement of academic programs offered online at the University.</p>	<p>Make recommendations to the Chief Academic Officer about issues related to online course effectiveness and design.</p> <p>Jointly with Chief Academic Officer: Establish policies for the development and delivery of online curriculum.</p> <p>Interface with academic departments to support them in the successful delivery of their degree programs online and to ensure consistency between modalities.</p>	<p>Jointly with Chief Academic Officer: Suggest policies for search, compensation, promotion, retention, and dismissal of online faculty.</p> <p>Jointly with Chief Academic Officer: Establish policies and expectations for online teaching.</p> <p>Make recommendations to the Chief Academic Officer about issues related to online faculty recruiting and effectiveness.</p>	<p>Make recommendations to the Chief Academic Officer about issues related to online student success and retention.</p> <p>Review Annual Student Satisfaction Survey results.</p>	
<b>Academic Department Directors</b> <p>Manage all aspects of designated degree programs including: curriculum design, development and approval, faculty, student academic success, assessment, compliance, and quality assurance. Instruct classes pursuant to the class load.</p>	<p>Prepare and oversee department budget. Work in conjunction with the other Directors and Leads to consider the program's faculty requirements, staff, events, expenses, and equipment needs as necessitated by the curriculum. Recommend allocation of department budget working with CFO to determine annual budget.</p> <p>Recommend/request necessary facilities, technology and software.</p> <p>Recommend/request an effective leadership structure for department: sub-directors, coordinator and track leads.</p> <p>Decide course fees. Define course caps and approve exceptions on case-by-case basis.</p> <p>Approve class cancellations.</p> <p>Recommend teaching rates for faculty.</p> <p>Recommend faculty raises and promotions.</p> <p>Participate in process for institutional &amp; programmatic accreditation.</p>	<p>Set department-specific policies.</p>	<p>Define program vision and oversee faculty in determining courses and appropriate sequencing for degree level.</p> <p>Approve programmatic learning outcomes for each degree program in their purview.</p> <p>Approve course learning outcomes and syllabi.</p> <p>Approve Online Course content.</p> <p>Review multi-year performance data to assess educational effectiveness in their department and recommend improvements.</p> <p>Assign faculty committees and participate in formalized assessment activities including midpoint and final reviews.</p> <p>Ensure curriculum meets current and future industry needs through regular meetings with employers and industry reps.</p>	<p>Recruit and onboard professional faculty as needed.</p> <p>Provide leadership to department faculty to resolve issues.</p> <p>Determine faculty qualifications for recruitment of faculty and course assignments.</p> <p>Work with faculty to conduct course-level assessment and improvements meetings.</p> <p>Appoint faculty to department leadership positions as needed.</p> <p>Appoint faculty Midpoint and Final Review assessment committees.</p> <p>Review and approve faculty work for online course builds.</p> <p>Authorize accounting department to proceed with payment of online course build contracts.</p> <p>Appoint/Approve faculty to attend academic and industry conferences.</p>	<p>Provide leadership to students to resolve issues and ensure/improve student learning experience.</p> <p>Review and act on student feedback: Course evaluations, Town Hall meetings, regular meetings with student representatives.</p> <p>Mentor students or assign appropriate faculty.</p> <p>Review Annual Student Satisfaction Survey results.</p>	<p>Ensure curriculum meets current and future industry needs through regular meetings with employers and industry reps.</p> <p>Invite employers and industry reps to university events.</p> <p>Represent the university at industry events.</p> <p>Attend academic and industry conferences.</p>



Group/Roles	Operational Issues (including budget and facilities)	Policy Issues	Curriculum	Faculty	Student Issues	Industry Relations
<b>Coordinators and Track Leads</b>  <i>Note: Applies in larger or highly specialized departments only.</i>  Manage targeted areas of the curriculum including assessment, faculty coordination and/or students in designated sub-area under director supervision. Instruct classes pursuant to the class load.	Work with directors on recommending course caps and fees as needed.  Participate in process for institutional & programmatic accreditation.	Recommend/initiate specific policies related to the area of curriculum they oversee.	Work with directors to determine course content and appropriate sequencing for their area, including course learning outcomes and syllabi.  Approve Online Course content.  Review faculty and student feedback on the courses in their area and recommend course improvements.  Participate in faculty committees and formalized assessment activities.  Ensure curriculum meets current and future industry needs through regular meetings with employers and industry reps.	Suggest and recruit faculty.  Resolve classroom issues.  Orient new faculty to the courses they will teach in their areas.  Provide support for teaching strategies and student issues.  Review and approve faculty work for online course builds.  Authorize accounting department to proceed with payment of online course build contracts.	Assist Director: Provide leadership to students to resolve issues and ensure/improve student learning experience.  Review and act on student feedback: Course evaluations, Town Hall meetings, regular meetings with student representatives.  Mentor students in area of their curriculum and assign appropriate faculty.  Attend department meetings and make director aware of suggestions and concerns in their area.	Ensure curriculum meets current and future industry needs through regular meetings with employers and industry reps.  Invite employers and industry reps to university events.  Represent the university at industry events.  Attend academic and industry conferences.
<b>Full-Time Faculty</b>  Instruct classes, and participate in curriculum improvement activities as outlined in contract. May include administration of subject area/area of specialization in smaller departments.	Define classroom/facilities, technology equipment and software needs for their classroom/facilities and recommend strategies for improvement.  Assist department director in setting course fees and recommending course caps.  Participate in process for institutional & programmatic accreditation.	Recommend policies related to student academic success in the department.  Receive and respond to annual faculty survey, (aggregate results go to Academic Steering Committee and Strategic Planning Task Force).	Assess students' achievement of the course learning outcomes. Offer constructive feedback to assist students in their skills development.  Participate in improvement activities, including DAT meetings, course revision/rebuilds, curriculum review, and new course development. Determine course learning outcomes and author syllabi.  Author online course content.  Communicate with department on ways in which student learning can be improved.	Work on teaching strategies and curriculum improvement with colleagues teaching shared/same courses.  Request formal meetings to collaborate with other faculty.  Assist department in recruiting and recommending new faculty.	Work to resolve student issues at classroom level.  Consult with department on student grievances.	Represent department at industry events and conferences.  Invite industry guest speakers to classes.  Recommend industry guests to Academy events, symposia and Spring Show. Attend academic and industry conferences.
<b>Part-Time Faculty</b>  Instruct contracted classes. Available to participate in additional instructor duties, curriculum improvement and/or administrative tasks, to be compensated via supplemental contracts or recorded hours.	Define classroom/facilities, technology equipment and software needs for their classroom/facilities and recommend strategies for improvement.  Assist department director in setting course fees and recommending course caps.  Participate in process for institutional & programmatic accreditation.	Recommend policies related to student academic success in the department.  Receive and respond to annual faculty survey, (aggregate results go to Academic Steering Committee and Strategic Planning Task Force).	Assess students' achievement of the course learning outcomes. Offer constructive feedback to assist students in their skills development.  Participate in improvement activities, including DAT meetings, course revision/rebuilds, curriculum review, and new course development.  Communicate with department on ways in which student learning can be improved.  Determine course learning outcomes & author syllabi.  Author online course content.	Work on teaching strategies and curriculum improvement with colleagues teaching shared/same courses.  Request formal meetings to collaborate with other faculty.  Assist department in recruiting and recommending new faculty.	Work to resolve student issues at classroom level.  Consult with department on student grievances.	Represent department at industry events and conferences.  Invite industry guest speakers to classes.  Recommend industry guests to Academy events: symposia and Spring Show.  Attend academic and industry conferences.

Group/Roles	Operational Issues (including budget and facilities)	Policy Issues	Curriculum	Faculty	Student Issues	Industry Relations
<b>Curriculum Leadership Teams</b>  Composed of faculty within each academic department (may include online, onsite, full-time and part-time faculty) that work together to support the academic director by developing and/or executing initiatives to improve student learning. All curriculum leadership team projects are expected to be data driven, inspired by findings from student success data provided to department leadership.	Provide recommendations regarding facility improvements & acquisitions to department leadership as needed/relevant.  Participate in process for institutional & programmatic accreditation.	Provide recommendations to department leadership regarding program improvement, assessment and development: ARH, IAD, AHS, LA, IND, COM, LAN (will increase to more departments over time).	Present faculty perspective/ identify key issues on curriculum and propose solutions to department director (assessment, grade distribution, etc.)  Propose projects to improve curriculum and student success.  Consult, provide perspective (of the active industry professional), and give real time industry feedback on curriculum and assessment issues.  Identify issues related to the learning environment and student success.  Support the department in developing and implementing rubrics across the curriculum.	Identify opportunities to improve communication with faculty at the department level (Semester Start meetings, peer to peer, detect holes in departmental and university-wide communication).		
<b>Departmental Action Teams</b>  Provide a tool for academic leadership (directors, coordinators, track leads) to hold individual group meetings with a specific purpose and work product to collect feedback from and bring PT faculty/industry pros* into, the curriculum process with compensation.  (* FT faculty may participate as well)	Participate in process for institutional & programmatic accreditation.		Develop and norm rubrics.  Develop and refine course level curriculum.  Provide an opportunity to have industry professionals assist in developing cutting- edge curriculum.	Bring faculty together to ensure consistent delivery of student experience and learning outcomes across course sections.  Collect and share faculty feedback.		

# KEY ADMINISTRATORS

## KEY ADMINISTRATORS

<b>Elisa Stephens</b>	President, Academy of Art University
<b>Eileen Everett</b>	Chief Academic Officer
<b>Serita Sangimino</b>	Chief Admissions & Student Affairs Officer
<b>Chris Visslailli</b>	Chief of Staff
<b>Brittney Drake</b>	Executive Vice President, Financial Aid & Compliance
<b>Jennifer Brock</b>	Executive Vice President, Online Education Academics & Services
<b>Gordon North</b>	Executive Vice President, Operations
<b>Erika Ryan</b>	Executive Assistant to President
<b>Mahina Gonzalez-Duran</b>	Vice President, Academic Administration & Operations
<b>Raina Rorie</b>	Vice President, Admissions
<b>Joyce Gomez</b>	Vice President, Admissions Operations
<b>Brian Brashears</b>	Vice President, Campus Security
<b>Anne Connors</b>	Vice President, Compliance
<b>Denise Cottin</b>	Vice President, Curriculum
<b>Hope Tompkins</b>	Vice President, Human Resources
<b>Patrick Adsuar</b>	Vice President, Information Technology
<b>Rachel Lawrence</b>	Vice President, Institutional Effectiveness & WSCUC ALO
<b>Torie Toler</b>	Vice President, Operational Effectiveness
<b>Lauren Janusch</b>	Vice President, Student Affairs
<b>Stephen Newman</b>	Vice President, Student Services
<b>Victor Postemski</b>	Associate Vice President, Housing & Residence Life
<b>Samantha Black</b>	Associate Vice President, Online Education Production
<b>Aaron Schuyler</b>	Associate Vice President, Online Education Systems
<b>Brian Stoffer</b>	Associate Vice President, Website Development & Digital Marketing
<b>John Weeks</b>	Assistant to the Vice President of Business Operations
<b>Candice Rollerson</b>	Executive Director, Academic Administration
<b>Sparsha Ananda</b>	Executive Director, Enrollment
<b>Matthew Druhe</b>	Executive Director, Student Retention & Success
<b>Allen James</b>	Executive Director, Transportation
<b>Brian Del Grande</b>	Senior Director, Domestic Undergraduate Admissions

<b>Veronica Del Rico Alvarado</b>	Director of Strategic Initiatives & Chief of Staff Assistant
<b>Ashley Fowler</b>	Director of Undergraduate & Graduate Student Services
<b>Heather King</b>	Director, Accessibility Resources
<b>Christina Titus</b>	Director, Curriculum Systems and Support
<b>Gina Ramirez</b>	Director, Domestic Undergraduate Admissions
<b>Robert McDonald</b>	Director, English for Art Purposes
<b>Patricia Turney</b>	Director, Grievance & Student Code of Conduct
<b>Monica Rosiles</b>	Director, Human Resources Operations
<b>Jessica Eckardt</b>	Director, Institutional Research
<b>Edwin Vargas</b>	Director, Lab Resources
<b>Rikki Moore</b>	Director, Library
<b>Jessica Stewart</b>	Director, Registrar
<b>Sasha Zohreh</b>	Director, Student Financial Services
<b>Jaime Hopper</b>	Director, Student Operations
<b>Andrew Gustafson</b>	Director, Training & Development
<b>Liam Alequire</b>	Production Director
<b>Chantelle Ferguson</b>	OL Language Support Director
<b>Diane Gaskin</b>	Resident Director
<b>Donald Hoffman</b>	Resident Director
<b>Patricia Shelabarger</b>	Associate Director Financial Aid Processing
<b>David Stark</b>	Associate Director, Academic Labs & Shops
<b>Kathryn Bumala</b>	Associate Director, Academic Labs & Shops
<b>Jerald Santos</b>	Associate Director, Financial Aid Processing
<b>Crucita Polizzi</b>	Associate Director, Liberal Arts Administration
<b>Katherine McEvoy</b>	Assistant Director, Housing Operations and Resident Life
<b>Shaina Dabney</b>	Title IX & Compliance Coordinator

[Back to Table of Contents](#)



# FULL-TIME FACULTY INFORMATION

## SCHOOL OF ACTING FULL-TIME FACULTY

### **Jana Sue Memel**

*Executive Vice President of Brand Storytelling and the Schools of Entertainment*

Academy Award-winning producer and writer.

Jana Sue Memel is an Academy Award-winning producer and writer. Ms. Memel has produced over 25 movies and over 65 half-hour, live-action shorts that have played as television series in more than 30 countries. The films she has produced have won Writers Guild and Directors Guild Awards, Emmys, CableACE Awards and the Humanitas Prize.

Educational Background: USC Law School; Pitzer College (BA-Sociology & BA-History)

## SCHOOL OF ADVERTISING FULL-TIME FACULTY

### **Douglas Van Praet**

*Executive Director, School of Brand Communications*

Doug is a leading branding expert, brand strategist, management consultant and industry best-selling author. He's recognized as a pioneer in the application of behavioral science to brand and marketing innovation. Doug's applied psychology methodology for inspiring and optimizing data-driven brand growth and change management draws from Unconscious Behaviorism and is grounded in evolutionary and social psychology, behavioral economics, and cognitive science.

Doug has positioned some of the world's most iconic brands through results-oriented, award-winning campaigns with demonstrable financial and social ROI (Return on Investment). His proprietary approach has helped generate billions of impressions in earned media and hundreds of millions of dollars in revenue growth. He has worked with leading advertisers and brands like Volkswagen, Procter & Gamble, Johnson & Johnson, General Motors, Toyota, Lexus, Nike, Burger King, AB InBev, Dr Pepper, Snapple, Neutrogena, DIRECTV, Bank of America, City National Bank, Royal Bank of Canada, Mitsubishi, etc. He has also worked with leading nonprofit brands including World Vision, Mercy Ships, Concern Worldwide, International Center for Missing and Exploited Children, etc.

Inc. Magazine named his book, *Unconscious Branding: How Neuroscience Can Empower (and Inspire) Marketing* one of the "Top Ten Marketing Books." Book Authority ranks it the "6th Best Branding Book of All Time" out of a list of 55 books, based on public mentions, recommendations, ratings, and reader sentiment. Best Marketing Degrees.Org ranks *Unconscious Branding* the "4th Best Book on Branding" based upon customer ratings and the relevance of the author to develop an understanding of the branding discipline. His book is available worldwide in five languages. Doug was named a top 10 branding leader by Superbrands Worldwide, the world's largest independent arbiter of brands.

He is a writer for *Psychology Today* and a contributor for *Fast Company*. Doug has also been featured in national and international news media including: *Time Magazine*, *Forbes Magazine*, *Inc. Magazine*, *Business Insider*, *UK Telegraph*, *BBC News*, *Scotland Herald*, *The Economic Times*, *Chicago Tribune*, *NPR: National Public Radio*, *SiriusXM*, *Contagious Magazine*, *Advertising Age*, *Huffington Post*, *NonProfit Times*, *Big Think*, *Khaleej Times*, etc.

Doug is a sought-after keynote speaker on the topic of human insights and the role of emotions and nonconscious factors in consumer decision making. These venues include: The Association of National Advertisers Creativity Conference in New York, Neuromarketing World Forum in Barcelona, South by Southwest (SXSW) in Austin, the ANA Nonprofit Conference in Washington D.C., the American Marketing Association of Account Planning Conference in Miami, and the Content Marketing Conference in Las Vegas.

Doug attended Syracuse University and received two degrees, a Bachelor of Science in Advertising from Newhouse School of Public Communications, and a Bachelor of Science in Psychology from the College of Arts & Sciences. He is currently completing a Master of Arts in Psychology at Pepperdine University.

Educational Background: Syracuse University (BS-Advertising)

## **Anna Villano**

*Executive Director, School of Brand Communications and School of Graphic Design*

Anna is a trained graphic designer with a background in architecture. From managing design departments to leading creative teams at digital agencies her career has spanned many areas in marketing communications. She's been on the forefront of the evolution from pre-digital to post-digital and the use of various social media platforms for ad campaigns.

She was a Creative Director at VaynerMedia, a disruptive award-winning social media agency led by digital pioneer Gary Vaynerchuk. At VaynerMedia Anna oversaw multiple creative teams to create some of the most innovative and successful ad campaigns. She's an expert in understanding how the social media and ad machine really work and how they influence viewers' buying decisions.

In addition, she's worked at top-tier agencies such as Deutsch, FCB and Rapp. She's worked with big name clients like Volkswagen, Taco Bell, Microsoft, Neutrogena, Unilever, Naked Juice, Sonic Drive-In, Toyota, City National Bank and P&G, to name a few. She was a judge for The Addy Awards, one of the leading award shows in advertising. Anna helped create one of the biggest QSR (Quick Service Restaurant) campaigns to date, the Taco Bell Doritos Loco Tacos campaign. It was Taco Bell's most successful product launch in history and helped build Taco Bell's fanbase on social media to 1.2 million Instagram followers and 10 million on Facebook.

She was a professor at the University of California Los Angeles teaching graphic design and digital media. Her passion is helping students find their direction in the creative space and guiding their career choices.

She received a Bachelor of Arts from the University of California, Berkeley in Architecture and a Master of Fine Arts in Media Design and Communications from Art Center College of Design.

Educational Background: University of California, Art Center (BA-Architecture, MFA-Media Design and Communications)

## **Ross Patrick**

*Director & Creative Lead, School of Advertising*

Ross began his career as a graphic designer at Nike. He went on to become the Director of Advertising & Design at Capitol Records creating some of the most iconic tour posters, print ads, TV spots and album covers for Radiohead, Paul McCartney, and Foo Fighters along with a host of others. As Senior Vice President, Design Director, at Deutsch LA, he was responsible for numerous brands such as Old Navy, DIRECTV, Mitsubishi, Tesco and TGI Fridays.

As Global Creative Director for The Coffee Bean & Tea Leaf he oversaw all brand and advertising communications across all media.

As Executive Creative Director at DDW SF, Ross led his creative teams on award-winning branding and advertising campaigns for Campbells Soup, Anheuser-Busch, Decathlon Sports, Starbucks and many more.

More recently, he was the founder of XTRA BOLD AGENCY, a leading-edge social media advertising agency specializing in TikTok and eCommerce integration.

No stranger to the Academy, Ross has collaborated with the School of Graphic Design as a guest lecturer and portfolio reviewer, hired interns and graduates from both the Advertising and Graphic Design departments, and has a son who attended the Academy.

He's an avid musician, who lives in Marin County with his wife and two sons.

Professional Background: Capitol Records (Director of Advertising & Design), The Coffee Bean & Tea Leaf (Global creative Director), DDW SF (Executive Creative Director)

## SCHOOL OF ANIMATION & VISUAL EFFECTS FULL-TIME FACULTY

### **Catherine Tate**

*Executive Director of 3D Animation & Visual Effects, School of Animation & Visual Effects*

Catherine Tate is an accomplished Visual Effects Artist and Composer who has worked on some of the industry's most recognizable films and video games. Catherine Tate is currently the Compositing Lead in the Animation & Visual Effects department at Academy of Art University where she has been teaching since 2004. She established a collaborative class in 2006 at ACADEMY OF ART UNIVERSITY known as ""Studio400A"" which has produced visual effects on numerous independent films. Her objective is to connect visual effects students to filmmakers to create a more real world experience in the classroom. Some of Studio400A's most recent work includes Beasts of the Southern Wild, which was nominated for four Academy Awards including best picture, 2013 Sundance and Festival de Cannes winner Fruitvale Station, and the feature Bluebird, which opened the 2013 Tribeca Film Festival. Studio400A also worked on the features Half-Life and Circumstance, along with the short Crazy Beats Strong Every Time, which were also official selections at the Sundance Film Festival.

Professional Background: Industrial Light + Magic (1991-1995 and 1997-2003), The Orphanage (2003-2004), ESC Entertainment (Contractor). Visual Effects Supervisor: "Beasts of the Southern Wild", "Crazy Beats Strong Every Time", "Exposure", "Circumstance", "Midnight Son", "Dear Lemon Lima". Partial list of feature films compositor: "Synecdoche, New York", "Hulk", "Men in Black II", "House of Wax", "Wild Wild West", "Perfect Storm", "Minority Report", and "AI". Additional studio feature film credits include: "Contact", "Star Wars: Episode I - The Phantom Menace", "Sleepy Hollow", "Galaxy Quest", "Star Wars: Episode II - Attack of the Clones", and "Hellboy".

### **Nicolás Villarreal**

*Executive Director of Visual Development, 2D Animation and Art Direction, Schools of Visual Development and Animation & Visual Effects*

Villarreal graduated with honors from the Master's program at Academy of Art University in 2002. He has worked as a traditional animator, character designer, sculptor, and Visual Development artist for film and video game companies, including Walt Disney Studios, Sony Computer Entertainment, Jim Henson Studios, Sega, Digital Domain, Reel FX, and Amazon Studios.

He has given presentations and screened his films at Pixar Animation Studios, DreamWorks Animation, Blue Sky Studios, the Sydney Opera House and several universities in South America and Europe.

Educational Background: Academy of Art University (MFA-Illustration); Instituto de Arte Cinematográfico de Avellaneda (BFA-2D Animation)

### **Michael Parks**

*Associate Director of 3D Animation, School of Animation & Visual Effects*

Michael has worked in animation for thirty years, including eight years at Pixar Animation Studios. Credits there include Toy Story 2, Finding Nemo, and The Incredibles. He started his career in stop motion, working on projects for ABC, PBS, and Disney. He then transitioned into 3D animation at Pixar, where he worked on shorts, commercials, and five feature films. Michael has also worked in many other areas of animation, including motion capture (A Christmas Carol), stop motion, (Robot Chicken), previs and postvis (Thor Ragnarok), video games(Dead Space 3), as well as freelance projects.

Educational Background: San Francisco State University (BA-Filmmaking, Animation Emphasis)

## **Derek Flood**

*Associate Director of Visual Effects and Technology, School of Animation & Visual Effects*

Derek Flood received his BFA in Painting from University of Illinois at Urbana Champaign. He has also had intensive training at the School of the Art Institute in Chicago where he focused on classical and computer animation. He has over 10 years of experience in character animation, directing, and photorealistic lighting/texturing. Prior to becoming full-time faculty, Derek was an Independent Director and Animator at Sharktacos Studios, which he founded in 2003. Derek has also worked at DreamWorks and various companies in Munich and Berlin. Film credits include The Pianist and Shrek2. Derek has been the recipient of the Audience Favorite at Animago, Germany's premier CG animation award. His Say Cheese has been an official selection at festivals and they include SIGGRAPH Electronic Theater, World Animation Celebration, Anima Mundi in Brazil, Edinburgh International Film Fest in the UK, Art Futura in Spain, Hiroshima in Japan, and many more. Say Cheese has been aired on television programs in Holland, Japan, the UK, and the US.

Educational Background: University of Illinois Urbana (BFA-Painting)

## **Michael Raphaelovich**

*Online Coordinator, School of Animation & Visual Effects*

Michael Raphaelovich is a Visual Effects Match mover and a Layout Artist. Michael also works as a texturing, lighting and look development artist. His background is in 2D and 3D animation and practical miniature effects. Michael received his bachelor's degree from "Excelsior" college in Albany New York and he has a master's in fine art from the "Academy of Art University", where he focused on Visual Effects match moving and compositing. Right After graduating from the "Academy of Art University" in San Francisco, he found work at "Mechnology" VFX LLC where he worked as a junior compositor for various projects. Afterwards, he continued to work as a freelance VFX artist in the San Francisco Bay Area for various Visual Effects studios and he also started teaching at the "Academy of Art University". Michael is teaching classes in Visual Effects Match moving, Texturing, and lighting, Studio X and more.

Educational Background: Excelsior College (BSL – Animation); Academy of Art University (MFA-Animation & VFX)

## **Aaron Guadamuz**

*Stop Motion Lead, School of Animation & Visual Effects*

Aaron Guadamuz is a Bay Area native, illustrator, animator, musician, photographer and handyman who lives and works in San Francisco, CA. He has worked closely with a number companies, organizations, and record labels including the Academy of Motion Pictures Arts and Sciences, Trouper Films, Sega of America, Sony, Namco, Napster, Stones Throw, Sargent House and Insect Records.

Always with an ear to the ground for the strange and obscure, he works with a variety of underground and mainstream artists and filmmakers. He is one third of the art rock outfit Father Howl and a contributing writer and editor for Gowanus Film Society in Los Angeles.

Professional Background: Academy of Motion Pictures Arts and Sciences, Trouper Films, Sega of America, Sony, Namco, Napster, Stones Throw, Sargent House and Insect Records



## SCHOOL OF ARCHITECTURE FULL-TIME FACULTY

### **Karen YunJin Seong**

*Director, School of Architecture*

Karen Seong is the Director at the School of Architecture, Academy of Art University, where she advocates for under-represented students. She is a proponent of online education as a means to meaningfully diversify the architectural profession. Her pedagogy of examining identity formation in architectural spaces, published by Axel Menges, asks students to tell their personal stories through studio projects. Prior to teaching, she held leadership positions with Skidmore Owings and Merrill in New York and in San Francisco working collaboratively with large international teams on award-winning projects ranging from high-rises to institutional buildings in the US and in the Middle East. She has previously taught at UC Berkeley and has been a guest critic at various institutions in the US and in Korea. She holds a Master of Architecture with distinction from Columbia University and a Bachelor of Arts in Architecture with high honors from UC Berkeley. She was born in South Korea and lived in Malaysia before immigrating to the US at age 19.

Educational Background: Columbia University (M.Arch-Architecture); University of California Berkeley (BA-Architecture)

### **Eva Chiu**

*Associate Director, School of Architecture*

Eva Chiu was born and raised in New York City. She received a Bachelor of Architecture from Massachusetts Institute of Technology and a Master of Architecture from Harvard University, Graduate School of Design where she was granted the Alpha Rho Chi award. Eva's academic achievements included a Fulbright Award followed by a Fulbright Fellowship in Hong Kong, PRC. She worked previously at Richard Meier & Partners in New York, and Skidmore Owings and Merrill in San Francisco before starting her own firm, Clad Studio with her partner, Antonio Lau, in Oakland, California. Before joining the first year design studio faculty at the Academy of Art University, Eva taught at University of California Berkeley and was a guest lecturer and reviewer at other institutions in the US and abroad.

Educational Background: Harvard University (Master of Architecture)

### **Doron Serban**

*Emerging Technology Coordinator, School of Architecture*

Doron Serban is a full-time faculty member and the undergraduate emerging technologies coordinator. His research focuses on how the transdisciplinary role of visualization in architecture can reshape the boundaries between logical and intuitive decision processes.

Besides teaching, Doron Serban is a designer working in the Bay Area. Through Doron Serban Design, his professional work navigates building design, design competitions, photography, cinematography, motion design, branding, and architectural visualization. Outside of architecture, he is a co-owner and coach of CoCo CrossFit in Concord, CA.

Educational Background: Syracuse University (M.Arch-Architecture); University of California, Riverside (BA-Music)

## SCHOOL OF ART EDUCATION FULL-TIME FACULTY

### **Matthew Sweeney**

*Director, School of Art Education*

Matthew Sweeney received his Master of Education in Curriculum and Instruction from the University of Vermont, where he also earned a bachelor's degree in Studio Art, Political Science, and German. His teaching career has spanned a variety of educational environments, including public, charter, and alternative middle and high schools in Vermont and California, where he taught art with a particular interest in utilizing the arts to empower at-risk youth and students with emotional and behavioral disabilities. Since joining the faculty of the Academy of Art University in 2006, he has also supported students as an Academic Coach and has taught in the School of Art Education since the program began.

Matthew is a strong advocate for art education as our greatest tool for teaching critical thinking and the other skills essential to thrive in the 21st century. He has embraced the spirit of innovation in San Francisco to explore the intersection of technology, art, and teaching through a number of ventures. Beyond his many years integrating technology into his own arts classroom, he served as the Visual Arts Educator for the Yerba Buena Center for the Arts, where he created one of the first interactive museum guide applications, and consults for Bay Area startups in the education technology sector.

Educational Background: University of Vermont (M.Ed.-Curriculum and Instruction & BA-Studio Art, Political Science, and German)

### **Catherine Rice**

*Associate Director, School of Art Education, Art Teaching Credential Program*

Catie Rice received her Bachelor's Degree in Art Education with a Minor in Art History from California State University, Chico, and her Master's Degree and Single-Subject Credential from the Academy of Art University. She is excited to be back at the university that gave her a strong foundation to start her career in education. Before being Associate Director at the Academy of Art, Catie was a high school Art Teacher in Oakland, California, and a Graduate Instructor at the Art of Education University. Additionally, she has worked with museums, non-profits, and summer camps across the Bay Area. Catie's educational philosophy is based on relationship building, high expectations, and culturally relevant projects. She believes in strong communication by sharing personal experiences, learning about interests and goals, and providing concrete and supportive feedback.

Educational Background: California State University, Chico (Bachelor's in Art Education); Academy of Art University (Masters)

## SCHOOL OF ART HISTORY FULL-TIME FACULTY

### **Euan Robson**

*Director, School of Art History*

Euan McCartney Robson defended his PhD dissertation in Art History at UCL in 2019 and was named the winner of the 2020 David R. Tashjian Award for the 55th International Congress on Medieval Studies. Originally trained as a sculptor, Euan has longstanding interests in modern and contemporary art, but his research primarily focuses on premodern Europe and Southwest Asia. He has held postdoctoral fellowships at Yale University, the Paul Mellon Centre for Studies in British Art, and the Royal Historical Society, as well as teaching and research roles at Christie's, the Khan Academy, Smarthistory, NYU, and the University of Glasgow.

Educational Background: University College London (PhD-History of Art), University College London (MPhil-History of Art), University of Glasgow (MLitt-Early European Art and Architecture), Chelsea College of Art, UAL, (BA-Fine Art, Sculpture)

**David Riffert**

*Full-Time Faculty, Liberal Arts*

David has been teaching since 1983. His articles have been featured in print and publications, including exhibition catalog essays (2019 for an exhibit at the Mihaly Munkacsy Fine Art Museum, "Paintings of Tibor Simon-Mazula; "Dawning" at the Shooting Gallery, San Francisco). Colleges where David has taught include The Pennsylvania State University, Principia College, and Academy of Art University. David received his BA in History and Art History from Principia College, and earned his MA in Art History from The Pennsylvania State University. David helped initiate the Liberal Arts Study Abroad graduate curriculum and has traveled to Europe numerous times with Academy students since the late 1990s and has authored numerous online graduate classes. He also served six years (2014-19) on the board of an architectural preservation organization for the City of Berkeley's only National Historic Landmark edifice.

Educational Background: The Pennsylvania State University (MA-Art History); The Principia College (BA-History / Art History)

**Stephen Williams**

*Full-Time Faculty, Liberal Arts*

Stephen Williams earned a BA and an MA in history at San Francisco State University where his graduate work included the study of civilization from antiquity through the Renaissance and the art of the early Italian Renaissance in Venice. His research projects included the representation of St. Francis of Assisi in literature and art, the graphic art and text of the "Hypnerotomachia Poliphili" of Colonna and its representation of Renaissance pagan ideals, as well as the evolution of early Christian iconography. In 2017 he presented a paper on the Hellenistic "Old Market Woman" sculpture at the College Arts Association conference in New York City. Other topics of interest and research include the French Revolution and World War I. He studied Italian and history at the Scuola Leonardo Da Vinci in Rome. Mr. Williams has been teaching courses on art history and western civilization at the Academy since 2001 and lead students on study abroad trips to Europe including Italy.

Educational Background: San Francisco State University (MA-History); San Francisco State University (BA-History)

## SCHOOL OF COMMUNICATIONS & MEDIA TECHNOLOGY FULL-TIME FACULTY

### **Douglas Van Praet**

*Executive Director, School of Brand Communications*

Doug is a leading branding expert, brand strategist, management consultant and industry best-selling author. He's recognized as a pioneer in the application of behavioral science to brand and marketing innovation. Doug's applied psychology methodology for inspiring and optimizing data-driven brand growth and change management draws from Unconscious Behaviorism and is grounded in evolutionary and social psychology, behavioral economics, and cognitive science.

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Educational Background: Syracuse University (BS-Advertising)

## **Anna Villano**

*Executive Director, School of Brand Communications and School of Graphic Design*

Anna is a trained graphic designer with a background in architecture. From managing design departments to leading creative teams at digital agencies her career has spanned many areas in marketing communications. She's been on the forefront of the evolution from pre-digital to post-digital and the use of various social media platforms for ad campaigns.

She was a Creative Director at VaynerMedia, a disruptive award-winning social media agency led by digital pioneer Gary Vaynerchuk. At VaynerMedia Anna oversaw multiple creative teams to create some of the most innovative and successful ad campaigns. She's an expert in understanding how the social media and ad machine really work and how they influence viewers' buying decisions.

In addition, she's worked at top-tier agencies such as Deutsch, FCB and Rapp. She's worked with big name clients like Volkswagen, Taco Bell, Microsoft, Neutrogena, Unilever, Naked Juice, Sonic Drive-In, Toyota, City National Bank and P&G, to name a few. She was a judge for The Addy Awards, one of the leading award shows in advertising. Anna helped create one of the biggest QSR (Quick Service Restaurant) campaigns to date, the Taco Bell Doritos Loco Tacos campaign. It was Taco Bell's most successful product launch in history and helped build Taco Bell's fanbase on social media to 1.2 million Instagram followers and 10 million on Facebook.

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She received a Bachelor of Arts from the University of California, Berkeley in Architecture and a Master of Fine Arts in Media Design and Communications from Art Center College of Design.

Educational Background: University of California, Art Center (BA-Architecture, MFA-Media Design and Communications)

## **SCHOOL OF FASHION FULL-TIME FACULTY**

### **Neil Gilks**

*Executive Director, School of Fashion*

For over 25 years, Neil Gilks has committed his career to design and its education.

As a fashion designer, Gilks worked through the ranks to Design Director for brands in London and New York. He thrives on building – whether working on launching new labels or recognizing the needs and areas for evolution in established companies.

Beyond creating menswear and womenswear collections for the global markets, a dedication to fashion design education has allowed Gilks to attain leadership roles with top-tiered fashion design programs globally. As Director of Educational Initiatives with the Council of Fashion Designers of America (CFDA), Gilks was charged with creating opportunities and mentorship for students and faculty within 21 design institutions domestically.

Gilks cites continuing his own artistic practice as crucial – allowing him to retain a creative outlet while further exploring the space where his art, commerce, and social commentary intersect.

Since his arrival as Executive Director of the School of Fashion at Academy of Art University in the Fall of 2022, Gilks has been learning how his experience and insight can best serve our community. The learning experience is of the utmost importance to Gilks, as he strives towards making it the most robust and successful time for faculty and students alike.

Educational Background: Central Saint Martins College of Art and Design (BA-Womenswear Design, MA-Womenswear Design, MA-Menswear Design)

## **Gary Miller**

*Director, School of Fashion*

Gary Miller has experience in New York and London as a fashion director, with career beginnings from the mid-nineties. His design scope encompasses building and maintaining a brand's identity, initiating a start-up concept, reinvigorating an existing line, and nurturing an ongoing successful brand. For many years, he worked as a Design Director for the men's sportswear division at Macy's Merchandising Group in New York. Previously, he worked at The Men's Wearhouse, Wilke Rodriguez, Here and There (now part of The Doneger Group), Helen Story and Michiko Koshino. Miller holds a BFA in Fashion Design with Textiles from Ravensbourne College of Design and Communication in the UK and an MFA in Fine Art Painting and Drawing from Academy of Art University.

Educational Background: Ravensbourne College of Design & Communication (BFA-Fashion Design & Textiles), Academy of Art University (MFA-Fine Art Painting and Drawing)

## **Jinah Oh**

*Director of Fashion Merchandising, School of Fashion*

Jinah Oh has extensive experience in international fashion and luxury brands and fashion education. With Escada Asia, she developed business and market strategies, managed merchandising and buying for multiple brands, and pioneered and initiated brick-and-mortar and e-commerce channel development. Later with Cartier, Richemont Korea Ltd., Oh led retail operations and all aspects of retail marketing activities for the Korean market. After joining the Academy's School of Fashion, Oh built and continues to oversee the Fashion Business programs, including Merchandising, Marketing, and Product Development programs.

Educational Background: Golden Gate University (MBA-Marketing); Ewha Women's University (BS-Clothing & Textiles); Ewha Women's University (BA-Philosophy)

## **Iliana Ricketts**

*Online Director, School of Fashion*

Iliana Ricketts was appointed Director of Online Fashion in 2014. She was previously Assistant Director of Online Fashion in 2009 and held the position of Fashion Department Coordinator since 2005. Prior to arriving in the US, Ricketts was an established designer in her country of Bulgaria.

Ricketts received her MFA in Fashion Design from Academy of Art University. In 2002, she launched ILYA, a designer ready-to-wear label sold nationally in stores such as Henri Bendel. Her line was also seen on the HBO television series, Sex and the City. In 2004, she helped launch the product line GGblue. Under her creative direction, GGblue became one of the most successful fashion-forward brands in the golf and leisure industry.

Educational Background: Academy of Art University (MFA-Fashion Design); Training Centre Calagia (BFA)

## **Yuko Fujishima**

*Associate Director of 3D Design, Construction, Draping & Flat Pattern, School of Fashion*

Yuko Fujishima has been a design educator since 1998. She has taught at Bunka Fashion College, where she also received her degree in Apparel Design. Now teaching full-time at Academy of Art University's School of Fashion, Fujishima has rebuilt CDFP/3D Design classes, regularly renovates class content, and works closely with MFA students on their thesis collections. Areas of expertise include designing, pattern-making, sewing, and draping.

Educational Background: Bunka Fashion College of Japan (Apparel Design Technique)

## **Jennifer Jeon**

*Future Textiles Coordinator, School of Fashion*

Jennifer Jeon started her career at Zandra Rhodes Studio in London, and her designs have been used by many fashion and textile design companies in both the US and South Korea. Jeon joined the School of Fashion as a full-time faculty in 2008. In addition to her time at Academy of Art University, Jeon has worked with a number of companies in both Korea and the UK for print design consulting. Her work has been shown through international solo and group exhibitions. Jeon's work has been published in magazines including WWD, Vogue, and L'Officiel-Paris.

Educational Background: Academy of Art University (MFA-Textile Design)

## **Banu Reynolds**

*Styling and Art Direction Coordinator, School of Fashion*

Banu Reynolds sprouted her ambitious career while designing, creating, and styling her own clothes after moving to New York City in the early 1980s. After a few years of chasing opportunities and extensive networking, her "unique eye" and abilities began to blossom – allowing her to break into the fashion and media industry. By the mid-1980s, she began to work as a wardrobe and music video stylist at MTV, as well as a freelance fashion stylist, celebrity stylist, and consultant. Reynolds has created work for various media, music, and entertainment organizations such as MTV, Showtime, TMC, Comedy Central, VMA's, Atlantic Records, Mirabella, Elle, and the Grammys. Growing her career, Reynolds is now an instructor at Academy of Art University in San Francisco, teaching and inspiring the next generation of stylists.

Educational Background: State University of New York Empire State College (Bachelors)

## **SCHOOL OF FINE ART FULL-TIME FACULTY**

## **Craig Nelson**

*Executive Director of Painting & Printmaking, School of Fine Art and Sculpture*

For more than 30 years, Craig Nelson has depicted figures, landscapes, California coastal vistas, and various environments in rich, vibrant oils. He has painted countless movie posters, including the one-sheets for Slap Shot, The Monster Squad, and The Incredible Journey; many book covers; and album covers for the likes of Natalie Cole (Thankful) and Rick Nelson (Country). Some of his most prestigious works have been his Broadway production posters for Neil Simon's Lost in Yonkers and Proposals; both originals are in the playwright's private collection.

During his illustrious career, Nelson has won more than 200 awards of excellence in various shows, as well as five gold medals and four silver medals from organizations including the Society of Illustrators and the California Art Club. In 1996, one of his paintings was chosen for the Communication Arts Annual cover.

Educational Background: Art Center College of Design (BFA-Illustration)

## **Carolyn Meyer**

*Director of Painting, School of Fine Art*

Carolyn Meyer launched her career as an art director for Gardner Communications Inc., an advertising agency in San Francisco, and was one of the founding principals of Paris Printing, a large-size printing company in Northern California. Her works are on display at local galleries—including ArtHaus, William Lester Gallery, and Hang Gallery—and in galleries across the United States. A 1995 graduate of the Academy of Art University Painting MFA program, Meyer also teaches landscape painting and abstract painting courses in the School of Fine Art.

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Educational Background: Academy of Art University (MFA-Fine Arts); Academy of Art University (BFA-Advertising)

## **Daniel Burt**

*Director of Sculpture, School of Fine Art*

Daniel lives in the Mission District in San Francisco with his wife and two children, where he has been a professional artist and a college-level educator at the Academy of Art University since 2007. Daniel has a passion for the plastic arts and has focused much of his professional career on figurative abstractions and arts education with expertise in mixed-media art, Human anatomy, ceramic sculpture, mold making, and casting. He has his Artwork shown on permanent display in San Francisco alongside Ruth Arsa and DeLoach Winery and has shown throughout San Francisco, at the DeYoung museum, Luna Rienne Gallery as well as galleries throughout LA, and New Mexico. Daniel graduated with BFA from the University of New Mexico with a focus in Painting and sculpture in 1997 and then received his Masters from the Academy of Art University in 2007. He is recently taking a position as Director of Sculpture at the Academy of Art University and has nurtured an inclusive creative space for the development of personal ideation, and refining key foundational skills for all students.

Educational Background: University of New Mexico (BFA-Painting and Sculpture); Academy of Art University (Masters)

## **Annamarie Nelson**

*Online Director of Painting & Printmaking, School of Fine Art*

Annamarie Nelson, also known as Anna, started teaching still life painting in 1992 for the summer Art Experience program at Academy of Art University and has been a member of the faculty ever since. She graduated from UCLA with a degree in Italian Language and Literature, worked for the Italian Department at UCLA as well as various travel agencies acting as tour guide for students studying in Florence, Italy.

She attended Art Center College of Design in Pasadena, CA as an illustration major and after six terms began accepting freelance work and commission paintings. Anna continues to contribute work to the annual Academy of Art University Faculty + Alumni Fine Art Auction to help raise scholarship money benefiting Academy students.

Educational Background: University of California, Los Angeles (BA-Italian Language and Literature)

## **SCHOOL OF GAME DEVELOPMENT FULL-TIME FACULTY**

### **David Goodwine**

*Chief Academic Innovation Officer and Executive Director, School of Game Development*

David Goodwine is a graduate of the Academy of Art University's animation program and a 20+ year veteran of both the film and video game industries. His credits include work as a producer, manager, and director on game projects like Legacy of Kain Defiance, the Lord of the Rings the Two Towers, the Return of the King, Project Snowblind, and Tomb Raider Legend. In 2009, David returned to the Academy of Art to help start the School of Game Development. With his extensive experience in all aspects of the game production pipeline, he co-developed a curriculum to teach concept art, animation, 3D modeling, and game design. Since 2012, David has been instrumental in not only running the department as its executive director, but also introducing new technologies like augmented and virtual reality and establishing a game programming degree. Today, David splits his time between managing the department, bringing in new technologies and partners as the Chief Academic Innovations Officer, and also broadening the scope of online education through course offerings and virtual classes that bridge the gap between onsite and remote learning. BFA and MFA graduates from the program have gone on to work at game and film companies across the industry like Electronic Arts, Activision, Epic, and Sony PlayStation.

Educational Background: Academy of Art University (BFA-Illustration); San Diego State University (BS-Exercise Physiology/Kinesiology)

### **David "Rez" Graham**

*Director of Game Programming, School of Game Development*

David "Rez" Graham is currently Director, Game Programming at the Academy of Art University's School of Game Development. Most recently, he was the Lead Artificial Intelligence Programmer at Electronic Arts. He has worked in the gaming industry as an engineer since 2005 spending most of that time working on various kinds of AI, from platform enemy AI to full simulation games. Prior to working at EA, he was at PlayFirst, Slipgate Ironworks, and Planet Moon Studios. He is the co-author of Game Coding Complete, 4th Edition and regularly speaks at The Game Developers Conference as well as various colleges and high schools. Rez spends his free time performing improv and running tabletop RPGs.

Educational Background: Heald Institute of Technology (AS-Electronics/Computer Technology)



## **Brian Hess**

*Director, School of Game Development*

Brian Hess received his BS in Media Arts & Animation from the Art Institute of California. During his career he has worked at a wide variety of studios such as Thrasher Magazine, Atlantis Resorts, Zynga, Digital Chocolate, TinyCo. And Little Passports. He has also created original comics at Action Lab Comics and most currently Red 5 Comics.

Educational Background: Art Institute of California (BS-Media Arts and Animation)

## **Michael Witzel**

*Director of Esports & Technology Coordinator, School of Game Development*

Michael Witzel began his career in technology and communications in the US Marines. There he built large scale communication networks from the ground up. Michael pivoted into the gaming industry and received his Bachelor of Fine Arts degree from Academy of Art's School of Game Development. Michael combined his passion for games and esports and created the ArtU Esports Program in 2016. He continues to progress the program forward with the goal of making it the number 1 collegiate esports program in the world.

Educational Background: Academy of Art University (BFA-Game Design)

## **Scott Berkenkotter**

*Programming Lead, School of Game Development*

After earning a BA degree in Linguistics at UC Davis, Scott Berkenkotter realized his true passion for game design and returned to his home town of Fremont, CA to earn a Certificate in Game Design at Ohlone College. Scott was the Founding President of the Ohlone Game Developers Club for two years, and led a team of five to build an interactive educational experience in Second Life. He has since worked his way up from a tester at Electronic Arts to working as Lead Engineer at independent studios such as Millionants Productions and Foam Robot, Inc. Prior to joining Academy of Art University, he developed the English-learning app Idiom Power for web, iOS, and Android.

Educational Background: UC Davis (BA-Linguistics); Ohlone College (Certificate-Game Design)

## **Mark Girouard**

*Game Design Lead, School of Game Development*

Upon graduating from the Academy of Art in 1991 with an Illustration degree, Mark ventured out into the world sketching, illustrating and painting everything and anything that stimulated the creative mind. A passionate game player since the Atari 2600 Mark had an epiphany upon playing Resident Evil 1. "Video Games were becoming an art form that would rival any form of artistic expression." With some Photoshop and 3D Max training Mark landed his first gig on an unreleased PC RPG. Through his twenty year career Mark has worked with many publishers including Sega, Activision and numerous small independent studios.

Educational Background: BFA from University of San Francisco and Academy of Art dual degree majored in Illustration

## SCHOOL OF GRAPHIC DESIGN FULL-TIME FACULTY

### **Douglas Van Praet**

*Executive Director, School of Brand Communications*

Doug is a leading branding expert, brand strategist, management consultant and industry best-selling author. He's recognized as a pioneer in the application of behavioral science to brand and marketing innovation. Doug's applied psychology methodology for inspiring and optimizing data-driven brand growth and change management draws from Unconscious Behaviorism and is grounded in evolutionary and social psychology, behavioral economics, and cognitive science.

Doug has positioned some of the world's most iconic brands through results-oriented, award-winning campaigns with demonstrable financial and social ROI (Return on Investment). His proprietary approach has helped generate billions of impressions in earned media and hundreds of millions of dollars in revenue growth. He has worked with leading advertisers and brands like Volkswagen, Procter & Gamble, Johnson & Johnson, General Motors, Toyota, Lexus, Nike, Burger King, AB InBev, Dr Pepper, Snapple, Neutrogena, DIRECTV, Bank of America, City National Bank, Royal Bank of Canada, Mitsubishi, etc. He has also worked with leading nonprofit brands including World Vision, Mercy Ships, Concern Worldwide, International Center for Missing and Exploited Children, etc.

Inc. Magazine named his book, *Unconscious Branding: How Neuroscience Can Empower (and Inspire) Marketing* one of the "Top Ten Marketing Books." Book Authority ranks it the "6th Best Branding Book of All Time" out of a list of 55 books, based on public mentions, recommendations, ratings, and reader sentiment. Best Marketing Degrees.Org ranks *Unconscious Branding* the "4th Best Book on Branding" based upon customer ratings and the relevance of the author to develop an understanding of the branding discipline. His book is available worldwide in five languages. Doug was named a top 10 branding leader by Superbrands Worldwide, the world's largest independent arbiter of brands.

He is a writer for *Psychology Today* and a contributor for *Fast Company*. Doug has also been featured in national and international news media including: *Time Magazine*, *Forbes Magazine*, *Inc. Magazine*, *Business Insider*, *UK Telegraph*, *BBC News*, *Scotland Herald*, *The Economic Times*, *Chicago Tribune*, *NPR: National Public Radio*, *SiriusXM*, *Contagious Magazine*, *Advertising Age*, *Huffington Post*, *NonProfit Times*, *Big Think*, *Khaleej Times*, etc.

Doug is a sought-after keynote speaker on the topic of human insights and the role of emotions and nonconscious factors in consumer decision making. These venues include: The Association of National Advertisers Creativity Conference in New York, Neuromarketing World Forum in Barcelona, South by Southwest (SXSW) in Austin, the ANA Nonprofit Conference in Washington D.C., the American Marketing Association of Account Planning Conference in Miami, and the Content Marketing Conference in Las Vegas.

Doug attended Syracuse University and received two degrees, a Bachelor of Science in Advertising from Newhouse School of Public Communications, and a Bachelor of Science in Psychology from the College of Arts & Sciences. He is currently completing a Master of Arts in Psychology at Pepperdine University.

Educational Background: Syracuse University (BS-Advertising)

## **Anna Villano**

*Executive Director, School of Brand Communications and School of Graphic Design*

Anna is a trained graphic designer with a background in architecture. From managing design departments to leading creative teams at digital agencies her career has spanned many areas in marketing communications. She's been on the forefront of the evolution from pre-digital to post-digital and the use of various social media platforms for ad campaigns.

She was a Creative Director at VaynerMedia, a disruptive award-winning social media agency led by digital pioneer Gary Vaynerchuk. At VaynerMedia Anna oversaw multiple creative teams to create some of the most innovative and successful ad campaigns. She's an expert in understanding how the social media and ad machine really work and how they influence viewers' buying decisions.

In addition, she's worked at top-tier agencies such as Deutsch, FCB and Rapp. She's worked with big name clients like Volkswagen, Taco Bell, Microsoft, Neutrogena, Unilever, Naked Juice, Sonic Drive-In, Toyota, City National Bank and P&G, to name a few. She was a judge for The Addy Awards, one of the leading award shows in advertising. Anna helped create one of the biggest QSR (Quick Service Restaurant) campaigns to date, the Taco Bell Doritos Loco Tacos campaign. It was Taco Bell's most successful product launch in history and helped build Taco Bell's fanbase on social media to 1.2 million Instagram followers and 10 million on Facebook.

She was a professor at the University of California Los Angeles teaching graphic design and digital media. Her passion is helping students find their direction in the creative space and guiding their career choices.

She received a Bachelor of Arts from the University of California, Berkeley in Architecture and a Master of Fine Arts in Media Design and Communications from Art Center College of Design.

Educational Background: University of California, Art Center (BA-Architecture, MFA-Media Design and Communications)

## **Mary Scott**

*Director Emerita, School of Graphic Design*

School of Graphic Design Director Emerita Mary Scott can usually be found teaching the programs's signature portfolio class to both grads and undergrads. This gives her a bird's-eye view of the students as they launch their careers in design. Prior to coming to the Academy in 1999, Mary taught at Art Center College of Design in Pasadena, where she was one of the first recipients of their "Great Teacher Award". She later taught at Otis College of Art and Design just before coming to Academy of Art University. Mary has been teaching since 1981 and continued doing so throughout her career starting at Capitol Records in 1964.

Her professional life was spent as partner and creative director at Maddocks & Company in Los Angeles, where her projects for Sony Entertainment, Sony Playstation, Procter & Gamble, Hitachi, Disney, Microsoft, Max Factor, Avon and Vidal Sassoon. The firm had offices in New York and Los Angeles and has won numerous design industry awards.

Mary has served on the national board of AIGA, was chapter president in Los Angeles, and received the AIGA Fellows Award from the San Francisco Chapter in 2006. In 2012 she was awarded an honorary doctorate from Academy of Art University. Her hobby is landscape and garden design.

Educational Background: UCLA and Mount St. Mary's University

Professional Background: Maddocks and Company (Vice President and Director of Creative Operations, 25 years), Audio Magnetics, a division of Mattel Toys, Sony Superscope, William Pereira and Associates Architects, and Capitol Records. (she loves to say that's where she met the Beatles on their Revolver tour)

## SCHOOL OF ILLUSTRATION FULL-TIME FACULTY

### **William Maughan**

*Director, School of Illustration*

A professional Illustrator since 1973. A partial client list includes General Motors Corporation, CBS Television, Wells Fargo Bank, Boston Beer, Captain Morgan and Dream Works. His illustrations have also graced the pages of T.V. Guide, Cosmopolitan, Field and Stream, Boys Life, Yachting, and Golf Digest. He has created numerous paperback book covers for New American Library, Torra, Pinnacle, Doubleday, and Harlequin, as well as Children's books for Knopf, Oxford University Press, Dutton, and Crown Publishers.

His Fine Art career began in the early 1980s William is represented nationwide. His work hangs in the Booth Western Museum, Cartersville, GA. And the Vernon Filley Art Museum, Pratt KS. He is the author of "The Artist Complete Guide to Drawing the Head". Published in French, English, Turkish, Spanish and Chinese.

Educational Background: Art Center College of Design (BFA-Illustration)

### **Jeannie Brunnick**

*Online Director, School of Illustration*

Jeannie is an adept illustrator who has gained national recognition for her work with clients such as: Universal/MCA, MGM Studios, 20th Century Fox Studios, Sony Pictures, Warner Bros. Studios, Disney Imagineering, and Mattel Toys. Jeannie was a featured illustrator in Outstanding American Illustrators and has been awarded by the Society of Illustrators in Los Angeles.

Educational Background: Art Center College of Design (BFA-Illustration)

## SCHOOL OF INDUSTRIAL DESIGN FULL-TIME FACULTY

### **Tom Matano**

*Director Emeritus, School of Industrial Design*

Mr. Matano has almost 30 years of experience in the automotive industry, holding design positions at General Motors in Detroit, Michigan, GM Holden's Ltd. in Melbourne, Australia, and BMW in Munich, Germany. In 1983, he joined Mazda's North American studio as a Chief Designer. From there, he went on to become Executive Vice President of Western Operations for Mazda R&D North America, Inc., and Executive Designer & Director of Mazda North American Operations. From 1999 to 2002, Mr. Matano worked at Mazda's headquarters in Japan as an Executive Designer in the Global Advance Studio, overseeing efforts for Japan, Europe, and North America; and eventually he was named General Manager of Mazda Design in charge of all Chief Designers. His accomplishments at Mazda include the 1989 Miata, 1993 RX-7, in addition to many other projects produced by the design teams he built and managed. Since 2002, Mr. Matano has been committed to becoming an educator, using his diverse knowledge and experience to enhance the Industrial Design program at Academy of Art University in San Francisco, CA, constantly ranked Top 10 in the Red Dot World Ranking of Industrial Design schools.

Educational Background: Art Center College of Design (BS-Transportation Design)

### **Antonio Borja**

*Executive Director, School of Industrial Design*

Antonio Borja received his Bachelor of Fine Arts degree from the School of Industrial Design in 2004. After launching his professional career as a freelancer, he joined General Motors as a creative designer, returning to his alma mater as an instructor in 2009, to teach Design Drawing, Transportation Design, and Digital 3D modeling courses. Since then, he has led a collaborative class that has been sponsored by companies such as Nissan, Peugeot, and Jaguar.

In 2014, he became associate director of the School of Industrial Design, where he works with Tom Matano on many initiatives, including the integration of the latest rapid prototyping and visualization methods into the design curriculum.

Educational Background: Academy of Art University (BFA-Industrial Design)

## **Lloyd Buck**

*Associate Director, Automotive Restoration Program*

Lloyd Buck is an award-winning classic car restoration expert with more than 45 years of industry experience. In 1975, he started his apprenticeship at Sano Autobody while attending high school. In 1985 he joined Auto Europa, and a year later, he began maintaining and restoring vehicles for the Keller Collection at the Pyramids, one of the most significant auto collections in the world. He then became the Keller Collection's manager until 2012, when he joined Academy of Art University as a mechanic for its celebrated Automobile Museum collection.

Professional Background: Sano Auto Body; Auto Europa; Keller Collection (Manager); Academy of Art University (Mechanic)

## **Rudy Servande**

*Product Design & Rapid Prototyping Manager, School of Industrial Design*

Rudy Servande brings to Academy of Art University a wealth of knowledge from a variety of industries encompassing Point of Purchase displays, tradeshow exhibits, furniture, medical production machines, consumer electronics, and automotive accessories. He has worked at IDEO, Frog Design, Google, Papyrus, and Apple. He enjoys being involved in the design process from proof of concept to the final build. Rudy has designed and fabricated custom automotive accessories sold worldwide since 2000. When he's not designing, fabricating, or teaching you may find him windsurfing at the Berkeley marina or kayak fishing off Half Moon Bay. Rudy received his Bachelor of Science in Industrial Design degree from San Jose State University.

Educational Background: San Jose State University (BS-Industrial Design)

### **Douglas Van Praet**

*Executive Director, School of Brand Communications*

Doug is a leading branding expert, brand strategist, management consultant and industry best-selling author. He's recognized as a pioneer in the application of behavioral science to brand and marketing innovation. Doug's applied psychology methodology for inspiring and optimizing data-driven brand growth and change management draws from Unconscious Behaviorism and is grounded in evolutionary and social psychology, behavioral economics, and cognitive science.

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## **Anna Villano**

*Executive Director, School of Brand Communications and School of Graphic Design*

Anna is a trained graphic designer with a background in architecture. From managing design departments to leading creative teams at digital agencies her career has spanned many areas in marketing communications. She's been on the forefront of the evolution from pre-digital to post-digital and the use of various social media platforms for ad campaigns.

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She received a Bachelor of Arts from the University of California, Berkeley in Architecture and a Master of Fine Arts in Media Design and Communications from Art Center College of Design.

Educational Background: University of California, Art Center (BA-Architecture, MFA-Media Design and Communications)

## **Fred McHale**

*Director, School of Interaction and UI/UX Design*

Fred has over 20 years of experience as a designer, developer, and program manager. After graduating with a degree in Computer Science, he focused his energy in the area of design and emerging technology. He works with numerous high profile clients in the Bay Area to design and develop web applications, mobile applications, interactive experiences, and manage teams of designers and developers.

Fred enjoys speaking at industry events, contributing to the open source community, major league baseball, and playing guitar in his free time.

Educational Background: California State University Bakersfield (BS-Computer Science)

## **SCHOOL OF INTERIOR ARCHITECTURE & DESIGN FULL-TIME FACULTY**

### **Kathleen Valkuchak**

*Director, School of Interior Architecture & Design*

A native of California, Katie Valkuchak received her BA in Art History from the University of California at Santa Cruz in 2003, and her BFA in Interior Architecture and Design from Academy of Art University in 2006. After working for several firms in the Bay Area, including Backen Gillam Kroeger Architects, and later as an independent Design Consultant, Katie returned to Academy of Art University in 2010 to teach and share her experiences.

Since then, Katie discovered that she had a great passion not only for design, but also for teaching and found the perfect opportunity to pursue them both here at the Academy.

Educational Background: UC Santa Cruz (BA-Art History), Academy of Art University (BFA – Interior Architecture & Design)

## **Tom Collom**

*Capstone Coordinator, School of Interior Architecture & Design*

Tom has a B.A. Degree in Architecture from the University of California at Berkeley and is a licensed architect (AIA) and a Certified Interior Designer (NCIDQ). Tom's experience spans many design fields including city and regional planning, architecture, interiors, landscape and industrial design.

Since 1993, Tom has worked closely with Bruce Slesinger through their partnership in BAT Design Partners in helping to define architectural and brand images for clients worldwide through the design of commercial offices, retail stores, restaurants and even furnishings and fixtures.

In 2012, Bruce and Tom developed two of their own successful retail brand concepts, Small Foods and The Market on Market in San Francisco. Expansion plans for these two concept stores are being explored for a nationwide roll-out.

Since 2016, Tom has expanded his design focus by educating the next generation of designers. Tom is currently the Capstone Coordinator instructing and developing curriculum both at the undergraduate and graduate levels, folding in his extensive knowledge of the design profession.

Educational Background: UC Berkeley (BA-Architecture)

## **Kathleen Roche**

*Design Fundamentals Coordinator, School of Interior Architecture & Design*

Design Fundamentals Coordinator, School of Interior Architecture & Design Kathleen Roche is known for excellence in high-end residential, retail, restaurant, and commercial projects, having collaborated with a number of design firms including Barbara Colvin & Co. and Juliana Carlsen Interiors. She has unique experience in graphic design and market research, a Bachelor of Science degree in Art Education, and studied Interior Architecture and Design at the University of California, Berkeley. In 2009, in conjunction with continuing her design practice, she joined the School of Interior Architecture team at Academy of Art as an instructor. Kathleen has supported the department with developing curriculum, assessment activities and accreditation efforts. In 2018 she transitioned to a full-time role as the Design Fundamentals Coordinator.

Educational Background: University of New Hampshire Plymouth (BS Art Education); University of California - Berkeley (Postbaccalaureate certificate in interior Architecture and Design)

## **SCHOOL OF JEWELRY & METAL ARTS FULL-TIME FACULTY**

### **Charlene Modena**

*Director, School of Jewelry & Metal Arts*

Charlene Modena received her MA in Metal Arts from San Francisco State University and MFA in Sculpture from Academy of Art University. She has participated in numerous group and solo exhibitions throughout the world, including the American Institute of Architects, the University of Guanajuato (Mexico), the Butler Museum, Elements Gallery, Velvet da Vinci Gallery, the Biennale Internationale-Limoges (France), and the Ueno Royal Museum (Tokyo).

Her work is included in the collections of the Xerox Corporation, the American Crafts Museum, and Ann Rockefeller-Roberts. She is also listed in World Who's Who of Women and was a Marin Arts Council Grant prize winner. She has been published in Design Magazine, American Crafts, Metalsmith Journal, several Lark Books 500 Series, and more.

Educational Background: San Francisco State University (MA-Sculpture with an emphasis in Metal Arts); Academy of Art University (MFA-Sculpture)



## **SCHOOL OF LANDSCAPE ARCHITECTURE**

### **Karen YunJin Seong**

*Acting Director, School of Landscape Architecture*

Karen Seong is the current Acting Director at the School of Landscape Architecture, Academy of Art University, where she advocates for under-represented students. She is a proponent of online education as a means to meaningfully diversify the architectural profession. Her pedagogy of examining identity formation in architectural spaces, published by Axel Menges, asks students to tell their personal stories through studio projects. Prior to teaching, she held leadership positions with Skidmore Owings and Merrill in New York and in San Francisco working collaboratively with large international teams on award-winning projects ranging from high-rises to institutional buildings in the US and in the Middle East. She has previously taught at UC Berkeley and has been a guest critic at various institutions in the US and in Korea. She holds a Master of Architecture with distinction from Columbia University and a Bachelor of Arts in Architecture with high honors from UC Berkeley. She was born in South Korea and lived in Malaysia before immigrating to the US at age 19.

Educational Background: Columbia University (M.Arch-Architecture); University of California Berkeley (BA-Architecture)

## **SCHOOL OF MOTION PICTURES & TELEVISION FULL-TIME FACULTY**

### **Jana Sue Memel**

*Executive Vice President of Brand Storytelling and the Schools of Entertainment*

Jana Sue Memel is an Academy Award-winning producer and writer. Ms. Memel has produced over 25 movies and over 65 half-hour, live-action shorts that have played as television series in more than 30 countries. The films she has produced have won Writers Guild and Directors Guild Awards, Emmys, CableACE Awards and the Humanitas Prize.

Educational Background: USC Law School; Pitzer College (BA-Sociology & BA-History)

### **Melissa Sydeman**

*Academic Vice President of Entertainment and Broadcast Media*

Melissa Sydeman graduated from Princeton University with a BA in English and Creative Writing. She was a Rhodes Scholar at Oxford University. She has taught among many, Critical Theory and American Literature, Film History and Genre, Hollywood Studio Era and British Cinema at Oxford University. Besides teaching she has been an education associate for the CA Shakespeare festival, a founding member of the Oxford University film series and a strategic planning committee lecturer at the open university/Oxford university extension. Sydeman also possesses two years of actor training at ACT Studio with Kay Kostopoulos.

Educational Background: Oxford University; Princeton University (BA in English and Creative Writing)

### **Paula Carvalho**

*Director, School of Motion Picture & Television*

Paulina Lima Carvalho has worked as a freelance professional in the entertainment industry for over 14 years.

Born in Brazil, Paula received her Bachelor's degree in Advertising in 2001. While still in college she began working in the film industry at her hometown. She moved to Sao Paulo and quickly migrated to work as an assistant director for several feature films, commercial and television series.

In 2008, she moved to San Francisco, California, where she earned a master's degree in film from the Academy of Art University. Her thesis short film won various awards and screening in over 20 festivals. Since then, Paula has been splitting her career between working as an Assistant Director and producing her personal projects, both in the US and in her home country.

Educational Background: Academy of Art University (MFA)

## **Jess Kreusler**

*Online Director, School of Motion Pictures & Television/Social Media*

Jess Kreusler joined Wild at Heart Films as Creative Executive in 2009, developing feature screenplays and television series including projects with Martin Scorsese, three-time Oscar-winner Mark Harris, and Richard Donner. Before becoming Online Director of the School of Motion Pictures & Television, Jess served as Online Coordinator since 2012.

Professional Background: Wild at Heart Films as Creative Executive (2009)

## **Isaac Feder**

*Associate Director of Directing, School of Motion Pictures & Television*

Isaac Feder is a film director and television showrunner. Recent projects include series for Netflix, Sony Pictures Television, Disney+, and Amazon. He has directed shows for Funny or Die, Comedy Central, Viceland, Tru, Fuse, and IFC, and works frequently with Sacha Baron Cohen, Robert Smigel, Nikki Glaser, Glen Powell, and Haley Joel Osment. His first feature film, the scripted comedy "Sex Ed," won the Grand Jury Prize for Best Narrative Feature Film at the Portland Film Festival. His short film produced for ESPN's 30 for 30 series, "AC Green: Iron Virgin," was an official selection at the TriBeCa Film Festival. Most recently, Isaac was the Creative Director for Bookclub.com, directing all filmed content for the VCbacked tech company. He is a graduate of Northwestern University and holds an MFA from the American Film Institute Conservatory. Isaac was born and raised in Chicago, and now lives in Los Angeles.

Educational Background: Northwestern University, American Film Institute Conservatory (MFA)

## **SCHOOL OF MUSIC PRODUCTION & SOUND DESIGN FOR VISUAL MEDIA FULL-TIME FACULTY**

### **Brad Hughes**

*Director, School of Music Production & Sound Design for Visual Media and Faculty Athletics Representative*

Brad has been with Academy of Art University since 2007. He has over 30 years of experience as a professional in music and audio production as an instrumentalist, music creator, and sound designer. His credits include work for HBO, DreamWorks, Mattel, Skywalker Sound, and 20th Century Studios. He is a member of the National Academy of Recording Arts & Sciences, which hosts the annual Grammy Awards, and has served on the Education committee of the Recording Academy.

Educational Background: UCLA (BFA - World Arts & Cultures), California Institute of the Arts (MFA - Music)

## **SCHOOL OF PHOTOGRAPHY FULL-TIME FACULTY**

### **Tamara Hubbard**

*Director, Online, School of Photography*

Tamara Hubbard is a fine art photographer and educator based in Northern California. She has worked for the Academy of Art University since 2007, and has been in her role of Associate Director of Online Photography since 2010. Her educational emphasis as an instructor includes travel photography, photography concept, and portfolio development. As an instructor online, she has had the unique opportunity to work with students from six continents and countless countries, guiding students in achieving their individual goals in the field of photography. In addition to immersion as an instructor in the program, Tamara oversees the graduate-level photography curriculum, serves as the MFA Thesis Committee Chair and is the School of Photography Study Abroad Coordinator. She received her MFA degree in Photography from the Academy of Art University with top honors in 2007, and continues to be active as an exhibition juror and community art advocate.

Educational Background: Academy of Art University (MFA-Photography); Southern Oregon University (BS-Psychology); College of the Redwoods (AA-General Education)

## **Timothy Archibald**

*Director, Onsite, School of Photography*

Timothy Archibald long believed that photography and the arts are a path based on a lifelong relationship to the medium. As a person who was introduced to photography by a strong mentor in his teens, Timothy have always attempted to create a community of mentorship within his commercial and artistic careers. A working commercial photographer, Timothy's commercial work has been celebrated in Communication Arts Photography Annual, American Photography Annual, Popular Photography and Photo District News. His various commercial clients include Facebook, McDonald's, American Express, Netflix and Botox Therapeutics. His personal projects have resulted in lectures and exhibitions at spaces as diverse as SFMOMA, Emory University, The Museum of Sex in NYC, and in the permanent collection of Le musée Français de la Photographie, Bievres, France.

Educational Background: Pennsylvania State University, 1989 (BA-Art)

## **Kimberly Mowbray**

*Associate Director, Online, School of Photography*

Kimberly Mowbray is a fine art photographer based in Santa Rosa, California. She has an MFA degree in Photography from Academy of Art University. Kimberly works primarily in alternative processes. Through her photographs she explores the understanding of self and how that interacts with a given environment.

By using the photographic medium she is able to show the beauty and serenity in various locations and pair that with her own figure reacting and responding to the stillness of the landscape. Kimberly is an active member in Society for Photographic Education and exhibits her work nationally.

Educational Background: Academy of Art University (MFA-Photography); Sonoma State University (BA-Psychology)

## **SCHOOL OF VISUAL DEVELOPMENT FULL-TIME FACULTY**

### **Nicolás Villarreal**

*Executive Director of Visual Development, 2D Animation and Art Direction, Schools of Visual Development and Animation & Visual Effects*

Villarreal graduated with honors from the Master's program at Academy of Art University in 2002. He has worked as a traditional animator, character designer, sculptor, and Visual Development artist for film and video game companies, including Walt Disney Studios, Sony Computer Entertainment, Jim Henson Studios, Sega, Digital Domain, Reel FX, and Amazon Studios.

He has given presentations and screened his films at Pixar Animation Studios, DreamWorks Animation, Blue Sky Studios, the Sydney Opera House and several universities in South America and Europe.

Educational Background: Academy of Art University (MFA-Illustration); Instituto de Arte Cinematográfico de Avellaneda (BFA-2D Animation)

### **Chris Carman**

*Associate Director, School of Visual Development*

Christopher Carman is a versatile and collaborative graphic artist with a strong background in web/mobile based games and apps for the entertainment, education, and design industries. A 2006 graduate of Academy of Art University, Christopher joined our faculty in 2007 as an instructor for courses focused on sequential art, perspective, anatomy, and character design.

He accepted the role of Associate Director of the School of Visual Development in 2013. He's previously worked as an art director, conceptual artist, and animator for clients including Adobe Systems, Zynga, MTV Games, and Electronic Arts.

Educational Background: Academy of Art University (BFA-Illustration)

## **SCHOOL OF WRITING FOR FILM, TELEVISION & DIGITAL MEDIA FULL-TIME FACULTY**

### **Jana Sue Memel**

*Executive Vice President of Brand Storytelling and the Schools of Entertainment*

Jana Sue Memel is an Academy Award-winning producer and writer. Ms. Memel has produced over 25 movies and over 65 half-hour, live-action shorts that have played as television series in more than 30 countries. The films she has produced have won Writers Guild and Directors Guild Awards, Emmys, CableACE Awards and the Humanitas Prize.

Educational Background: USC Law School; Pitzer College (BA-Sociology & BA-History)

## **SUPPORT DEPARTMENT: ACADEMY RESOURCE CENTER**

### **Chantelle Ferguson**

*Director, Online Language Support*

Chantelle Ferguson has been teaching for nearly 20 years. After earning a bachelor's degree in Spanish and a master's degree in English, she moved to South America where she taught English at a private university and developed one of the first online academic writing courses offered in the region. She has since designed and taught numerous on campus and online courses at universities in the United States. In addition she has worked as a Spanish instructor, newspaper journalist, and yoga instructor. She has been at Academy Art University since 2003 and director of Online Language Support since 2005.

Educational Background: California State University, East Bay (MA-English)

### **Heather King**

*Director, Accessibility Resources*

Heather joined the Academy of Art University in 2018 as an Accessibility Representative supporting students with disabilities and working to create an inclusive and accessible learning environment. Heather graduated Magna Cum Laude from the University of Utah with a bachelor's degree in Social Work and went on to earn her master's certificate in Nonprofit Leadership and Management at Arizona State University. Prior to her role at the Academy of Art University, Heather worked at Arizona State University in Student Engagement to create a welcoming and inclusive student experience. She also worked with foster children with disabilities in Salt Lake City coordinating wrap-around care for her clients.

Educational Background: Arizona State University (Master's Certificate Nonprofit Leadership and Management); the University of Utah- (BWS Social Work, Magna Cum Laude)

### **Lisa Chou**

*Online Language Support & Online Writing Lab Coordinator, Academy Resource Center*

Lisa Hsu holds a BA in Psychology from UC Berkeley and a MA in TESOL from San Francisco State University. Currently, she is an Instructor at St. Mary's College and Ohlone College where she works with international students learning ESL and English Composition. Previously, she taught at American Language Institute where she taught high intermediate and advanced reading, writing, TOEFL, and pronunciation classes. Hsu is a member of CATESOL and she is the SFSU MA TESOL Student Association Budget Officer.

Educational Background: San Francisco State University (MA-TESOL); University of California, Berkeley (BA-Psychology)

### **Donna Dager**

*Online Educational Support Website Coordinator, Academy Resource Center*

Donna Dager holds an MA in Communication Arts and a BS in Education from Norwich University and SUNY-Cortland respectively. She has over 19 years of Professional Background in Computer Arts including work as a CD-ROM Designer/Animator, Producer/Director at Mid-Peninsula Access Corporation, Multimedia Artist for Red Button Productions and teaching experience for the San Mateo County Office of Education, Palo Alto Arts & Cultural Center, and Foothill College. She is currently a FT Instructor with the Academy of Art College. She is a member of TESOL and has participated in ESL multi-media workshops in Vancouver, B.C., and Seattle, Washington.

Educational Background: Vermont College of Norwich University (MA-Communication Arts); State University of New York College at Cortland (BS-Education)

## **Carl Pellegrini**

*Online Language Support & Speaking Lab Coordinator, Academy Resource Center*

Carl Pellegrini has interdisciplinary experience in website production, education and curriculum development in the fine arts. He is currently Head Teacher/Internship Coordinator at the Aspect International Language Academy teaching English as a second language to adults. Carl is proficient in 5 languages and has taught English in many countries including Japan, Italy and Guatemala. He also is credited with a number of ESL video works. Pellegrini holds a BA in Italian from the University of Washington.

Educational Background: University of Washington (BA-Italian)

## **Walter Thoma**

*Online Language Support, Academy Resource Center*

Walter has more than 10 years of teaching experience. He has been teaching at Academy of Art University since 1996 providing specialized English language instruction for international students. He worked for World Learning Inc., an international educational services organization, founded in 1932, which provides language instruction for international students and executives. Walter received his BA in Sociology and Fine Arts from Brandeis University in 1981, and received his MA in ESL from University of Massachusetts at Boston in 1989.

Educational Background: University of Massachusetts (MA-ESL); Brandeis College (BA-Sociology & Fine Arts)

## **Amy Shipley**

*Online Language Support, Academy Resource Center*

Amy Shipley holds a MA in TESOL (Teaching English as a Second Language) and a Writing Certificate from San Francisco State University (SFSU), and a BA in Rhetoric and Communication from UC Davis. She started her teaching career working internationally in Japan, India, and Peru. After receiving her Master's Degree, she taught in private language schools and community colleges and in the Bay Area, including the American Language Institute at SFSU / SSU, Foothill College, Cañada College, SF City College, and the College of Extended Learning at UC Berkeley and San Francisco State University. She enjoys incorporating technology in her classes and values student-centered learning. In her spare time, Amy enjoys outdoor activities, weight-training, and practicing Aikido. She also volunteers with WildCare, rehabilitating injured and orphaned wildlife.

Educational Background: San Francisco State University (MA-TESOL); University of California, Davis (BA-Rhetoric & Communication)

## **SUPPORT DEPARTMENT: ENGLISH FOR ART PURPOSES FULL-TIME FACULTY**

### **Bob McDonald**

*Director, English for Art Purposes*

Bob studied American Literature at Boston U. and U.C. Santa Cruz as an undergraduate. He then attended The California Culinary Academy, but after a brief stint working as a chef, he decided to return to his passion of literature and language. He went on to receive an M.A. in Teaching English as a Second Language from San Francisco State. Bob has travelled extensively through Asia, Europe and Latin America, with the most recent trips being to Cuba. He also settled in Buenos Aires, Argentina for two years to teach English. He began working at the Academy in 1994 as an ESL teacher and became EAP Director in 2000.

Educational Background: San Francisco State University (MA-TESOL); University of California, Santa Cruz (BA-American Studies)

### **Hilaire Fong**

*Associate Director, English for Art Purposes*

Hilaire Fong Associate Director, English for Art Purposes Hilaire received a B.A. in Psychology from UCLA and an M.A. in English from SFSU. She has a passion for traveling and has lived in Bordeaux, France and Tokyo, Japan. She has taught English abroad and in a variety of U.S. settings, including university, community college, intensive English, and corporate contexts. Hilaire specializes in curriculum and assessment design, teacher training, and teaching English for Specific Purposes. She loves baking, hiking, canines, and linguistic anomalies.

Educational Background: San Francisco State University (MA-English, TESOL); University of California, Los Angeles (BA-Psychology)

## **Paget Norton**

*Writing for Multilingual Students Coordinator, English for Art Purposes*

Paget Norton is an experienced educator with more than 10 years of experience. After receiving her MFA in Creative Writing from San Diego State University and her BA in Literature/Writing from UC San Diego, Norton went on to teach at San Diego State University as an Adjunct Professor. Afterwards, she worked for two years with the US Peace Corps as an English Professor. Most recently, she was responsible for Instruction and Special Projects at Vallecitos CET for two years. She has worked on the White Ribbon Campaign in Morocco and was a Team Leader for Taking Our Daughters to Work Day in Morocco. Currently, Norton is an ESL instructor with Academy of Art University. In addition to teaching, Norton has also worked with the Western Association of Schools and Colleges and has managed the coordination of volunteers and books from the Sabre Foundation to Morocco.

Educational Background: San Diego State University (MFA-Creative Writing); University of California, San Diego (BA-Literature/Writing)

## **John McConnel**

*Testing Coordinator, English for Art Purposes*

John earned his BA in Theater from the University of Vermont and his Master's in Applied Linguistics at Queens College. He was an Adjunct Professor at New York University's American Language Institute from July 2007 to December 2011. There he taught extensive English courses for levels 1-6, incorporating original material into four-skill curriculum. Additional teaching responsibilities have included five semesters teaching Academic Writing in the Advanced Workshop Program. In 2009, Queens College Linguistics Department awarded John the Elaine Newman Award from Academic Excellence.

Educational Background: Queens College (MA-Applied Linguistics); University of Vermont (BA-Theater)

## **Heather Jovanelli**

*Full-Time Faculty, English for Art Purposes*

As a licensed landscape architect, Heather has over 30 years and a wide range of professional and academic experience. She has taught at UC Berkeley, the University of Michigan, and the Danish Royal Academy of Fine Arts in Copenhagen where she was a Fulbright Scholar. Selected projects include: the Advanced Concepts Center for General Motors, Malibu, CA; Columbia University's athletic training center, NY, NY; Carousel Park Playground at the Santa Monica Pier, Santa Monica CA; the masterplan for Claremont's Harvey Mudd College, CA; the General Motors Corporate Headquarters in Thousand Oaks, CA; and Berkeley Hillel in Berkeley, CA as well as several design competition awards. She has an MLA from the Graduate School of Design at Harvard University.

Educational Background: Harvard (MLA-Design)

## **SUPPORT DEPARTMENT: FOUNDATIONS FULL-TIME FACULTY**

### **Leandro Ng**

*Director, Foundations*

Leandro Ng is an illustrator and concept artist who has worked for such high-profile clients as Central Park Media, Gap, Hasbro, Levi's, Sony, SQP Publishing, Stargate Comics, and The World Bank.

He is the co-author of "Creative Layout - Perspective for Artists" published by Pearson Publishing. Ng has also produced a graphic novel series with Viz Media, designed to entertain and educate teenagers in developing countries on global issues such as poverty, hunger, gender equality, universal education, diseases, and environmental sustainability. The series was translated and transmitted in various languages around the world and is archived in 200 libraries globally.

Educational Background: Academy of Art University (BFA-Illustration)

## **Li Mei Huang**

*Color Course Coordinator, Foundations*

Mei has worked as a freelance artist for companies such as Netflix, UCSF, and Touchstone Climbing before venturing into art education. She coached different age groups and later returned to the alma mater as an instructor for the Foundations Department in 2019.

Educational Background: Academy of Art University (BFA-Illustration)

## **Joko Budiono**

*Full-Time Faculty, Foundations*

Joko has a background in freelance Illustration and architectural renderings, and a guest lecturer for Apple, San Jose State University, and CCA.

He has authored “Teddy-1” and “The Thousandth Thumbnail” art books, co-authored “Creative Layout - Perspective for Artists” and illustrated the graphic novel “Escape from Alcatraz - Battle of '46” published by the Golden Gate National Park Conservancy. Joko has been teaching at Academy of Art University since 1999.

Educational Background: Academy of Art University (MFA-Fine Art); Academy of Art University (BFA-Illustration); Hartnell College (AA-Art)

## **Adam Caldwell**

*Full-Time Faculty, Foundations*

Adam has been a professional gallery artist since 2007, an illustrator since 1998, and has taught at Academy of Art University since 2001. He has exhibited in numerous galleries in the United States and in Europe. He was an instructor and director of the board at the Evolving Body Mind Institute, and a member of the Society of Illustrators West.

Educational Background: California College of Arts and Crafts (BFA-Illustration)

## **Jon Dalton**

*Full-Time Faculty, Foundations*

Jon Dalton graduated from the Academy of Art University and has established himself as a freelance illustrator and fine artist in San Francisco. He has worked with a variety of book publishers, graphic designers, as well as children's clothing and toy companies. His client list includes Hopscotch Press, Creativity, Fisher-Price, and Kumon North America, Inc. His professional work also includes private commissions of fine art paintings throughout the Bay Area. Jon has been a member of the Children's Writers & Illustrators Market, Artists & Graphic Designer's Market, and Foundations faculty member since 2000.

Educational Background: Academy of Art University (BFA-Illustration)

## **David Choong Youb Lee**

*Full-Time Faculty, Foundations*

Originally from Seoul, Korea, David has been a staple of San Francisco's art scene. Influenced by an eclectic mix of classical and underground art and music scenes, he ended up creating a unique style combining graffiti, collage, and classical realism with bold graphic elements. Also known for his elaborate art installations composed of individual box paintings of different depths, David deftly blends figuration with abstract dreamscapes. Two of those massive installations are located at the Grand Hyatt in San Francisco. David's work has shown at many galleries, art fairs, and published in various art books (“God made dirt, and dirt don't hurt”, “4WORDS”, “DIRT”, “Convergence”, and “Further”) distributed by Gingko Press in Europe and Asia. He's been teaching at Academy of Art University since 1998, and currently lives/works in sunny side downtown San Francisco.

Educational Background: Academy of Art University (MFA-Fine Art); Academy of Art University (BFA-Fine Art)



## **Cristen Miller**

*Full-Time Faculty, Foundations*

Cristen is a fine artist specializing in painting the landscape in oil and pastel. The deep love of learning inspired her to pass on her knowledge to others as a full-time faculty at Academy of Art University, teaching since 2001. In addition to her career as an art educator, she also exhibits her work in galleries and shows nationwide, currently represented by Chloe Fine Arts in San Francisco. As Signature Member of the Oil Painters of America, she has won numerous awards including the Oil Painters of America National Show "Best Associate Award of Excellence" and the California Art Club's Golden State Treasures Exhibition "Juror's Choice Award." Miller's work has been featured in the magazines "Southwest Art", "Pastel Journal", and in the contemporary drawing book series "Strokes of Genius."

Educational Background: Academy of Art University (MFA-Fine Art); Academy of Art University (BFA-Fine Art)

## **David Yeung**

*Full-Time Faculty, Foundations*

David's work can be seen at Hespe Gallery in San Francisco and Waterhouse Gallery in Pasadena. He is also prolific in murals and private commission paintings. David has taught at Academy of Art University since 2012. David is always inspired by beginner students' enthusiasm and creativity in solving design challenges.

Educational Background: Academy of Art University (MFA-Fine Art); Academy of Art University (BFA-Fine Art)

## **SUPPORT DEPARTMENT: LIBERAL ARTS FULL-TIME FACULTY**

### **Michael Leitch**

*Associate Director, Liberal Arts*

Michael has been an Academy of Art instructor since 1998. Since that time he has overseen the Academy's Quantitative Literacy courses. His professional background includes theater and radio in the San Francisco area and in Southern Japan. Michael also worked as a flight instructor in San Jose, California, and holds a commercial pilot license with multi-engine and instrument ratings. In addition to his duties as Associate Director of Liberal Arts, Michael teaches courses in physics, ergonomics, and mathematics.

Educational Background: Utah State University (Ph.D.-Mathematics Education); University of California, Berkeley (MA-Science Education); Evergreen State College (BS-Physics, Music)

### **Jesse Ficks**

*Film History Coordinator, Liberal Arts*

Jesse Hawthorne Ficks is the film history coordinator at the Academy of Art University and is part of the San Francisco Bay Area Film Critics Circle. He is the film festival critic at 48hills (aka SF Bay Guardian) and attends film festivals around the world including Sundance, Cannes, Toronto and New York. He has a Bachelor's degree from Portland State University in Film/Theatre Arts and curates/hosts "MOVIES FOR MANIACS," a film series celebrating underrated and overlooked cinema, in a neo-sincere manner.

Educational Background: Portland State University (BA-Theatre Arts/Film)

### **Kelly Holt**

*Writing Coordinator, Liberal Arts*

Kelly Holt has been teaching English Composition and World Literature at the Academy of Art University since 2005 and has been the Writing Coordinator/ Full-time Faculty since 2009. She holds a Ph.D. in Literature from UC Santa Cruz, an MFA in Creative Writing from San Francisco State University, and a BA in Literature and American Studies from UC Santa Cruz. Her dissertation focused on the incorporation of the early-modern poetic forms of Dante and Petrarch into the twentieth-century serial poems of the Berkeley Renaissance poets. She has also taught Creative Writing at San Francisco State University and UC Santa Cruz and Literature at UC Santa Cruz. Her scholarly work and poetry have appeared in the anthologies After Spicer: Critical Essays and Bay Poetics and in the journals Fulcrum, New American Writing, Jacket, Viz, Tolling Elves, Commonweal, Mirage 4 Period(ical), 6500, Small Town and Fourteen Hills.

Educational Background: University of California, Santa Cruz (Ph.D. and MA-Literature); San Francisco State University (MFA-Creative Writing); University of California, Santa Cruz (BA-Literature and American Studies)



**Melissa Greenley**

*Full-Time Faculty, English for Art Purposes*

Melissa holds a Bachelor of Science degree in Kinesiology, a Master's Degree in Education specializing in Curriculum and Instruction, and holds California Single Subject Teaching Credentials in Biology and Chemistry, with English Language Learner (ELL) certification. She began her teaching career in public secondary schools, having spent 15 years teaching chemistry, biology, anatomy/physiology, ecology, Earth science, health, physical science, and math. She has also been a presenter at California and National Science Teachers Association conferences, and was one of the writers and pilot teachers for a National Science Foundation funded chemistry textbook. Melissa has been with the Academy of Art University since 2015.

Educational Background: University of Phoenix (MA-Education-Curriculum and Instruction); California State University – Sacramento (BS-Kinesiology)

**Tom Molanphy**

*Full-Time Faculty, Liberal Arts*

Since 2001, Molanphy has taught writing and journalism at the Academy of Art University. His journalism has appeared in 48 Hills, SF Weekly, USA Today Travel.com, and The San Francisco Chronicle. He was awarded a 2022 USC Annenberg Center for Health Journalism Data Fellowship. His essay "The Road Less: John Huston, Blue-Footed Boobies and Me" earned a 2017 BATW award, and his short story "Of Subareas and Public Bathrooms" was included in the California Prose Directory. His memoir "Loud Memories Of A Quiet Life" is available through OutPost19 Press. He is a member of the Society of Environmental Journalists.

Educational Background: University of Montana (MFA-Creative Writing); Loyola University (BA-English Literature)

**David Riffert**

*Full-Time Faculty, Liberal Arts*

David has been teaching since 1983. His articles have been featured in print and publications, including exhibition catalog essays (2019 for an exhibit at the Mihaly Munkacsy Fine Art Museum, "Paintings of Tibor Simon-Mazula; "Dawning" at the Shooting Gallery, San Francisco). Colleges where David has taught include The Pennsylvania State University, Principia College, and Academy of Art University. David received his BA in History and Art History from Principia College, and earned his MA in Art History from The Pennsylvania State University. David helped initiate the Liberal Arts Study Abroad graduate curriculum and has traveled to Europe numerous times with Academy students since the late 1990s and has authored numerous online graduate classes. He also served six years (2014-19) on the board of an architectural preservation organization for the City of Berkeley's only National Historic Landmark edifice.

Educational Background: The Pennsylvania State University (MA-Art History); The Principia College (BA-History / Art History)

**Stephen P. Williams**

*Full-Time Faculty, Liberal Arts*

Stephen Williams earned a BA and an MA in history at San Francisco State University where his graduate work included the study of civilization from antiquity through the Renaissance and the art of the early Italian Renaissance in Venice. His research projects included the representation of St. Francis of Assisi in literature and art, the graphic art and text of the "Hypnerotomachia Poliphili" of Colonna and its representation of Renaissance pagan ideals, as well as the evolution of early Christian iconography. In 2017 he presented a paper on the Hellenistic "Old Market Woman" sculpture at the College Arts Association conference in New York City. Other topics of interest and research include the French Revolution and World War I. He studied Italian and history at the Scuola Leonardo Da Vinci in Rome. Mr. Williams has been teaching courses on art history and western civilization at the Academy since 2001 and lead students on study abroad trips to Europe including Italy.

Educational Background: San Francisco State University (MA-History); San Francisco State University (BA-History)

[Back to Table of Contents](#)



# PART-TIME FACULTY INFORMATION

## SCHOOL OF ACTING

<b>Danielle Aversa</b>	18+ yrs. exp writer/10+ yrs producer
<b>Elaine Clark</b>	Bachelor of Arts, Centenary College of Louisiana (Shreveport, Louisiana, Theater and Speech Communication)
<b>Deborah Eubanks</b>	Bachelor of Arts, University of East Anglia (Norfolk, United Kingdom, English Literature & Language)
<b>Marvin Greene</b>	Master of Fine Arts, American Conservatory Theatre (San Francisco, California, Acting)
<b>Lena Hart</b>	Master of Fine Arts, University of Tennessee (Knoxville, Tennessee, Acting)
<b>Karen Hirst</b>	Bachelor of Arts, MacMurray College (Jacksonville, Illinois, Speech & Theatre Arts)
<b>Jeryl Jagoda</b>	Bachelor of Fine Arts, Ithaca College (Ithaca, New York, Theater Arts)
<b>Rebecca Miller</b>	Master of Fine Arts, Rutgers-Mason Gross (New Brunswick, New Jersey, Acting)
<b>Anthony Montes</b>	3+ yrs. experience in graphic design
<b>Mark Rafael</b>	Master of Fine Arts, Yale University (New Haven, Connecticut, Acting)
<b>Titus VanHook</b>	Master of Fine Arts, Columbia University (New York, New York, Theatre Arts: Acting)
<b>Bruce Williams</b>	25+ years experience as an actor

## SCHOOL OF ADVERTISING

<b>Benjamin Heller</b>	Bachelor of Science, Boston University (Boston, Massachusetts, Film & Television)
<b>Terry Jones</b>	Bachelor of Arts, Academy of Art University (San Francisco, California, Advertising Design)
<b>Dan Kohler</b>	Bachelor of Science, Indiana University (Bloomington, Indiana, Accounting)
<b>Roger Muller</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Advertising)
<b>Johanna Pino</b>	Bachelor of Arts, California State University, Chico (Chico, California, Information & Communication Studies)
<b>Ellen Shakespeare</b>	Master of Arts, Kent State University (Kent, Ohio, English)
<b>Cybele Zufolo</b>	Master of Fine Arts, Columbia University (New York, New York, Secondary English)

## SCHOOL OF ANIMATION & VISUAL EFFECTS

<b>Paulo Alvarado</b>	
<b>Linda Bel</b>	Bachelor of Arts, Sheridan College (Sheridan, Wyoming, Computer Animation)

<b>Tom Bertino</b>	Bachelor of Fine Arts, California College of Arts and Crafts (Oakland, California, Illustration)
<b>John Blalock</b>	Master of Arts, Academy of Art University (San Francisco, California, Fine Arts)
<b>Charlie Canfield</b>	14+ yrs. exp. in animation and a certificate in classical animation from Sheridan College
<b>Christopher Canga</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
<b>Joseph Censoplano</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Visual Effects)
<b>Shaun Chacko</b>	24+ yrs exp animation & art and a certificate in illust from Ringling Coll of Art & Design
<b>Andrea Chen</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Animation & Visual Effects)
<b>Craig Dauterive</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Animation and Visual Effects)
<b>Shaun Featherstone</b>	Bachelor of Arts, University of Lincoln (Lincoln, United Kingdom, Animation )
<b>Ken Fisk</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Animation)
<b>Samuel Fleming</b>	Bachelor of Fine Arts, University of North Texas (Denton, Texas, Painting and Drawing)
<b>David Fremont</b>	30+ yrs of experience as an artist and animator
<b>Jonathan Gilbert</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Animation and Visual Effects)
<b>Ivan Gozali</b>	Bachelor of Arts, University of California (San Diego, California, Interdisciplinary Computing & the Arts)
<b>Thomas Gronbukt</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
<b>Mark Harris</b>	Bachelor of Arts, Academy of Art University (San Francisco, California, 3D Animation)
<b>Rey Hernandez</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Animation and Visual Effects)
<b>Amrinder Jassar</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Animation and Visual Effects)
<b>Christopher Kelly</b>	Bachelor of Fine Arts, School of Visual Arts (New York, New York, Media Arts)
<b>Marco Kunardi</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Animation & Visual Effects)
<b>Cody Lyon</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Animation & Visual Effects)
<b>Jessica Madsen</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Compositing)
<b>Aviv Mano</b>	Bachelor of Fine Arts, Ringling College of Art and Design (Sarasota, Florida, Computer Animation)
<b>Rachel McAlister</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Visual Development)
<b>Tiara McKeever</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Animation & Visual Effects)
<b>Thomas Meade</b>	Bachelor of Science, Boston University (Boston, Massachusetts, Film Production Art History)
<b>Julian Meyer</b>	Bachelor of Arts, San Francisco State University (San Francisco, California, Art)
<b>Bruce Nicholson</b>	Bachelor of Arts, University of California, Berkeley (Berkeley, California, Social Science)

<b>Carol Norton</b>	Bachelor of Arts, University of California, Santa Barbara (Santa Barbara, California, Communications)
<b>George Pafnutieff</b>	Bachelor of Science, University of San Francisco (San Francisco, California, Information Systems Mgmt.)
<b>Jason Patnode</b>	Bachelor of Arts, San Francisco State University (San Francisco, California, Cinema)
<b>Van Phan</b>	Master of Fine Arts, University of Southern California (Los Angeles, California, Cinematic Arts)
<b>Nickolas Rosario</b>	Bachelor of Science, Academy of Art University (San Francisco, California, Animation)
<b>Allison Rutland</b>	Bachelor of Arts, McMaster University (Ontario, Canada, Multimedia )
<b>Brett Schulz</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Computer Animation)
<b>Vaughn Smith</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Animation & Visual Effects)
<b>Yi Ting Tsai</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Animation & Visual Effects)
<b>Jonathan Usiak</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Computer Modeling and Concept Art)
<b>Michael Vickner</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
<b>Alex Waldo</b>	Bachelor of Fine Arts, Oklahoma Christian University (Edmond, Oklahoma, Graphic Design - Illustration)
<b>Nathan Wall</b>	Master of Arts, University of Kansas (Lawrence, Kansas, English)
<b>Eric White</b>	Bachelor of Fine Arts, Rhode Island School of Design (Providence, Rhode Island, Illustration)
<b>Stephen Wong</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration and Animation)
<b>William Ziegler</b>	Bachelor of Science, Art Institute of Pittsburgh (Pittsburgh, Pennsylvania, Digital Media Production)

## SCHOOL OF ARCHITECTURE

<b>Khaldoun Alcharabi</b>	Master of Architecture, Savannah College Art Design (Savannah, Georgia, Architecture)
<b>Ashley August</b>	Master of Architecture, Harvard University (Cambridge, Massachusetts, Architecture)
<b>Jason Austin</b>	Masters Landscape Architecture, University of Pennsylvania (Philadelphia, Pennsylvania, Landscape Architecture & Regional Planning)
<b>Kateryna Bilyk</b>	Master of Architecture, Princeton University (Princeton, New Jersey, ARC Post Professional)
<b>Laura Brugger</b>	Doctor of Philosophy, Columbia University (New York, New York, Art History and Archaeology)
<b>Paul Burgin</b>	Master of Arts, University of California, Berkeley (Berkeley, California, Architecture)
<b>Elizabeth Cohn-Martin</b>	Master of Architecture, Columbia University (New York, New York, Architecture)
<b>Matthew Davis</b>	Master of Architecture, Columbia University (New York, New York, Architecture)
<b>Shruti Dixit</b>	Master's Other, Pennsylvania State University (University Park, Pennsylvania, Landscape Architecture)
<b>Archer Firouzi</b>	Master of Architecture, Architectural Association School of Architecture (London, United Kingdom, ARH & Urbanism)

<b>Charles Green</b>	Master of Architecture, University of California, Berkeley (Berkeley, California, Architecture)
<b>Andrei Hakhovich</b>	Master of Architecture, California College of the Arts (San Francisco, California, Architecture)
<b>Paul Hallowell</b>	Bachelor of Architecture, Pennsylvania State University (University Park, Pennsylvania, Architectural Engineering)
<b>Adrian Harrison</b>	Master of Architecture, Harvard University (Cambridge, Massachusetts, Architecture)
<b>Owjan Hashtroodi</b>	Master of Science, University of Surrey (Surrey, United Kingdom, Structural Engineering )
<b>Dan Hogman</b>	Master of Architecture, Academy of Art University (San Francisco, California, Architecture)
<b>Ryan Hong</b>	Master of Architecture, University of California Los Angeles (Los Angeles, California, Architecture)
<b>Aurgho Jyoti</b>	Master Design Studies, Harvard University (Cambridge, Massachusetts, Design)
<b>Sara Khorshidifard</b>	Doctor of Philosophy, University Wisconsin-Milwaukee (Milwaukee, Wisconsin, Architecture)
<b>Rebal Knayzeh</b>	Master of Architecture, University of London (London, United Kingdom, Architectural Design )
<b>Antonio Lao</b>	Master of Arts, University of California, Berkeley (Berkeley, California, Architecture)
<b>Sergio Lima</b>	Master of Architecture, University of Palermo (Palermo, Italy, Architecture )
<b>Eric Lum</b>	Doctor of Philosophy, Massachusetts Institute Technology (Cambridge, Massachusetts, Theory and Criticism of Architecture)
<b>Kotting Luo</b>	Master of Architecture, Harvard University (Cambridge, Massachusetts, Architecture)
<b>James Mallery</b>	Doctor of Philosophy, University of California Los Angeles (Los Angeles, California, Urban History)
<b>Ines Martins de Brito</b>	Bachelor of Architecture, Lusiada University (Lisboa, Portugal, Architecture & Arts )
<b>Simon McKenzie</b>	Master of Architecture, McGill University (Quebec, Canada, Architecture )
<b>Zachary Meade</b>	Bachelor of Arts, University of California, Santa Barbara (Santa Barbara, California, Political Science)
<b>Kris Menos</b>	Master of Science, Massachusetts Institute of Technology (Cambridge, Massachusetts, Architecture Studies)
<b>Adam Miller</b>	Master of Architecture, University of California, Berkeley (Berkeley, California, Architecture)
<b>Clifford Minnick</b>	Master of Architecture, Southern California Institute of Architecture (Los Angeles, California, Architecture)
<b>Alexandra Neyman</b>	Master of Architecture, University of Michigan (Ann Arbor, Michigan, Architecture)
<b>Fabiana Possamai Wills</b>	Master Advanced Studies, California College of the Arts (San Francisco, California, Architecture)
<b>Eric Reeder</b>	Master of Architecture, University of California, Berkeley (Berkeley, California, Architecture)
<b>Benjamin Rice</b>	Master of Architecture, Princeton University (Princeton, New Jersey, Architecture)
<b>Kevin Riley</b>	Master of Architecture, Wentworth Institute of Technology (Boston, Massachusetts, Architecture)
<b>Gilberto Rodriguez</b>	Bachelor of Architecture, University of Texas at Austin (Austin, Texas, Architecture)

<b>Diego Romero Evans</b>	Masters Landscape Architecture, University of California, Berkeley (Berkeley, California, Landscape Architecture)
<b>Huma Sahin</b>	Master of Architecture, Harvard University (Cambridge, Massachusetts, Architecture)
<b>David Schragger</b>	Master of Architecture, Syracuse University (Syracuse, New York, Articulated Environments)
<b>Shahzia Shazi</b>	Master of Architecture, University of Arizona (Tucson, Arizona, Architecture)
<b>Kellen Shipley</b>	Master of Architecture, University of Oregon (Eugene, Oregon, Architecture)
<b>Sameena Sitabkhan</b>	Master of Architecture, Southern California Institute of Architecture (Los Angeles, California, Architecture)
<b>Peter Strzebnik</b>	Master of Architecture, Ball State University (Muncie, Indiana, Architecture)
<b>Susan Sutton</b>	Doctor of Philosophy, Graduate Theological Union (Berkeley, California, Art and Religion)
<b>Naima Sweeting</b>	Master of Architecture, Cornell University (Ithaca, New York, Design)
<b>Michael Temple</b>	Master of Architecture, Virginia Polytechnic Institute and State University (Blacksburg, Virginia, Architecture)
<b>Antonius Van Erp</b>	Master of Science, Technical University Eindhoven (Eindhoven, Netherlands, Architecture)
<b>Ying Wang</b>	Master of Architecture, Academy of Art University (San Francisco, California, Architecture)
<b>Carl Wilford</b>	Master of Science, University of California, Davis (Davis, California, Structural Engineering)
<b>Archibald Woo</b>	Master of Architecture, University of Nebraska Medical Center (Lincoln, Nebraska, Architecture)
<b>Chiawang Yeh</b>	Master of Science, Stanford University (Stanford, California, Civil & Environmental Engineering)

#### SCHOOL OF ART EDUCATION

<b>Ceana Botts</b>	Master of Arts, University of San Francisco (San Francisco, California, English: TESOL)
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#### SCHOOL OF ART HISTORY

<b>Caroline Hood</b>	Master of Arts, Southern Methodist University (Dallas, Texas, Art History)
<b>Maria Matthies</b>	Master of Arts, Academy of Art University (San Francisco, California, Art History)
<b>Chiara Rosequist</b>	Master of Architecture, Sapienza - Università di Roma (Roma, Italy, Architecture)
<b>Gabriela Sotomayor</b>	Doctor of Philosophy, University of Oxford (Oxford, United Kingdom, Classical Archaeology)
<b>Steven Weiss</b>	Master of Arts, University of Leuven (Leuven, Belgium, Philosophy )

#### SCHOOL OF COMMUNICATIONS & MEDIA TECHNOLOGY

<b>Sharon Chin</b>	Master of Science, Northwestern University (Evanston, Illinois, Journalism)
<b>Kimberly Coyle</b>	20+ yrs experience in Animation
<b>Joe Fonzi</b>	Bachelor of Arts, California State University, Chico (Chico, California, Communications)

<b>Tiffany McElroy</b>	Bachelor of Arts, Univeristy of California Los Angeles (Los Angeles, California, History)
<b>Julian Meyer</b>	Bachelor of Arts, San Francisco State University (San Francisco, California, Art)
<b>Roger Muller</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Advertising)
<b>Manny Ramos</b>	Bachelor of Arts, San Jose State University (San Jose, California, Journalism)
<b>Marjorie Sturm</b>	Master of Fine Arts, San Francisco State University (San Francisco, California, Cinema)
<b>Pamela Uzzell</b>	Master of Fine Arts, San Francisco State University (San Francisco, California, Cinema)
<b>Joseph Vazquez</b>	Bachelor of Science, University of Houston (Houston, Texas, Political Science)
<b>Mark Willard</b>	Bachelor of Science, California Polytechnic State University (San Luis Obispo, California, Journalism)

## SCHOOL OF FASHION

<b>Aigerim Akenova Mutlu</b>	20+ yrs. exp. Graphic Design and Editorial Content
<b>Jeanette Au</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Fashion)
<b>Aina Beck Hussain</b>	Master of Fine Arts, Parsons the New School for Design (New York, New York, Fashion Design and Society)
<b>Alina Bokovikova</b>	Master of Fine Arts, University of California, San Diego (La Jolla, California, Theatre And Dance (Design))
<b>Linda Butler</b>	Bachelor of Science, Oral Roberts University (Tulsa, Oklahoma, Marketing and Communications)
<b>Michael Carbaugh</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Fashion)
<b>Suzanne Chancy</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Fashion Merchandising)
<b>Russell Clower</b>	Bachelor of Fine Arts, Parsons School of Design (New York, New York, Illustration)
<b>Kim Data</b>	31+ years of designing and producing knitwear
<b>Sarah Dean</b>	18+ yrs. exp. as a designer, consultant, design instructor and an AA from FIDM
<b>Julie DeMaggio</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Fashion)
<b>Elena Eberhard</b>	Master of Arts, Saint Petersburg State University (St. Petersburg, Russian Federation, Psychology )
<b>Julie Engelbrecht</b>	Master of Fine Arts, Ohio State University (Columbus, Ohio, Theatre)
<b>Lynn Falconer Pelzman</b>	Bachelor of Arts, University of California, Santa Barbara (Santa Barbara, California, English Literature)
<b>Mihaela Frank</b>	17+ yrs experience as a makeup artist and hair stylist
<b>Felicia Gillis</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Fashion)
<b>Qing Guo</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Fashion)
<b>Geetika Gupta</b>	Master of Business Admin, Argosy University (Alameda, California, Business Administration)
<b>Nicolas Gutierrez</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Photography)
<b>Andrew Hagenbuch</b>	Bachelor of Fine Arts, Ithaca College (Ithaca, New York, Film, Photography, Visual Arts)



<b>Jackie Hanson</b>	Bachelor of Arts, Kingston University (Surrey, United Kingdom, Textiles/Fashion )
<b>Karen Hook</b>	Bachelor of Arts, San Francisco State University (San Francisco, California, Business Administration)
<b>Maggie Koenig</b>	Bachelor of Science, University of South Carolina (Aiken, South Carolina, Marketing and Management)
<b>Jenny Krasteva</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Fashion)
<b>Hanbit Ku</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Fashion)
<b>Kari Lantin</b>	Bachelor of Arts, California State University, Chico (Chico, California, Fashion Merchandising)
<b>Renata Lindroos</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Fashion)
<b>Cory London</b>	Bachelor of Fine Arts, Savannah College Art Design (Savannah, Georgia, Fashion Design)
<b>Dan Maguire</b>	Bachelor of Arts, State University of New York, University at Albany (Albany, New York, Business)
<b>Christian McGuigan</b>	Bachelor of Arts, Angelo State University (San Angelo, Texas, Marketing Art)
<b>Dina Meoli</b>	Master of Science, North Carolina State University (Raleigh, North Carolina, Textile and Apparel Technology and Management)
<b>Sharon Murphy</b>	Bachelor of Arts, Ohio State University (Columbus, Ohio, English)
<b>Martin Nunez</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Fashion)
<b>Uduak Oduok</b>	Juris Doctor, Hastings College Law (San Francisco, California, Law)
<b>Sandra Parenti</b>	Bachelor of Arts, Temple University (Philadelphia, Pennsylvania, Sociology)
<b>Jacqueline Phelan</b>	Master of Arts, Fashion Institute Technology (New York, New York, Fashion and Textiles)
<b>Jackson Riker</b>	Master of Fine Arts, California State University, Los Angeles (Los Angeles, California, Studio Arts)
<b>Matthew Robinson</b>	Bachelor of Science, San Francisco State University (San Francisco, California, Apparel Design & Merchandising)
<b>Diane Dorrans Saeks</b>	Bachelor of Arts, Canterbury University (Manchester, United Kingdom, English and French Literature)
<b>Lilit Safaryan</b>	Master's, Moscow State University of Economics (Moscow, Russian Federation, Textile Engineering)
<b>Midori Sargent</b>	16+ yrs. of experience in broadcasting
<b>Sara Shepherd</b>	Bachelor of Arts, Academy of Art University (San Francisco, California, Fashion)
<b>Jill Siefert</b>	Bachelor of Science, Fashion Institute Technology (New York, New York, Fashion Marketing and Merchandising)
<b>Camelia Skikos</b>	Bachelor of Fine Arts, Georghe Enescu Arts Academy (Iasi, Romania, Fashion Design)
<b>Andrea Skillings</b>	Master of Arts, New School (Jacksonville, Florida, Fashion and Textiles)
<b>Elena Slivnyak</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Fashion Design)
<b>Nancy Sommer</b>	Bachelor of Science, University of Missouri, St. Louis (St Louis, Missouri, Clothing and Textiles)
<b>Hersha Steinbock</b>	Master of Arts, Portland State University (Portland, Oregon, English)

<b>John Sun</b>	Bachelor of Fine Arts, Parsons School of Design (New York, New York, Fashion Design)
<b>Mary Sylves</b>	Bachelor of Science, Thomas Jefferson University (Philadelphia, Pennsylvania, Fashion Design)
<b>Flora Tsapovsky</b>	Master of Arts, Hebrew University of Jerusalem (Jerusalem, Israel, Journalism/Media Studies )
<b>Margot Urbanowicz</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Fashion)
<b>Danielle Wallis</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Visual Merchandising)
<b>Joanne Waters</b>	Bachelor of Arts, Northumbria University (Newcastle Upon Tyne, United Kingdom, Fashion Design )
<b>Maggie Whitaker</b>	Master of Fine Arts, University of California, San Diego (La Jolla, California, Costume Design)
<b>Yaryna Zhuk</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Fashion Design)
<b>Anya Zuyeva</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Fashion)

## SCHOOL OF FINE ARTS

<b>Carla Crawford</b>	Bachelor of Fine Arts, University of California, Davis (Davis, California, Art Studio)
<b>Mark Elliot</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Fine Art)
<b>Sheldon Greenberg</b>	Bachelor of Science, San Jose State University (San Jose, California, Graphic Design)
<b>Brandie Grogan</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Fine Art)
<b>Thomas Gronbukt</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
<b>Christine Hanlon</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Painting)
<b>Dean Larson</b>	Master of Education, Towson State University (Towson, Maryland, Art Education)
<b>Beverly Lazor</b>	Bachelor of Fine Arts, Art Center College Design (Pasadena, California, Illustration)
<b>Ho Jun Lee</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Figure Painting)
<b>Yingling Lin</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Fine Art)
<b>Jesse Mangerson</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
<b>Thomas Marsh</b>	Master of Fine Arts, California State University, Long Beach (Long Beach, California, Art)
<b>Romanoos Mattonen</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Figurative Painting)
<b>Kevin Moore</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Fine Art - Painting)
<b>Rachel Moseley</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Traditional Illustration)
<b>John Neary</b>	Bachelor of Fine Arts, Pratt Institute (Brooklyn, New York, Film)
<b>Chris Rolik</b>	Bachelor of Fine Arts, California College of Arts and Crafts (Oakland, California, Printmaking)

<b>Deborah Samia</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Sculpture)
<b>Brandon Smith</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Fine Art - Oil Painting)
<b>Anne Stryke</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Sculpture)
<b>Tomutsu Takishima</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Fine Arts)
<b>Jinny Tomozy</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Painting and Drawing)
<b>Kevin Wueste</b>	Bachelor of Arts, McDaniel College (Westminster, Maryland, English Literature)
<b>Joevic Yeban</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Painting)
<b>Zachary Zdrale</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Figurative Painting)

## SCHOOL OF GAME DEVELOPMENT

<b>Dustin Aber</b>	Bachelor of Arts, Cogswell Polytechnic College (Sunnyvale, California, Computer Video Imaging)
<b>Tan Bi</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Animation Modeling)
<b>Robert Cabrera</b>	Master of Arts, Academy of Art University (San Francisco, California, Animation and Visual Effects)
<b>Christopher Canga</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
<b>Myles Cardiff</b>	Bachelor of Science, Academy of Art University (San Francisco, California, Game Programming)
<b>Thomas Carroll</b>	Bachelor of Science, Coleman College (San Diego, California, Computer Science)
<b>Thomas Denmark</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
<b>Samuel Filstrup</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Animation & Visual Effects)
<b>Alexander Fuhr</b>	Bachelor of Science, Ohio State University (Columbus, Ohio, Electrical & Computer Engineering)
<b>Denmark Gibbs</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Game Design)
<b>Todd Gorang</b>	8+ years of experience in game design
<b>Kevin Harkness</b>	Bachelor of Fine Arts, Columbus College of Art & Design (Columbus, Ohio, Animation)
<b>Miles Horak</b>	Bachelor of Arts, Albion College (Albion, Michigan, Mathematics)
<b>Lori Hyrup</b>	Bachelor of Science, San Diego State University (San Diego, California, Biology)
<b>Jacqueline Jocson</b>	Master of Fine Arts, University of Southern California (Los Angeles, California, Animation and Digital Arts)
<b>Phillip Kauffold</b>	Bachelor of Arts, Northern Illinois University (DeKalb, Illinois, Communications, and Japanese)
<b>Patrick Kenney</b>	Bachelor of Fine Arts, Columbus College of Art & Design (Columbus, Ohio, Illustration)
<b>Mary Krefting</b>	Bachelor of Arts, University of California, Berkeley (Berkeley, California, Biology)
<b>Casey Lafferty</b>	Master of Science, University of Nebraska Lincoln (Lincoln, Nebraska, Computer Science)

<b>Sean Leake</b>	Master of Fine Arts, California College of the Arts (San Francisco, California, Fine Arts)
<b>Brandon Luyen</b>	Bachelor of Arts, Academy of Art University (San Francisco, California, Illustration and Character Animation)
<b>Lawrence Mangum</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
<b>Kelsey Martin</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Game Development)
<b>Ryan Medeiros</b>	Bachelor of Arts, University of California, Santa Cruz (Santa Cruz, California, Fine Art)
<b>Cody Miles</b>	Bachelor of Fine Arts, Virginia Commonwealth University (Richmond, Virginia, Communication Arts)
<b>Marius Millar</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
<b>Brendan Milos</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Animation and Visual Effects)
<b>William Parker</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Character Modeling)
<b>Graham Pezzuti</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Acting, Music and Sound)
<b>Erick Sala</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Game Design)
<b>Baqir Shah</b>	29+ years experience in Game Design
<b>Joshua Stefanski</b>	Bachelor of Science, Full Sail University (Winter Park, Florida, Game Design and Development)
<b>Hugh Trombley</b>	Bachelor of Science, Art Institute of California (Los Angeles, California, Game Art & Design)
<b>Jonathan Usiak</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Computer Modeling and Concept Art)
<b>Patrick Wagner</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Game Design)
<b>Temarius Walker</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Game Development)
<b>William Weesner</b>	20+ yrs experience in the fashion and textile industry
<b>Gavin Wood</b>	9+ years of game design experience

## SCHOOL OF GRAPHIC DESIGN

<b>Troy Alders</b>	Bachelor of Fine Arts, California Institute of the Arts (Valencia, California, Art)
<b>David Blankenship</b>	Bachelor of Arts, San Diego State University (San Diego, California, Art)
<b>Fiona Blankenship</b>	Bachelor of Fine Arts, Art Center College Of Design (Los Angeles, California, Graphics & Packaging)
<b>Amy Broadbent</b>	Bachelor of Arts, Maryknoll College (Maryknoll, New York, Psychology)
<b>Jeff Carino</b>	Bachelor of Fine Arts, Eastern New Mexico University (Portales, New Mexico, Art w/ Emphasis in Graphic Design)
<b>Peter Chun</b>	20+ yrs experience in visual effects
<b>Ana Criado</b>	Master of Arts, Universidad San Pablo CEU (Madrid, Spain, Graphic Design)
<b>Patrick Fraser</b>	17+ years exp in Graphic Design
<b>Rick Granados</b>	Bachelor of Fine Arts, School of Visual Arts (New York, New York, Photography)

<b>David Hake</b>	Bachelor of Science, University of Cincinnati (Cincinnati, Ohio, Design)
<b>Sandra Isla</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Graphic Design)
<b>Amanda Jensen</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Graphic Design)
<b>Sherry Lambie</b>	Bachelor of Fine Arts, Art Center College Design (Pasadena, California, Graphics/Packaging)
<b>Laurie Makela</b>	Master of Fine Arts, Cranbrook Academy of Art (Bloomfield Hills, Michigan, Visual Communication)
<b>Thomas McNulty</b>	Bachelor of Fine Arts, Art Center College Design (Pasadena, California, Graphics/Packaging)
<b>Irena Milev</b>	Bachelor of Arts, University of California Los Angeles (Los Angeles, California, Design)
<b>Lloyd Mitchell</b>	Master of Arts, Argosy University (Orange, California, Education)
<b>Thomas Mungovan</b>	Master of Fine Arts, Goddard College (Plainfield, Vermont, Interdisciplinary Arts)
<b>John Nettleton</b>	Master of Fine Arts, Virginia Commonwealth University (Richmond, Virginia, Design Visual Communications)
<b>Amy Segal-Burke</b>	25+ years experience as designer
<b>Jeremy Stout</b>	Bachelor of Fine Arts, California College of Arts and Crafts (Oakland, California, Graphic Design/ Painting)
<b>Hunter Wimmer</b>	Bachelor of Fine Arts, Virginia Commonwealth University (Richmond, Virginia, Communication Arts & Design)

## SCHOOL OF ILLUSTRATION

<b>Gary Amaro</b>	Bachelor of Arts, University of California, Berkeley (Berkeley, California, Art Practice & Eng.Lit.)
<b>David Ball</b>	Bachelor of Fine Arts, Massachusetts College of Art and Design (Boston, Massachusetts, Illustration)
<b>Christopher Canga</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
<b>Joseph Cavalieri</b>	Bachelor of Fine Arts, School of Visual Arts (New York, New York, Illustration)
<b>Warren Chang</b>	Bachelor of Fine Arts, Art Center College Design (Pasadena, California, Illustration)
<b>Thomas Denmark</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
<b>Angela Dominguez</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
<b>Julie Downing</b>	Bachelor of Fine Arts, Rhode Island School of Design (Providence, Rhode Island, Illustration)
<b>Mike Dubisch</b>	Bachelor of Fine Arts, School of Visual Arts (New York, New York, Media Arts)
<b>Tom Ellsworth</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
<b>Alexandria Gold</b>	Bachelor of Arts, San Francisco State University (San Francisco, California, Art)
<b>Thomas Gronbukt</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
<b>Marc Lopez</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
<b>Christopher Marrinan</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)

<b>Jorge Mascarenhas</b>	Bachelor of Fine Arts, California College of the Arts (Oakland, California, Illustration)
<b>Julie Peterson-Goonan</b>	Bachelor of Fine Arts, San Francisco State University (San Francisco, California, Illustration)
<b>George Pitcher</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
<b>Stephen Player</b>	Bachelor of Arts, Camberwell College of Arts (London, United Kingdom, Illustration )
<b>Carl Potts</b>	Bachelor of Arts, State University of New York at New Paltz SUNY (New Paltz, New York, Creative Writing)
<b>Chris Schenck</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
<b>Christopher Sloan</b>	20+ yrs. as Director and designer in brand and corporate identity
<b>Sandra Speidel</b>	Master of Science, Ohio University (Athens, Ohio, Journalism)
<b>Dylan Vermeul</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
<b>Gary Weiss</b>	Bachelor of Fine Arts, Art Center College Design (Pasadena, California, Illustration)

## SCHOOL OF INDUSTRIAL DESIGN

<b>Thomas Balaguer</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Product Design)
<b>John Bavaresco</b>	30+ years as an Art Director
<b>Rakmun Bryant-Vick</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Industrial Design)
<b>Joseph Choi</b>	Bachelor of Arts, University of California, San Diego (La Jolla, California, Economics and Interdisciplinary Arts)
<b>David Curiel</b>	Bachelor of Science, The Art Institute of Fort Lauderdale (Ft Lauderdale, Florida, Industrial Design)
<b>Claudia Dallendoerfer</b>	Master of Fine Arts, Berlin University of the Arts (Berlin, Germany, Industrial Design )
<b>Samuel Diaz Romo</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Industrial Design)
<b>Melvin Dominguez</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Industrial Design)
<b>Rebecca Duke</b>	Bachelor of Fine Arts, Maine College of Art (Portland, Maine, Painting)
<b>Diane Elabidi</b>	Master's, University of Montreal, Polytechnic School (Montreal, Quebec, Industrial Engineering )
<b>Kyle Etcheverry</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Industrial Design)
<b>Mark Garcia</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Industrial Design)
<b>Adam Gustafson</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Industrial Design)
<b>Agota Jonas</b>	Master of Arts, San Jose State University (San Jose, California, Industrial Design)
<b>Kwan Kim</b>	Bachelor of Science, Art Center College Design (Pasadena, California, Transportation Design)
<b>Sean Miller</b>	Bachelor of Arts, Western Washington University (Bellingham, Washington, General Studies Art)
<b>Manuel Pelaez</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Industrial Design)

<b>Leif Petersson</b>	Bachelor of Science, Art Center College Design (Pasadena, California, Product Design)
<b>Manuel Rojas</b>	Bachelor of Science, Art Center College Design (Pasadena, California, Transportation Design)
<b>Sam Rosen</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Industrial Design)
<b>Hector Silva</b>	Bachelor of Fine Arts, University Illinois Champaign Urbana (Urbana, Illinois, Industrial Design)
<b>Max Sims</b>	Master of Fine Arts, California College of the Arts (Oakland, California, Design)
<b>Theodore Somogyi</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Fine Arts)
<b>Akino Tsuchiya</b>	Bachelor of Science, Art Center College Design (Pasadena, California, Industrial Design)
<b>Thomas McNulty</b>	Bachelor of Fine Arts, Art Center College Design (Pasadena, California, Graphics/Packaging)

#### SCHOOL OF INTERACTION & UI/UX DESIGN

<b>Michael Catanzaro</b>	15+ yrs. experience in VFX and in the 3d industry.
<b>Teylor Feliz</b>	Master of Science, University of Denver (Denver, Colorado, Information Technology)
<b>Ryan Hanau</b>	Master of Fine Arts, Art Center College Design (Pasadena, California, Media Arts)
<b>Dale Jones</b>	Master of Communications, California State University Northridge (Northridge, California, Computer Science)
<b>Nikki Kipple</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Computer Arts, New Media)
<b>Michael Lee</b>	Bachelor of Arts, University of California, Berkeley (Berkeley, California, Political Economy - Globalization)
<b>Nikolai Lokteff</b>	Bachelor of Science, San Jose State University (San Jose, California, Graphic Design)
<b>Ryan Medeiros</b>	Bachelor of Arts, University of California, Santa Cruz (Santa Cruz, California, Fine Art)
<b>Matt Moresco</b>	Master of Arts, Academy of Art University (San Francisco, California, Animation and Visual Effects)
<b>Roger Muller</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Advertising)
<b>Heather Norvall</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Web Design and New Media)
<b>Frank Pietronigro</b>	Bachelor of Fine Arts, San Francisco Art Institute (San Francisco, California, Interdisciplinary)
<b>Clarke Robinson</b>	Bachelor of Fine Arts, San Jose State University (San Jose, California, Photography)
<b>Susan Sutton</b>	Doctor of Philosophy, Graduate Theological Union (Berkeley, California, Art and Religion)
<b>Archibald Woo</b>	Master of Architecture, University of Nebraska Medical Center (Lincoln, Nebraska, Architecture)

#### SCHOOL OF INTERIOR ARCHITECTURE & DESIGN

<b>Hashem Abdel-Hadi</b>	Master of Architecture, Academy of Art University (San Francisco, California, Architecture)
<b>Ryadi Adityavarman</b>	Master of Science, University of Texas at Austin (Austin, Texas, Architectural Studies)



<b>Ivan Azerbegi</b>	Bachelor of Arts, University of California, Berkeley (Berkeley, California, Architecture)
<b>Dan Bohlen</b>	Master of Architecture, University of Colorado (Boulder, Colorado, Architecture)
<b>Mary Ferroggiaro</b>	Bachelor of Architecture, University of Oregon (Eugene, Oregon, Architecture)
<b>Robert Frank</b>	Bachelor of Fine Arts, Rhode Island School of Design (Providence, Rhode Island, Architecture)
<b>Callan Gaines</b>	Bachelor of Fine Arts, Winthrop University (Rock Hill, South Carolina, Interior Design)
<b>James Gleeson</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
<b>Gail Goldman</b>	Master of Fine Arts, University of North Texas (Denton, Texas, Communication Design)
<b>Cathleen Gouveia</b>	Masters Interior Architecture, Rhode Island School of Design (Providence, Rhode Island, Interior Architecture)
<b>Cheryl Gulley</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Interior Architecture & Design)
<b>David Jozaites</b>	30+ yrs of exp as a front end programmer and project manager, and exp in web development
<b>Scott Kress</b>	Bachelor of Arts, San Francisco State University (San Francisco, California, Geography)
<b>Jemy Massie</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Interior Architecture and Design)
<b>Mark Miller</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Interior Architecture and Design)
<b>Namrata Mohanty</b>	Master of Fine Arts, University of California Los Angeles (Los Angeles, California, Design / Media Arts)
<b>Molly Ness</b>	Bachelor of Science, University of Wisconsin, Madison (Madison, Wisconsin, Medical Microbiology)
<b>Taylor Parker</b>	Master's, Western Carolina University (Cullowhee, North Carolina, Entrepreneurship & Innovation Leadership)
<b>Vaso Peritos</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Interior Design)
<b>Jaime Rodriguez</b>	Master of Science, University of Texas - El Paso (El Paso, Texas, Construction Management)
<b>Wafaa Sabil</b>	Master of Architecture, Georgia Institute of Technology (Atlanta, Georgia, Architecture)
<b>Michael Sammet</b>	Master of Arts, Stanford University (Stanford, California, Political Science)
<b>Kameela Samuel</b>	Master of Architecture, Boston Architectural College (Boston, Massachusetts, Architecture)
<b>Suzan Swabacker</b>	Master of Arts, Stanford University (Stanford, California, Civic Engineering and Management)
<b>Leonarda Tamayo</b>	26+ yrs. experience design, fabrication and modeling
<b>Lauren Trujillo</b>	Master of Fine Arts, Florida State University (Tallahassee, Florida, Interior Design)
<b>Brook Yeagle</b>	Bachelor of Science, Florida International University (Miami, Florida, Interior Design)

#### **SCHOOL OF JEWELRY & METAL ARTS**

<b>Lindsey Eason</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Sculpture)
<b>Justin McGinnis</b>	Bachelor of Fine Arts, Savannah College Art Design (Savannah, Georgia, Industrial Design)



<b>Chrystal Sunshine</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Sculpture)
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## SCHOOL OF LANDSCAPE ARCHITECTURE

<b>Toni Bava</b>	Master's Other, University of California, Berkeley (Berkeley, California, Landscape Architecture)
<b>Shruti Dixit</b>	Master's Other, Pennsylvania State University (University Park, Pennsylvania, Landscape Architecture)
<b>Harold Harrison</b>	Bachelor of Architecture, North Carolina State University (Raleigh, North Carolina, Architecture)
<b>Sergio Lima</b>	Master of Architecture, University of Palermo (Palermo, Italy, Architecture )
<b>Simon McKenzie</b>	Master of Architecture, McGill University (Quebec, Canada, Architecture )
<b>Diego Romero Evans</b>	Masters Landscape Architecture, University of California, Berkeley (Berkeley, California, Landscape Architecture)
<b>Lee Toney</b>	Bachelor of Arts, University of California, Berkeley (Berkeley, California, Landscape Architecture)
<b>Mark Yin</b>	Bachelor of Science, California Polytechnic University (San Luis Obispo, California, Landscape Architecture)

## SCHOOL OF MOTION PICTURES & TELEVISION

<b>Cari-Esta Albert</b>	Bachelor of Arts, Williams College (Williamstown, Massachusetts, Political Science)
<b>Kris Boxell</b>	Bachelor of Arts, University of California Los Angeles (Los Angeles, California, Sociology)
<b>Austin Briggs</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Motion Pictures Cinematography)
<b>Sheila Da Silva</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Motion Pictures & Television)
<b>Cari Daly</b>	Master of Fine Arts, American Film Institute (Los Angeles, California, Screenwriting)
<b>Charles Dougherty</b>	38+ yrs exp in acting and a certificate in acting from American Conservatory Theater
<b>Janice Engel</b>	Bachelor of Arts, University of Southern California (Los Angeles, California, Cinema and Television Production)
<b>Tommy Harkness</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Acting)
<b>Dianne Houston</b>	Bachelor of Fine Arts, Howard University (Washington, District of Columbia, Theater Arts)
<b>Jeryl Jagoda</b>	Bachelor of Fine Arts, Ithaca College (Ithaca, New York, Theater Arts)
<b>Roy Langbord</b>	Juris Doctor, New York University (New York, New York, Law)
<b>Julie Oxendale</b>	Bachelor of Arts, Dartington College of Arts (Devon, United Kingdom, Theater Language )
<b>Eduardo Ramirez Gonzalez</b>	Bachelor of Arts, Autonoma de Occidente University (CALI, Colombia, Journalism )
<b>Hakim Robinson</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Motion Pictures & Television)
<b>Ellen Sumter</b>	Master of Fine Arts, Howard University (Washington, District of Columbia, Broadcast Production)
<b>David Taylor</b>	Bachelor of Fine Arts, School of Visual Arts (New York, New York, Film and Video)

<b>Tracy Ward</b>	Master of Fine Arts, Univeristy of California Los Angeles (Los Angeles, California, Theater Directing)
<b>John White</b>	Bachelor of Arts, Temple University (Philadelphia, Pennsylvania, Radio, Television-Film)
<b>Doug Williams</b>	Master of Fine Arts, Mills College (Oakland, California, Video and Intermedia)
<b>Addison Wright</b>	10 + yrs. of Movement Specialist

#### **SCHOOL OF MUSIC PRODUCTION & SOUND DESIGN FOR VISUAL MEDIA**

<b>Lincoln Andrews</b>	Bachelor of Science, Expression College for Digital Arts (Emeryville, California, Sound Arts)
<b>Eric Bikales</b>	Bachelor of Music, Belmont University (Nashville, Tennessee, Music Composition)
<b>Jeffrey Byron</b>	Bachelor of Arts, Stanford University (Stanford, California, Music, Science, and Technology)
<b>Jim Diaz</b>	30+ yrs experience in film, documentaries, television, music videos, and theater.
<b>Gunnard Doboze</b>	Bachelor of Arts, Berklee College Music (Boston, Massachusetts, Music Production and Engineering)
<b>Jonathan Galland</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Music Prod/Sound Design)
<b>Craig Kupka</b>	Master of Arts, Univeristy of California Los Angeles (Los Angeles, California, Music Composition)
<b>Gregory Kupka</b>	Master of Music, California State University, Los Angeles (Los Angeles, California, Commercial Music)
<b>James Lay</b>	23+ years experience as music artist, producer, composer and director.
<b>Carla Lucero</b>	Bachelor of Fine Arts, California Institute of the Arts (Valencia, California, Music Composition)
<b>Brian Magerkurth</b>	Bachelor of Arts, Academy of Art University (San Francisco, California, Motion Picture and Video)
<b>Jason Martineau</b>	Doctor of Music, Manhattan School of Music (New York, New York, Music Composition)
<b>George Peterson Jr.</b>	Bachelor of Arts, San Francisco State University (San Francisco, California, Broadcast and Electronic Communications)
<b>Raju Ramayya</b>	20+ yrs. experience in music performance and theory instruction
<b>Kit Ruscoe</b>	25+ yrs. exp. in Sound Design
<b>Doug Siebum</b>	Master of Arts, San Francisco State University (San Francisco, California, Broadcast & Electronic Communication Arts)

#### **SCHOOL OF PHOTOGRAPHY**

<b>David Arnold</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Photography)
<b>Shannon Ayres</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Photography)
<b>Noel Barnhurst</b>	9+ yrs experience in Photography and an AA in photography from Academy of Art University
<b>Alyson Belcher</b>	Master of Fine Arts, San Francisco State University (San Francisco, California, Art)
<b>Kirsten Belloni</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Photography)
<b>Nik Clements</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Photography)

<b>Liam Clickenger</b>	25+ years as a sound editor and designer
<b>James Goins</b>	Bachelor of Fine Arts, University of Missouri, St. Louis (St Louis, Missouri, Photography)
<b>Kathryn Hoover</b>	Master of Fine Arts, San Francisco Art Institute (San Francisco, California, Photography)
<b>Laura Kurtenbach</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Photography)
<b>Joseph Lavine</b>	Master of Arts, Savannah College Art Design (Savannah, Georgia, Digital Photography)
<b>Tim Mena</b>	Bachelor of Fine Arts, San Jose State University (San Jose, California, Photography)
<b>Steven Moeder</b>	Bachelor of Fine Arts, Art Center College Design (Pasadena, California, Photography)
<b>Trace Nichols</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Photography)
<b>Janett Perez</b>	Bachelor of Arts, San Francisco State University (San Francisco, California, Journalism (Photography))
<b>William Purcell</b>	Bachelor of Arts, Stockton University (Galloway, New Jersey, Art)
<b>David Robin</b>	Bachelor of Arts, Brooks Inst of Photography (Santa Barbara, California, Comm. Photo/Cinematography)
<b>Anthony Rogers</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Photography)
<b>Michael Sims</b>	Master of Fine Arts, Rochester Institute of Technology (Rochester, New York, Photography)
<b>Cecelia (Cissy) Spindler</b>	40+ yrs. exp. commercial food photography, video direction and fine art photography
<b>David Spindler</b>	Bachelor of Fine Arts, Mannes College The New School for Music (New York, New York, Classical Guitar)
<b>Marc Ullom</b>	Bachelor of Science, Andrews University (Berrien Springs, Michigan, Media Technology)
<b>David Wasserman</b>	Master of Science, Colorado State University (Fort Collins, Colorado, Zoology and Entomology)
<b>MD Welch</b>	Bachelor of Arts, University of Nevada (Reno, Nevada, History and Political Science)

#### SCHOOL OF VISUAL DEVELOPMENT

<b>Ryan Andrade</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Visual Development)
<b>Vincenzo Barkasy</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Visual Development)
<b>Thomas Denmark</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
<b>Steve Galgas</b>	Bachelor of Fine Arts, Columbus College of Art & Design (Columbus, Ohio, Media Studies Time-Based)
<b>Michael Judge</b>	Bachelor of Arts, San Francisco State University (San Francisco, California, Cinema)
<b>Jeremy Saliba</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Illustration)
<b>Alessandro Squitti</b>	Master of Fine Arts, Sapienza - Universita di Roma (Roma, Italy, Italian Language & Literature)
<b>Carlos Vazquez Santiago</b>	Master of Fine Arts, Academy of Art University (San Francisco, California, Visual Development)

**SCHOOL OF WRITING FOR FILM, TELEVISION & DIGITAL MEDIA**

<b>Cari Daly</b>	Master of Fine Arts, American Film Institute (Los Angeles, California, Screenwriting)
<b>Karen DiConcetto</b>	40+ years as an actor
<b>Roy Langbord</b>	Juris Doctor, New York University (New York, New York, Law)
<b>Christina Licud</b>	Master of Fine Arts, American Film Institute (Los Angeles, California, Screenwriting)
<b>Julie Oxendale</b>	Bachelor of Arts, Dartington College of Arts (Devon, United Kingdom, Theater Language )

**SUPPORT DEPARTMENT: ACADEMIC RESOURCE CENTER**

<b>Monique Aas</b>	Master of Arts, San Francisco State University (San Francisco, California, English: TESOL)
<b>Margaret Cardenas</b>	Master of Arts, San Francisco State University (San Francisco, California, European History)
<b>Jane Emley</b>	Master of Arts, San Francisco State University (San Francisco, California, English as a Second Foreign Language)
<b>Margaret Hayden</b>	Master of Arts, Columbia University (New York, New York, English)
<b>George Schupp</b>	Master of Arts, San Francisco State University (San Francisco, California, English (TESOL))
<b>Samuel Tomfohr</b>	Master of Fine Arts, Columbia University (New York, New York, Film)

**SUPPORT DEPARTMENT: FOUNDATIONS**

<b>Chris Dorosz</b>	Master of Fine Arts, Nova Scotia College of Art (Nova Scotia, Canada, Fine Arts )
<b>Kris Komsthoeft</b>	Bachelor of Fine Arts, University of California, Santa Cruz (Santa Cruz, California, Illustration)
<b>Jinny Tomozy</b>	Bachelor of Fine Arts, Academy of Art University (San Francisco, California, Painting and Drawing)
<b>Helen Uger</b>	Master of Fine Arts, New York Academy of Art (New York, New York, Painting)

**SUPPORT DEPARTMENT: LIBERAL ARTS**

<b>Maya Akpinar</b>	Master of Arts, University of California, Berkeley (Berkeley, California, Education)
<b>Christopher Braun</b>	Master of Arts, University of Wales Trinity Saint David (London, United Kingdom, Word & Visual Imagination )
<b>Lucia Brown</b>	Master of Arts, Portland State University (Portland, Oregon, French)
<b>Billy Cash</b>	Master of Arts, Portland State University (Portland, Oregon, Spanish Language and Literature)
<b>Cristen Cassell</b>	Bachelor of Fine Arts, Boston University (Boston, Massachusetts, Acting)
<b>Roxanne Farrar</b>	Doctor of Philosophy, Florida State University (Tallahassee, Florida, Humanities)
<b>Chris Frederick</b>	Master of Arts, Regent University (Virginia Beach, Virginia, Film)
<b>Eric Frederick</b>	Master of Divinity, Westminster Theological Seminary (Glenside, Pennsylvania, Divinity)

<b>Bob Goldie</b>	Master of Arts, University of Colorado Boulder (Boulder, Colorado, Education)
<b>Elizabeth Hille</b>	Master of Fine Arts, Bennington College (Bennington, Vermont, Fiction and Literature)
<b>Heather Lindsay</b>	Master of Science, Brigham Young University (Provo, Utah, Nutritional Science)
<b>Andrea Maison</b>	Master of Arts, University of California, Santa Barbara (Santa Barbara, California, Art History)
<b>Trista Martin</b>	Master of Arts, University of New Mexico (Albuquerque, New Mexico, English)
<b>Laura Maschietto</b>	Master of Arts, Instituto De Enseñanza Superior (Buenos Aires, Argentina, French as a Secondary Language )
<b>Maria Matthies</b>	Master of Arts, Academy of Art University (San Francisco, California, Art History)
<b>Susie Meserve</b>	Master of Fine Arts, University of Massachusetts Amherst (Amherst, Massachusetts, English)
<b>Allyson Ritger</b>	Master of Arts, New College of California (San Francisco, California, Writing & Consciousness)
<b>Chiara Rosequist</b>	Master of Architecture, Sapienza - Università di Roma (Roma, Italy, Architecture)
<b>Jennifer Taylor</b>	Master of Arts, University of California, Santa Barbara (Santa Barbara, California, Sociocultural Anthropology)
<b>Robert Tindall</b>	Master of Arts, San Francisco State University (San Francisco, California, English Literature)
<b>Samuel Tsitrin</b>	Bachelor of Arts, University of California, Berkeley (Berkeley, California, Physics)
<b>Steven Weiss</b>	Master of Arts, University of Leuven (Leuven, Belgium, Philosophy )
<b>Jose Yulo</b>	Doctor of Philosophy, University of San Francisco (San Francisco, California, International and Multicultural Education)
<b>Sandy Zhang</b>	Master of Communications, San Jose State University (San Jose, California, Mathematics)